

Wigner Distributions and How They Relate to the Light Field

Zhengyun Zhang, Marc Levoy
Stanford University

IEEE International Conference on Computational Photography 2009

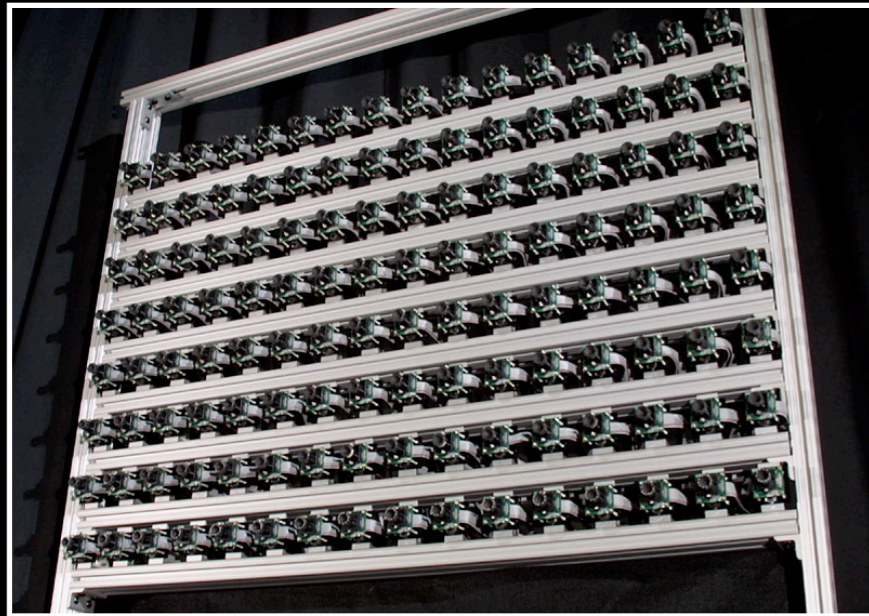
Light Fields and Wave Optics

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Why Study Light Fields Using Wave Optics?

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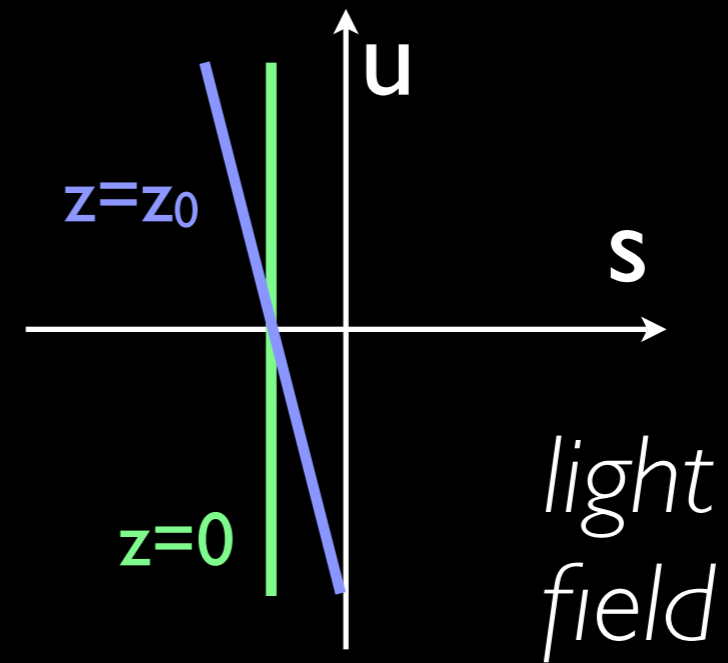
macro



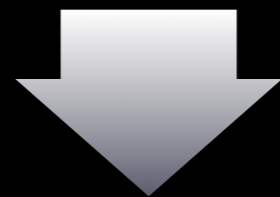
micro



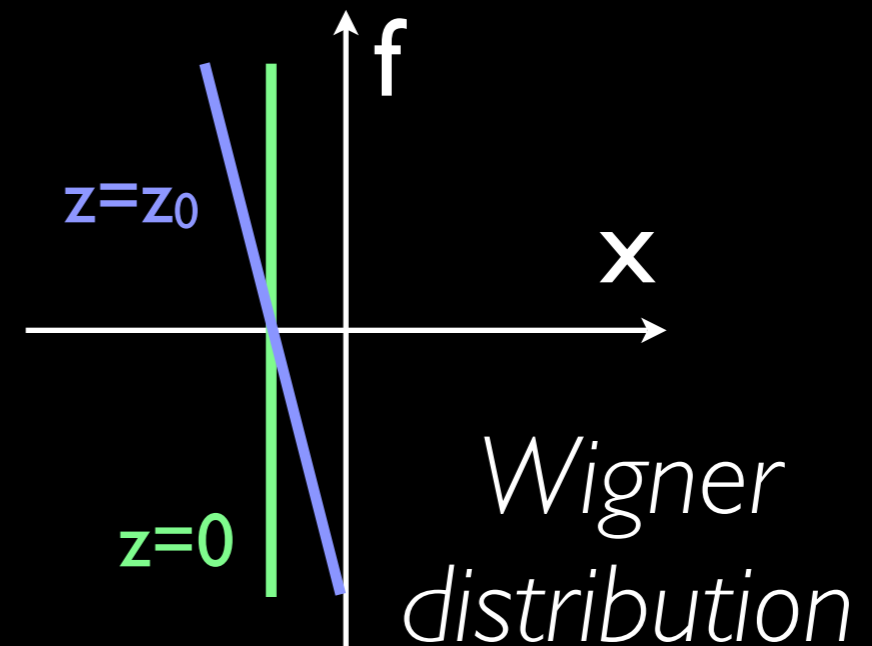
Why Study Light Fields Using Wave Optics?



macro



micro



Outline

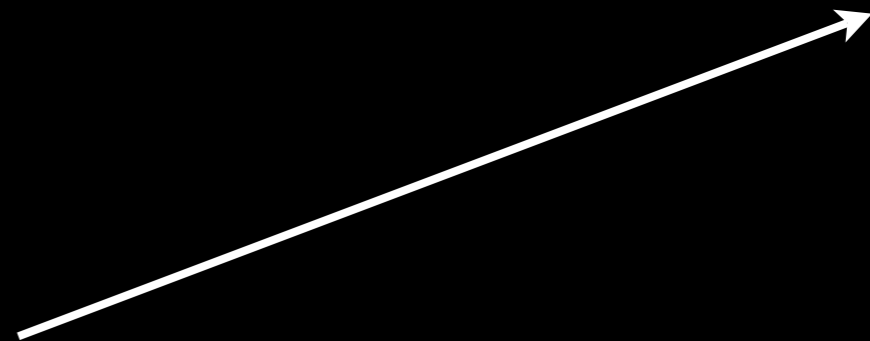
- review light fields and wave optics
- observable light field and the Wigner distribution
- applications

Light Fields

- radiance per ray
- ray parametrization:
 - position (s)
 - direction (u)

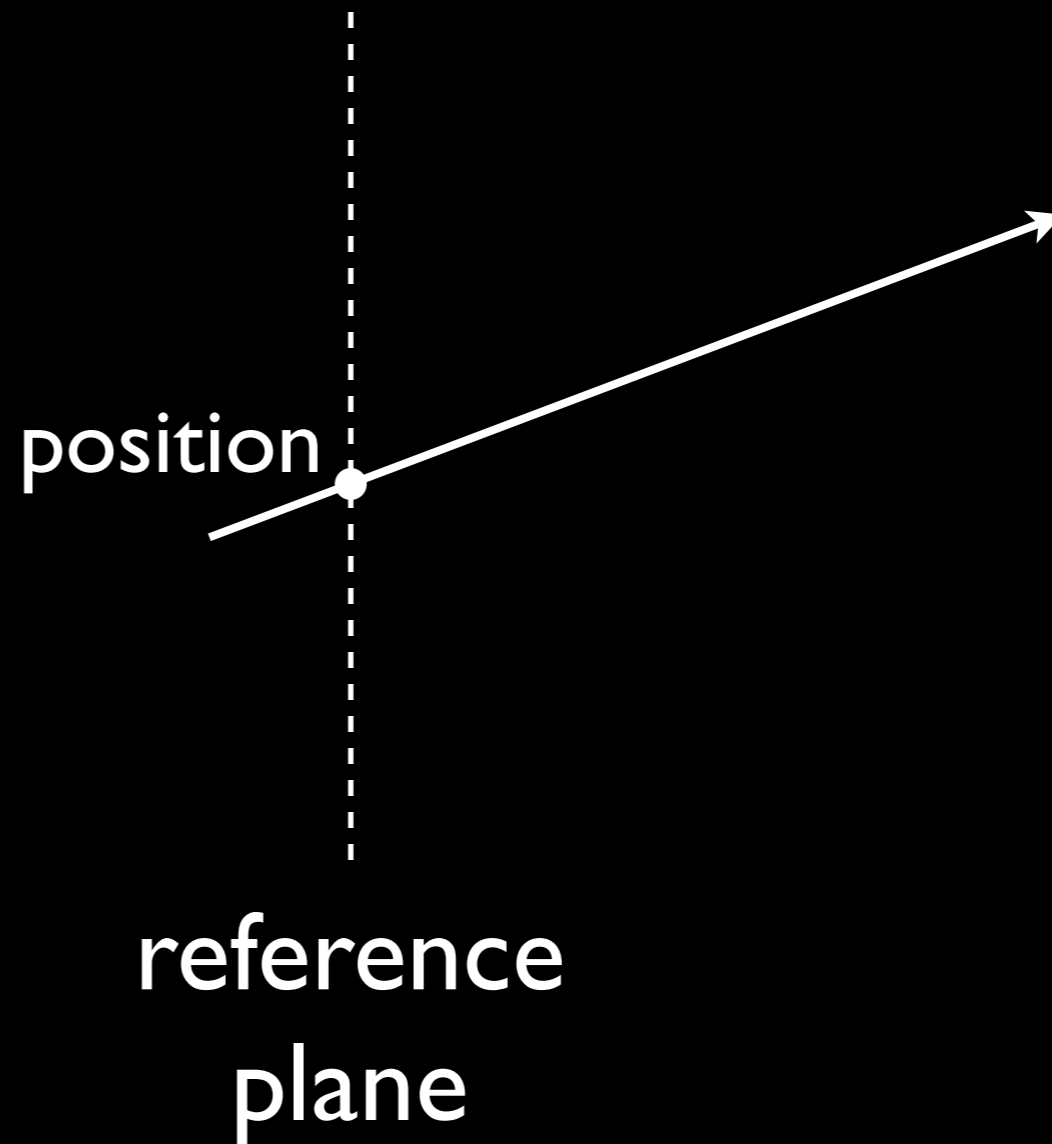
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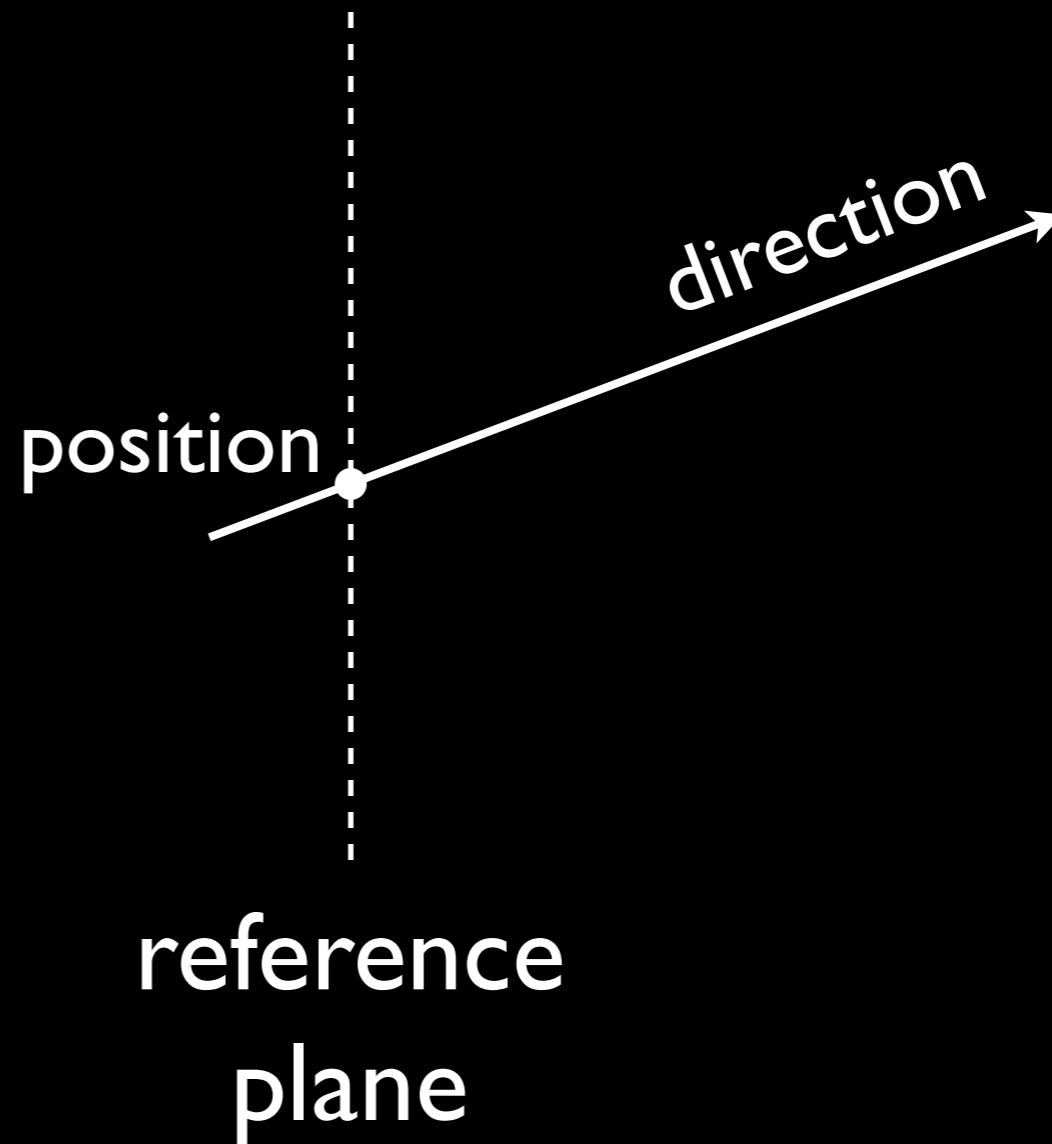
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Light Fields

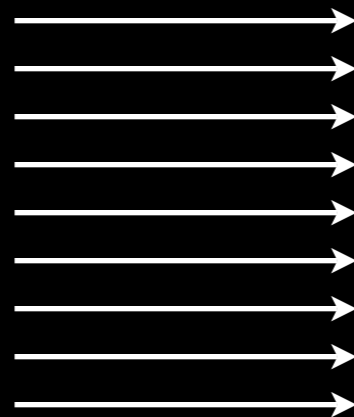
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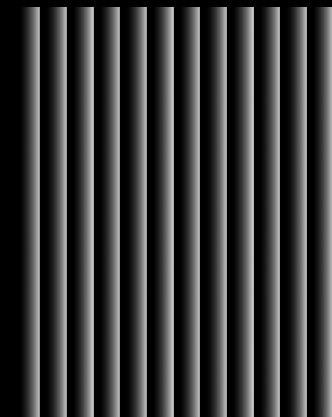
Wave Optics

- waves instead of rays
- interference, diffraction
- plane of point emitters
(Huygen's principle)
- each emitter has
amplitude and phase

parallel rays



plane waves

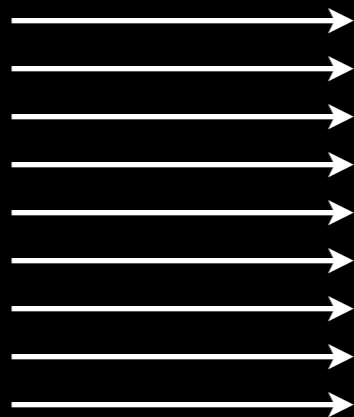


(coherent and flatland)

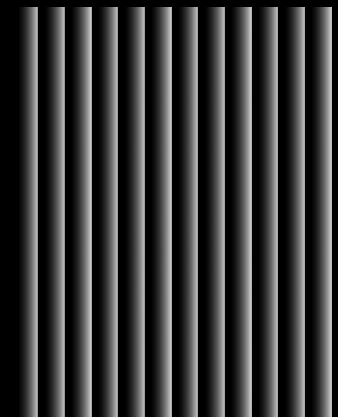
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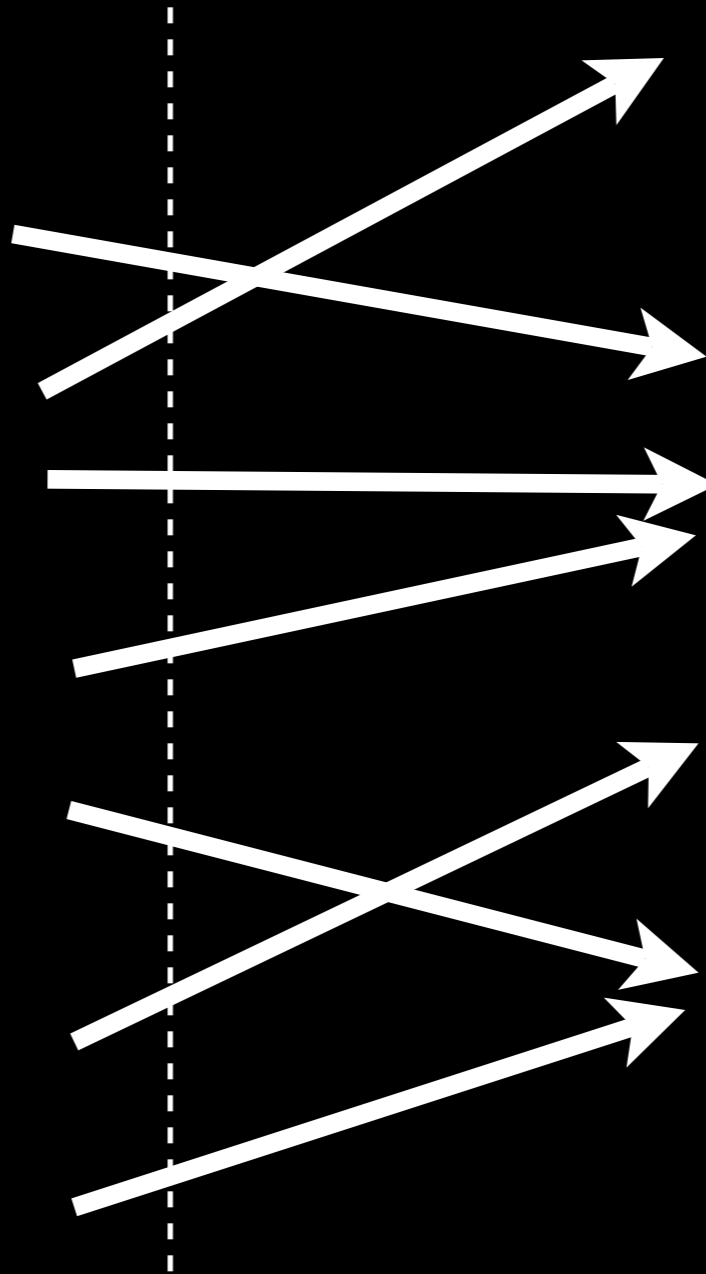
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Wave Optics

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amplitude and phase

$$U(x) = A(x)e^{j\phi(x)}$$

Position and Direction in Wave Optics

- recall: light field describes how power is spread over position and direction

$$U(x) = A(x)e^{j\phi(x)}$$

- point emitters on plane have amplitude and phase
- positional spread is amplitude squared

Position and Direction in Wave Optics

- recall: light field describes how power is spread over position and direction

$$U(x) = A(x)e^{j\phi(x)}$$

- point emitters on plane have amplitude and phase

$$I(x) = \left| A(x)e^{j\phi(x)} \right|^2$$

- positional spread is amplitude squared

Position and Direction in Wave Optics

- recall: light field describes how power is spread over position and direction

$$U(x) = A(x)e^{j\phi(x)}$$

- point emitters on plane have amplitude and phase

$$I(x) = A^2(x)$$

- positional spread is amplitude squared

Position and Direction in Wave Optics

- direction
 - **axial**
 - oblique
 - more oblique

Position and Direction in Wave Optics

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Position and Direction in Wave Optics

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Position and Direction in Wave Optics



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Position and Direction in Wave Optics

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 - axial
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 - **more oblique**

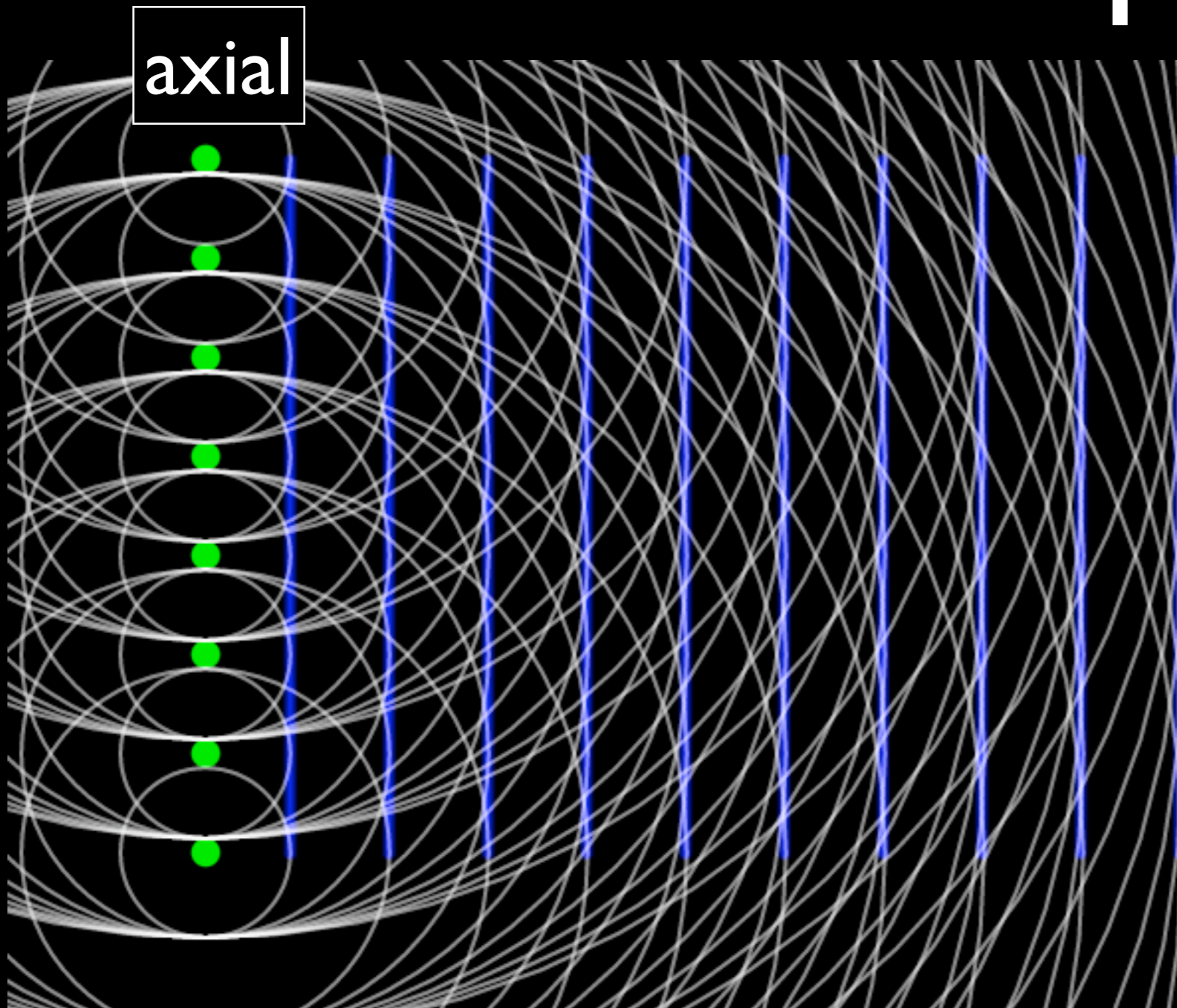
Position and Direction in Wave Optics



- direction
 - axial
 - oblique
 - **more oblique**

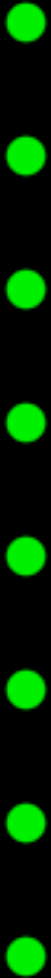
Position and Direction in Wave Optics

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Position and Direction in Wave Optics

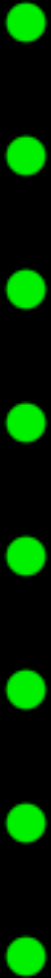
axial



zero spatial
frequency

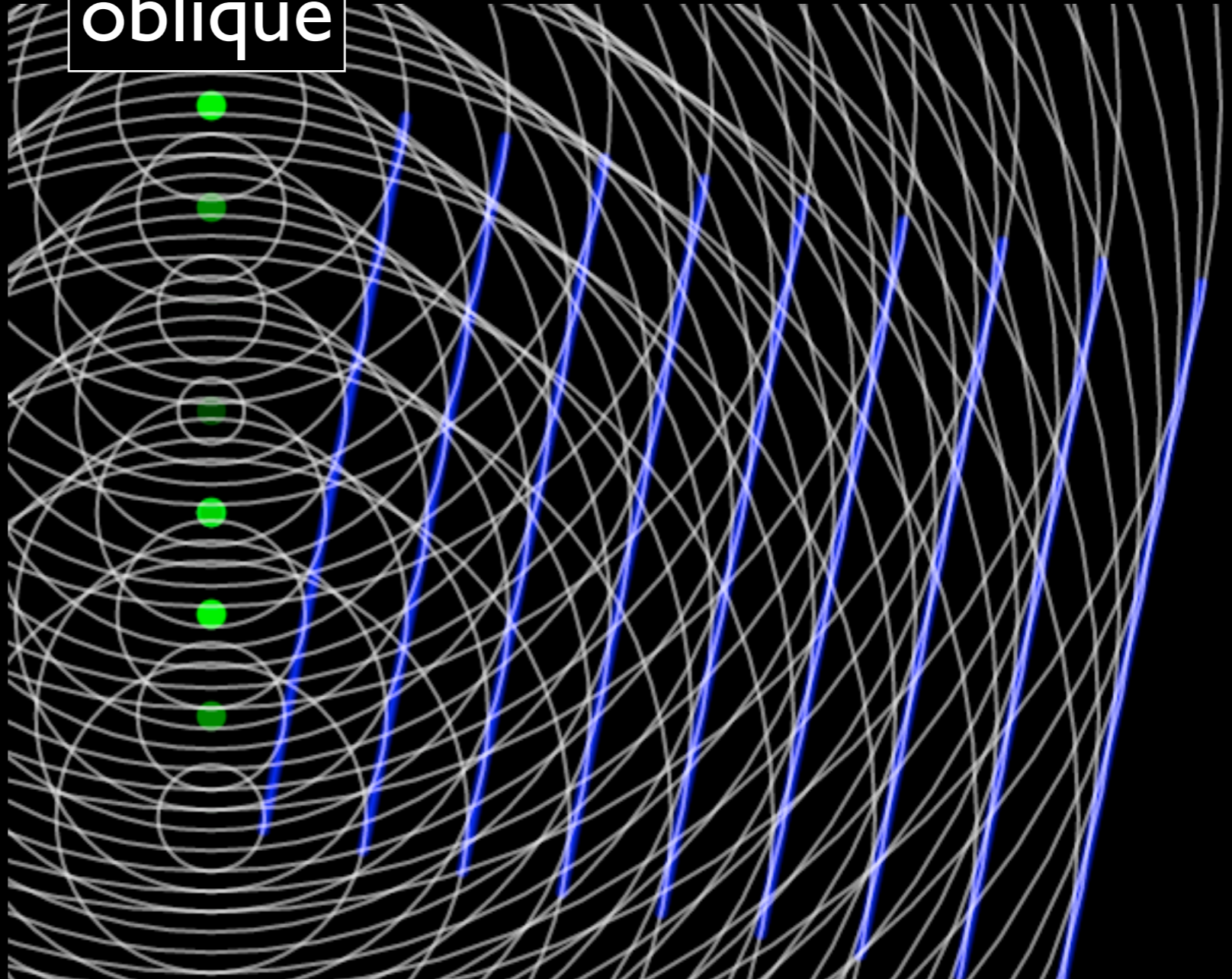
Position and Direction in Wave Optics

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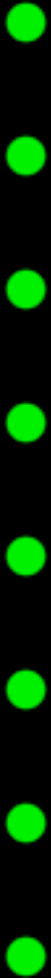
oblique



Position and Direction in Wave Optics

axial

oblique

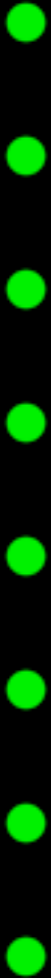


zero spatial
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Position and Direction in Wave Optics

axial



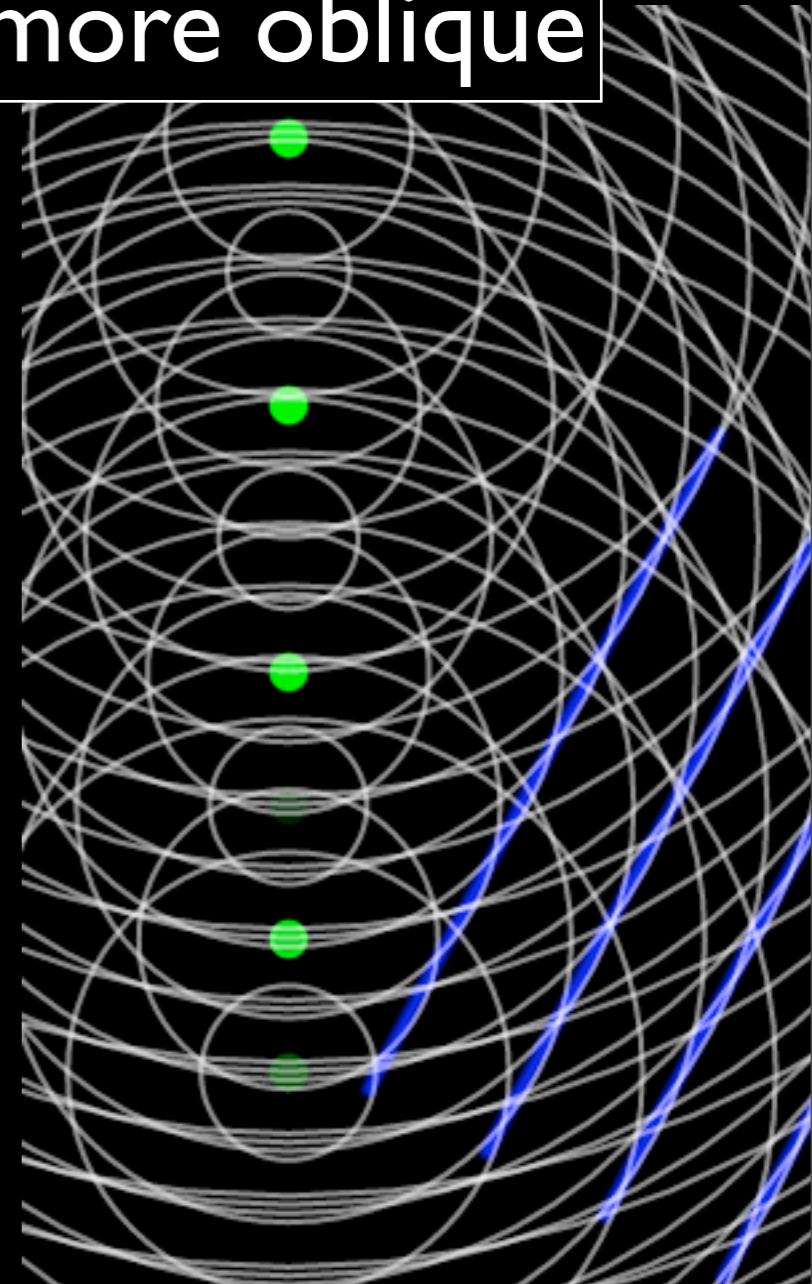
zero spatial
frequency

oblique



low spatial
frequency

more oblique

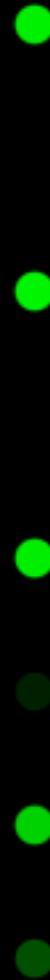
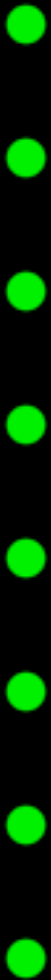


Position and Direction in Wave Optics

axial

oblique

more oblique



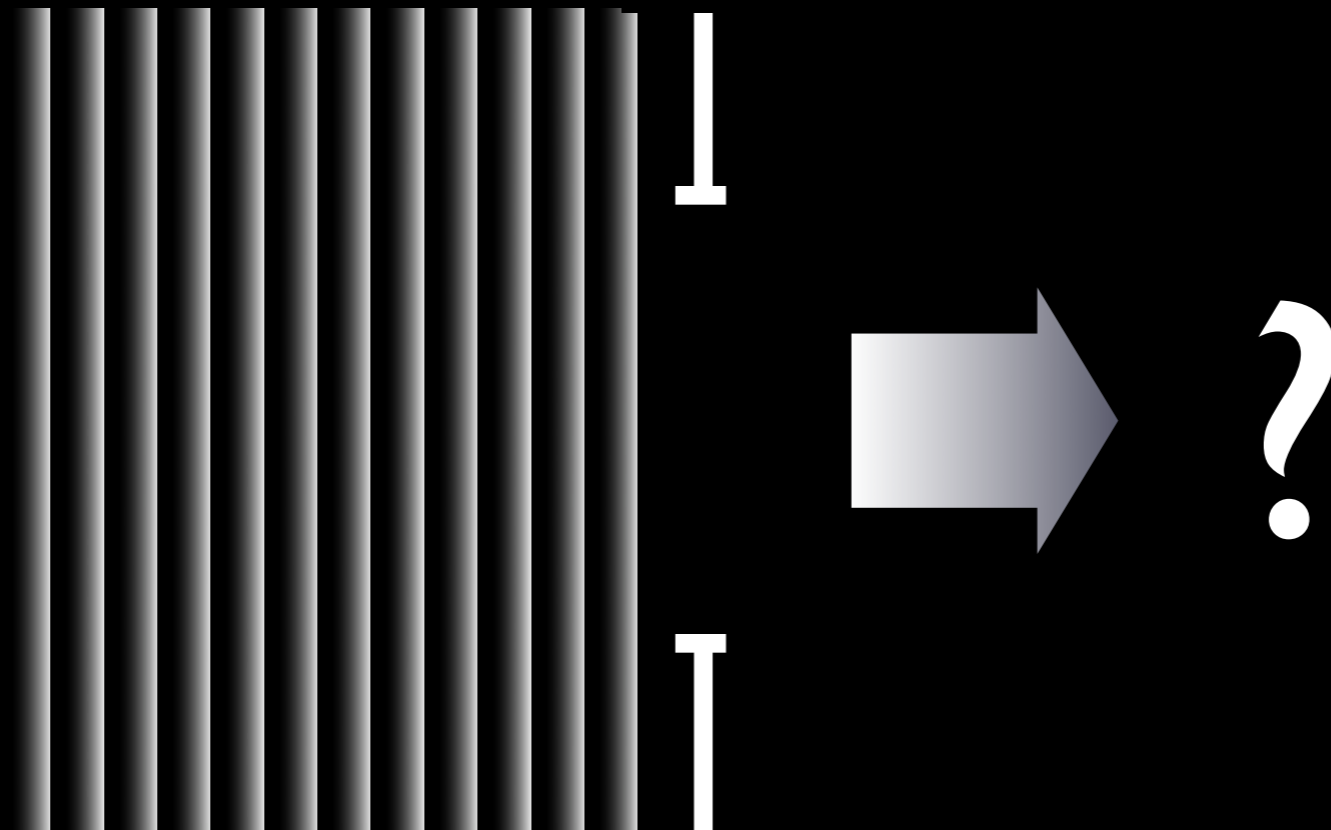
zero spatial
frequency

low spatial
frequency

higher spatial
frequency

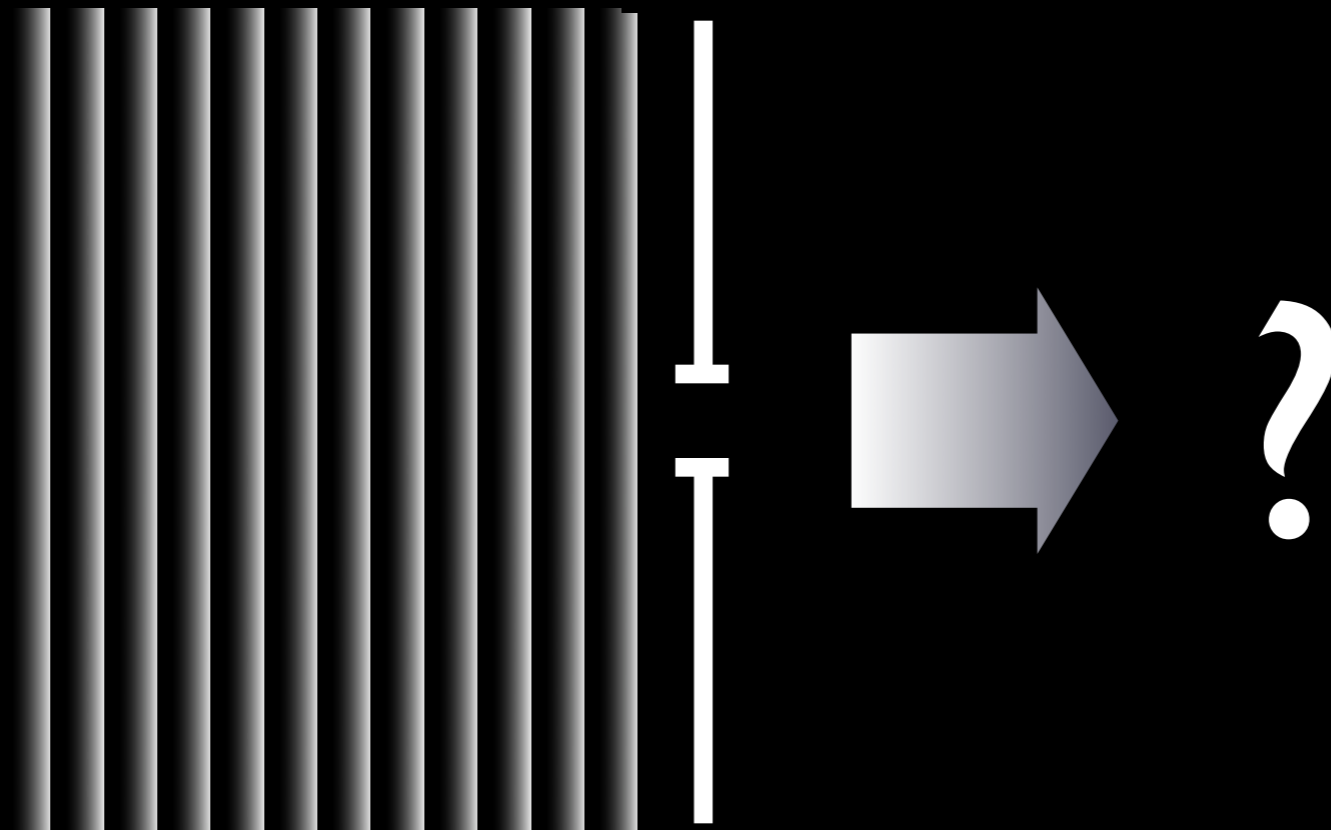
Position and Direction in Wave Optics

plane waves

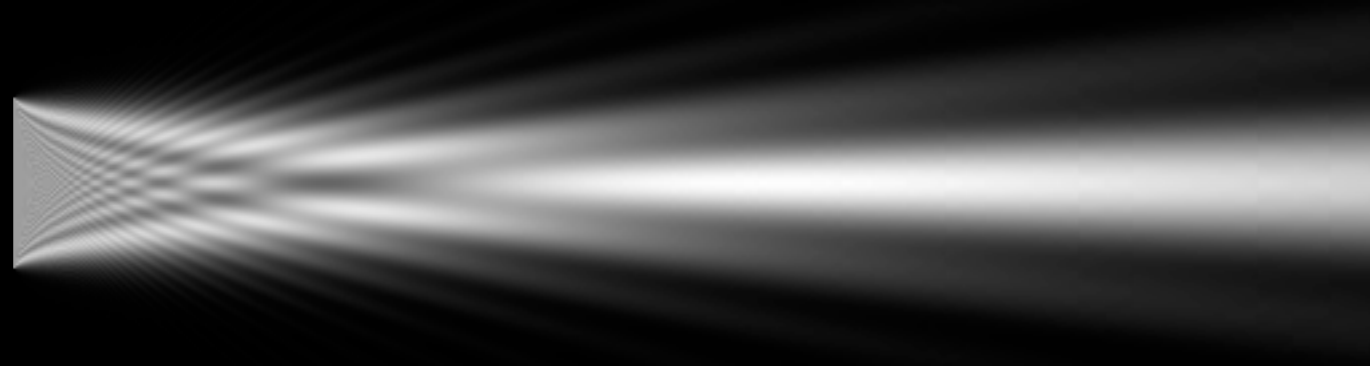


Position and Direction in Wave Optics

plane waves

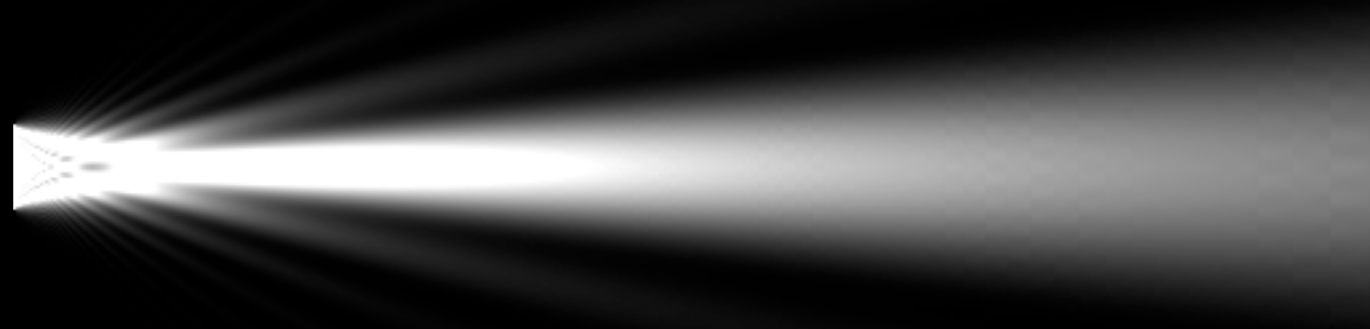


Position and Direction in Wave Optics



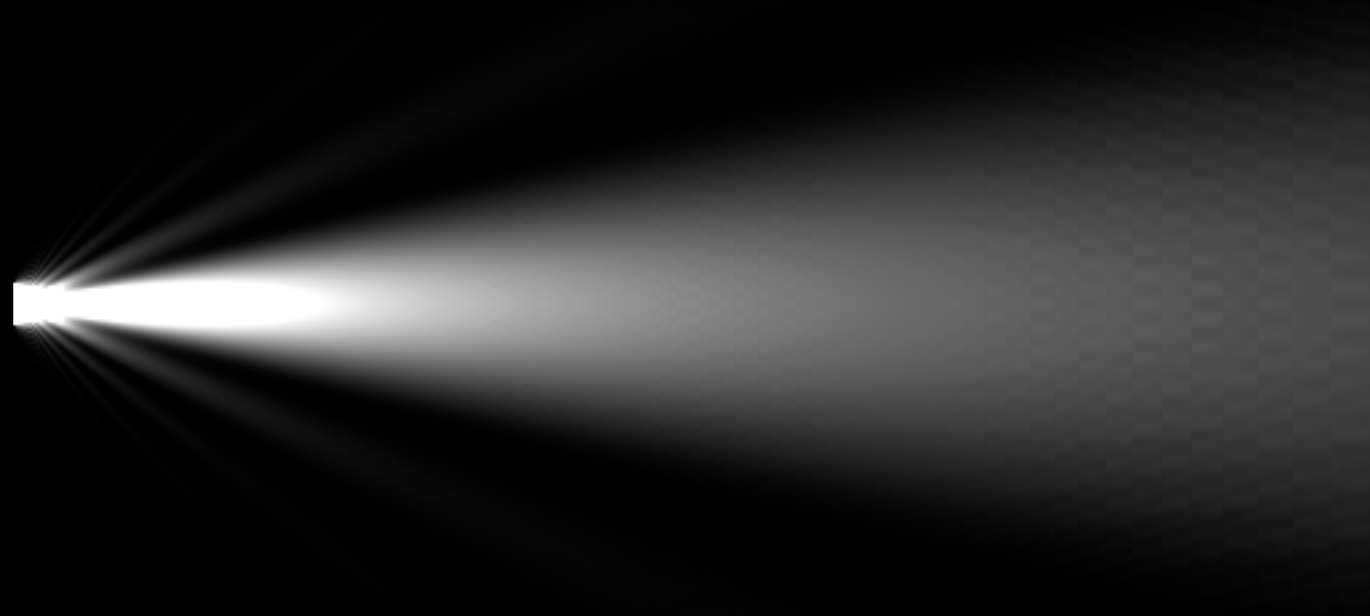
aperture = 128 wavelengths

Position and Direction in Wave Optics



aperture = 64 wavelengths

Position and Direction in Wave Optics



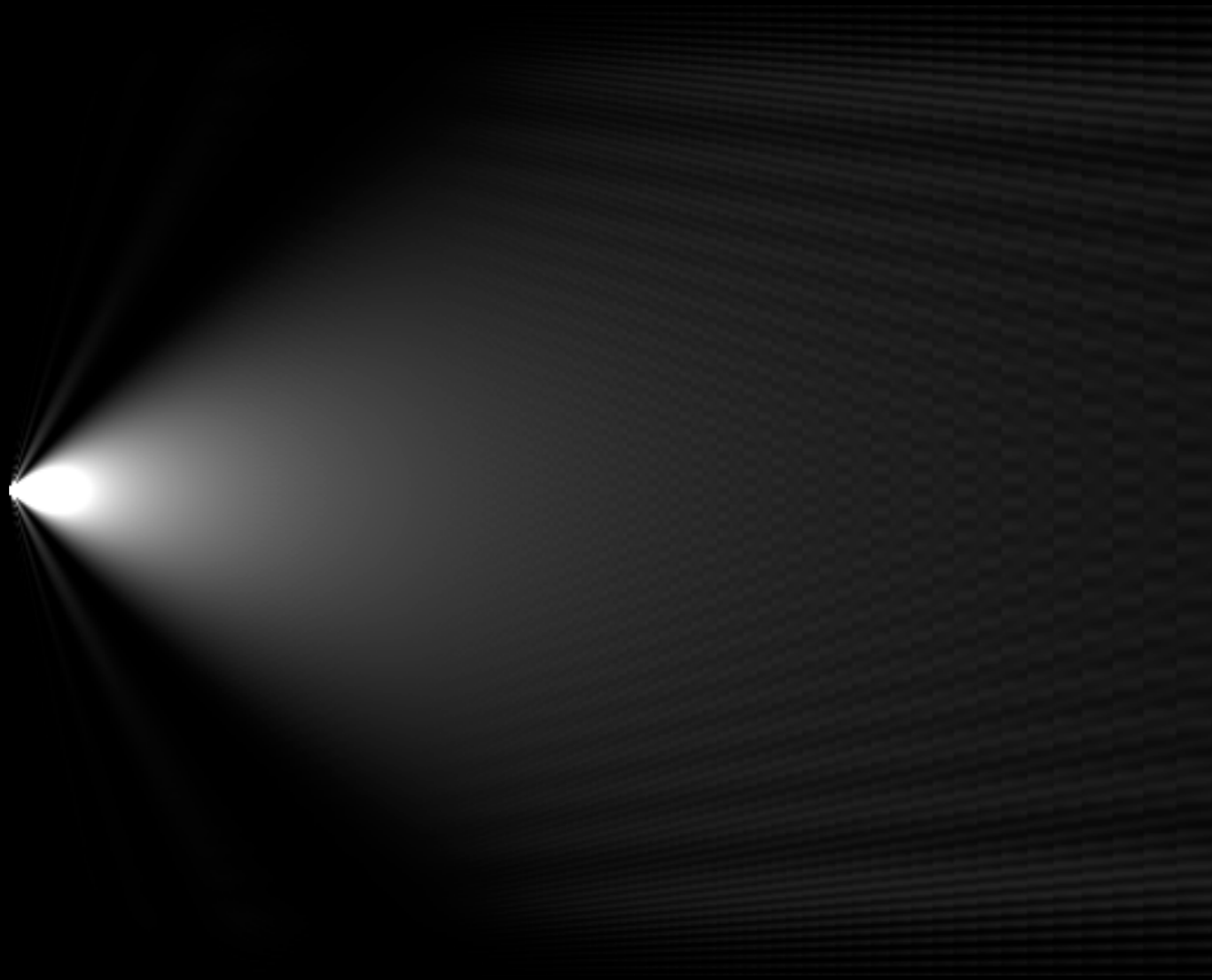
aperture = 32 wavelengths

Position and Direction in Wave Optics



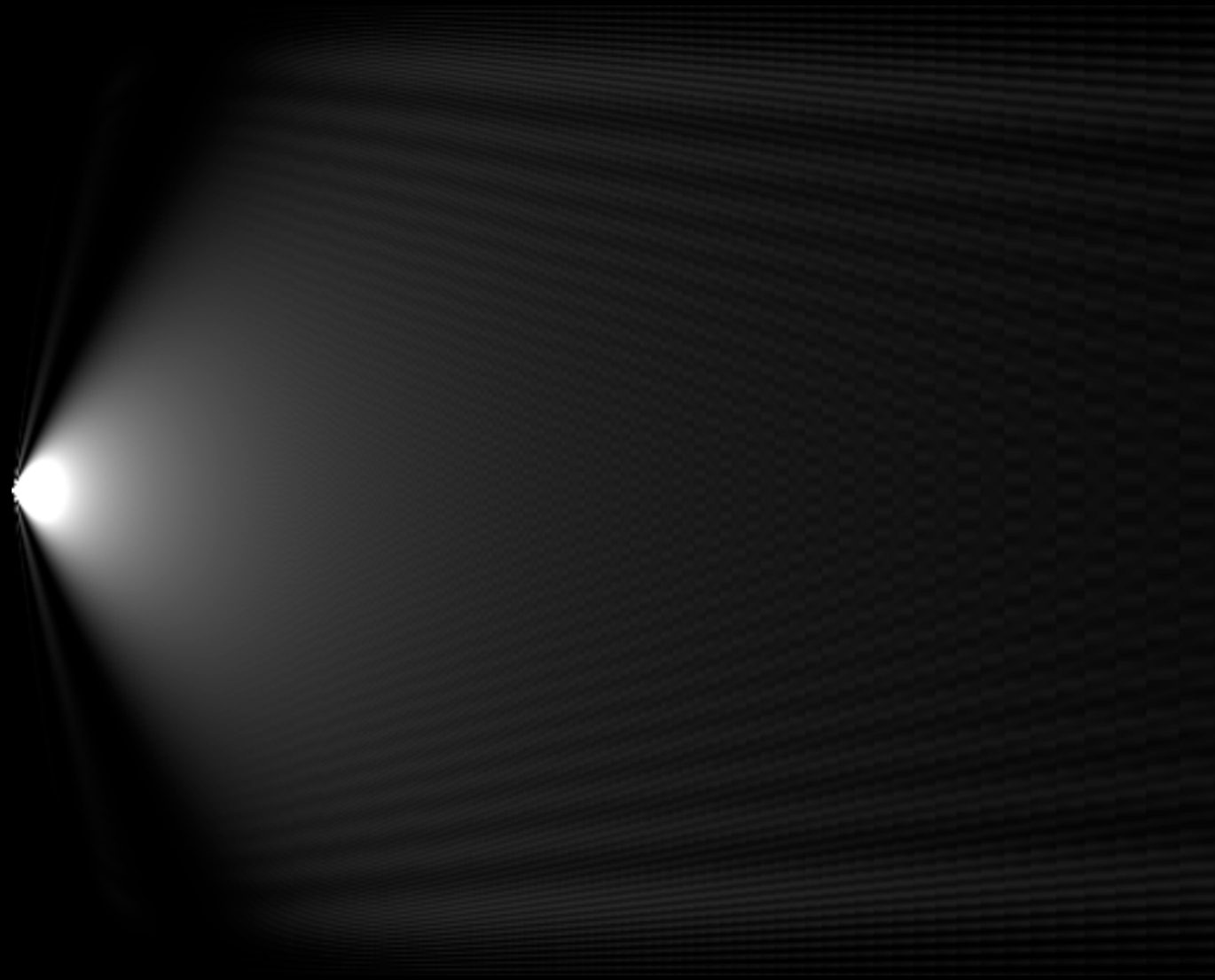
aperture = 16 wavelengths

Position and Direction in Wave Optics



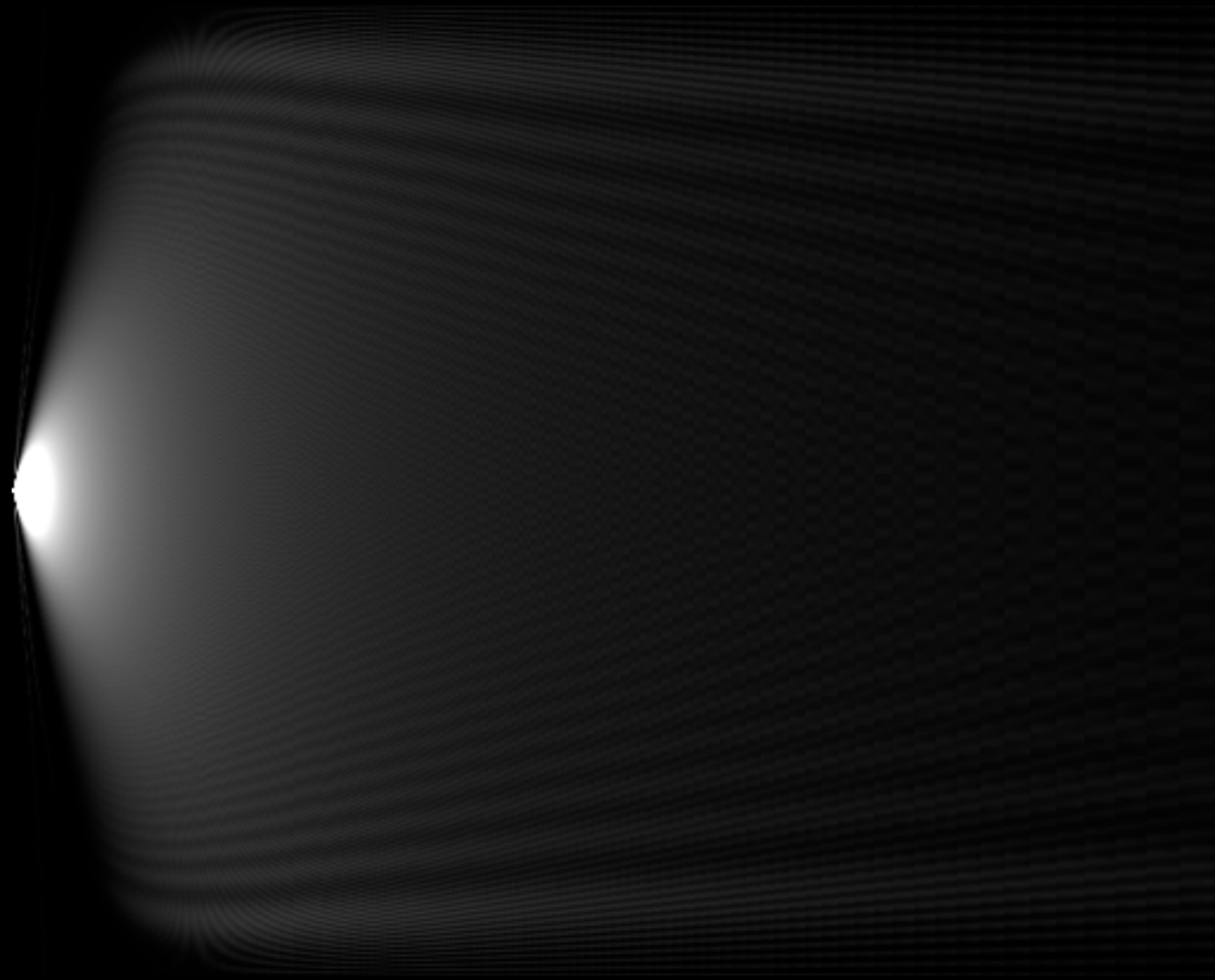
aperture = 8 wavelengths

Position and Direction in Wave Optics



aperture = 4 wavelengths

Position and Direction in Wave Optics



aperture = 2 wavelengths

Position and Direction in Wave Optics



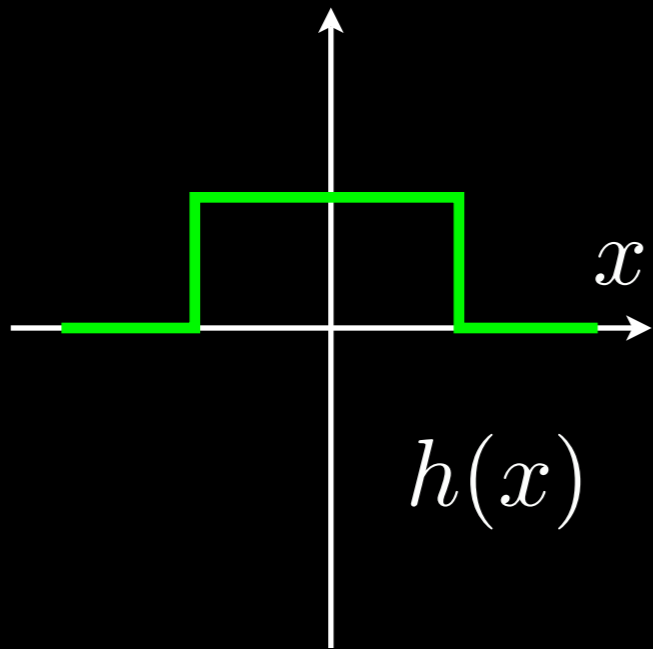
Recap

- | | | |
|-------------|----------|-------------------|
| ray optics | position | direction |
| wave optics | position | spatial frequency |

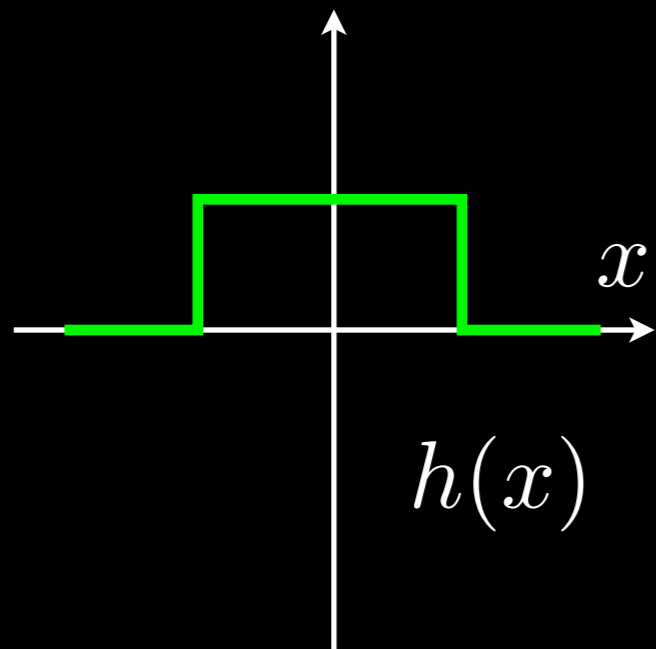
- to determine both position and spatial frequency, need to look at a window of finite (nonzero) width

2D Wigner Distribution

2D Wigner Distribution

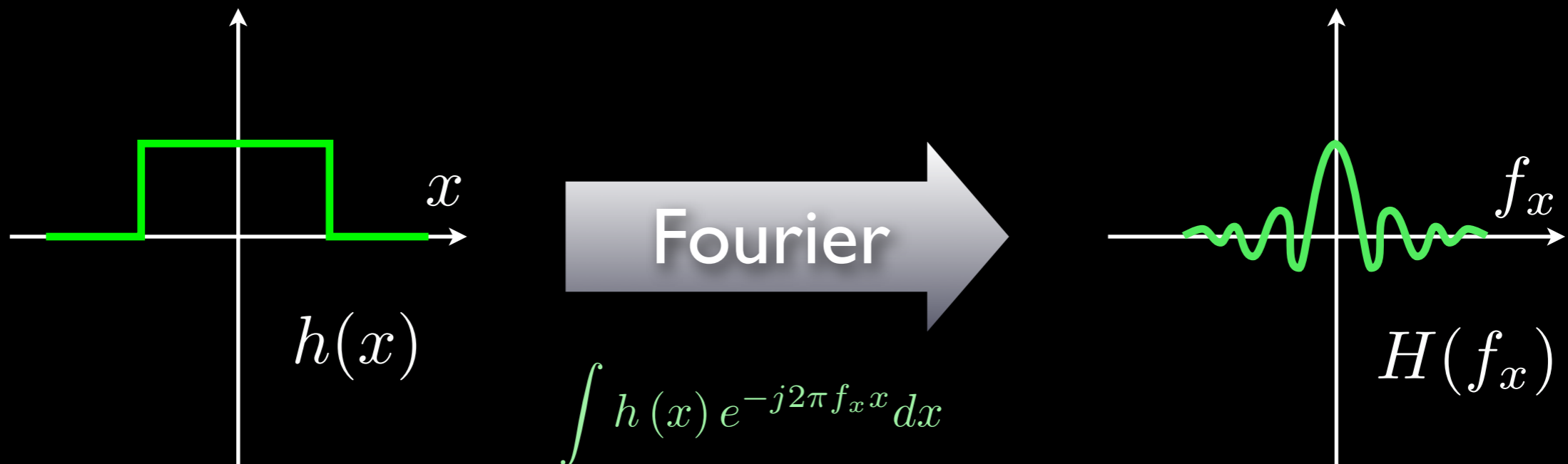


2D Wigner Distribution

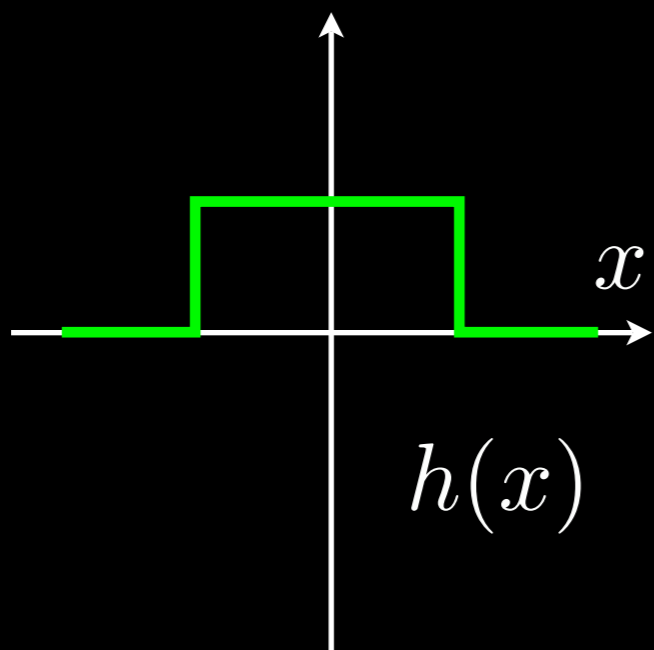
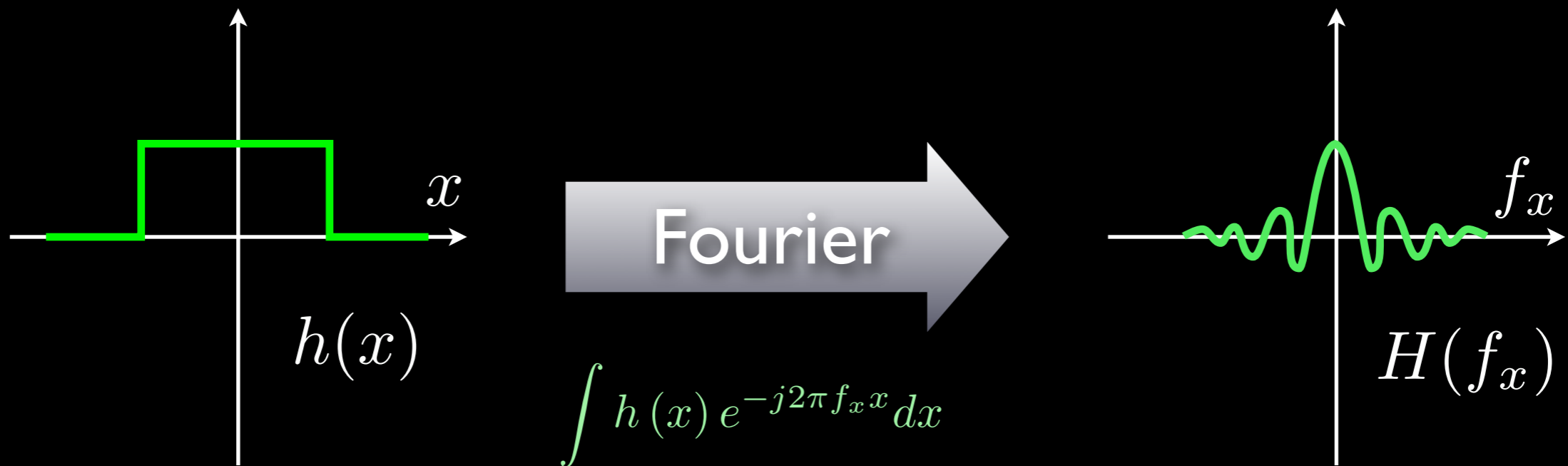


$$\int h(x) e^{-j2\pi f_x x} dx$$

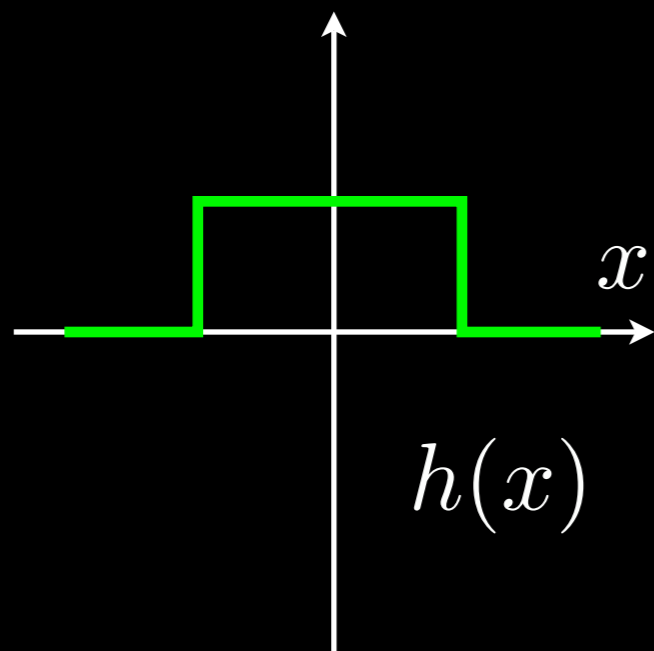
2D Wigner Distribution



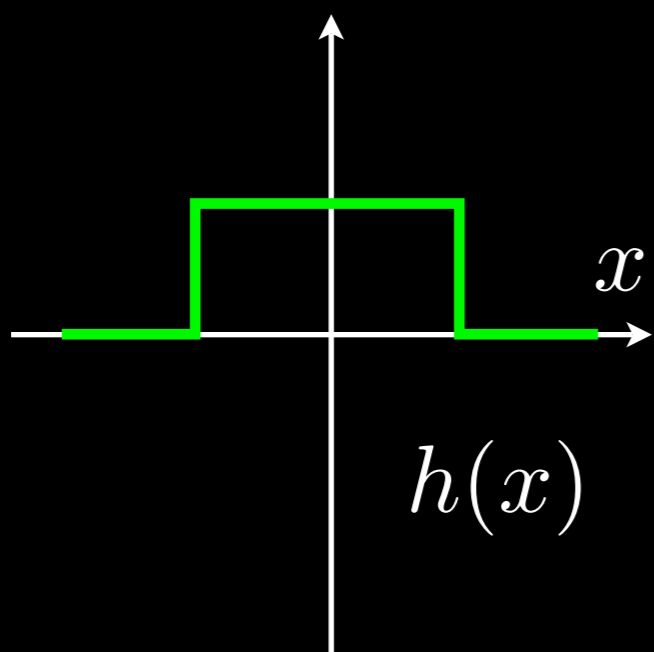
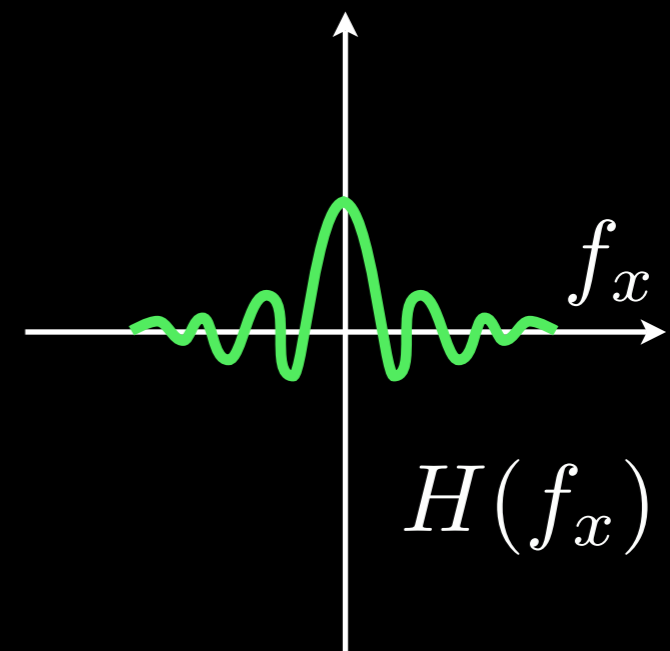
2D Wigner Distribution



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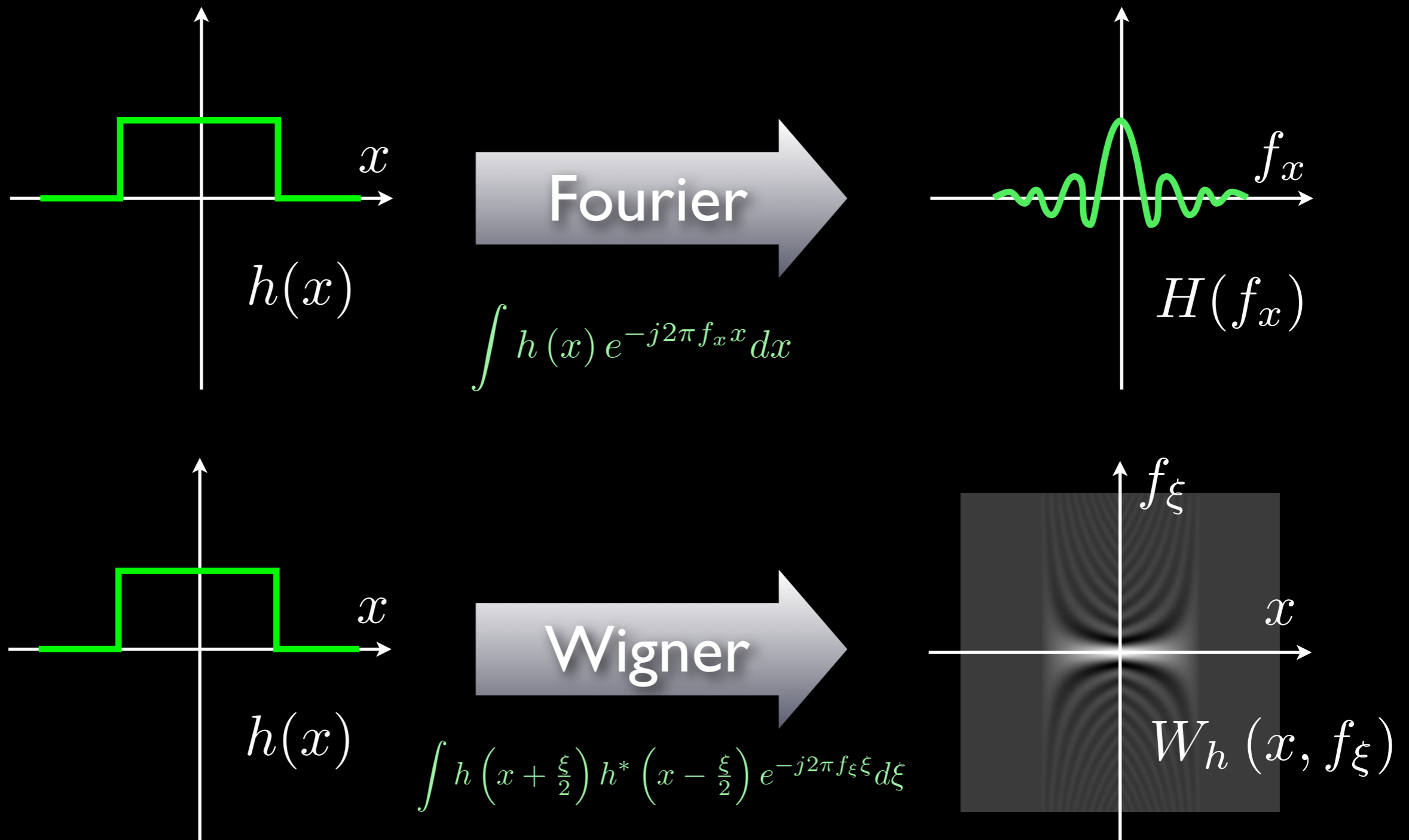


$$\int h(x) e^{-j2\pi f_x x} dx$$



$$\int h\left(x + \frac{\xi}{2}\right) h^*\left(x - \frac{\xi}{2}\right) e^{-j2\pi f_x \xi} d\xi$$

2D Wigner Distribution



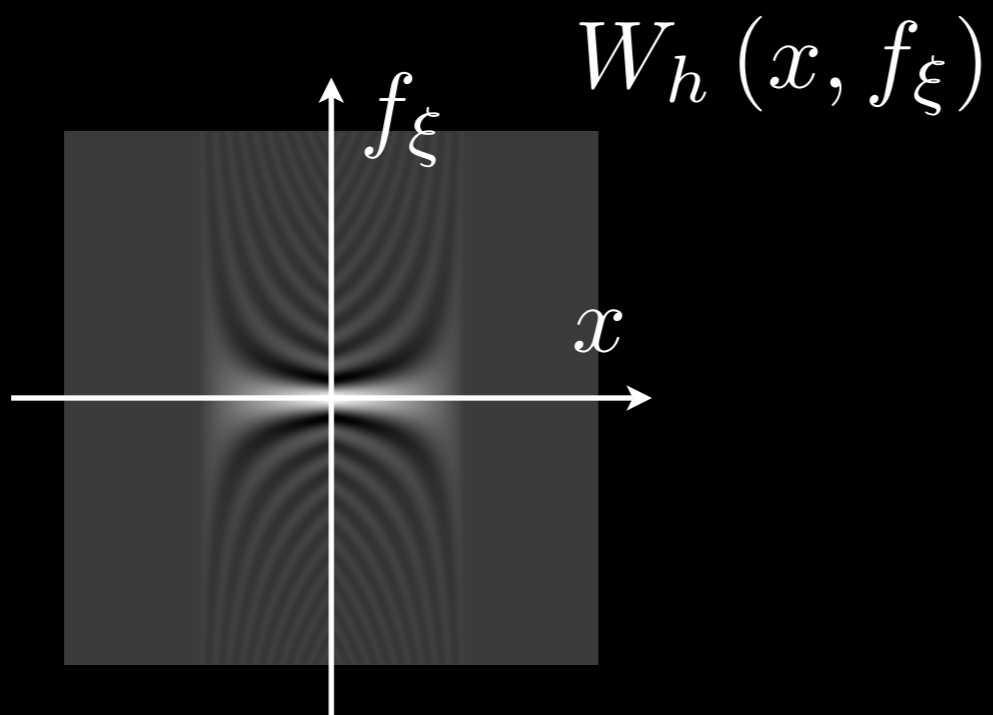
2D Wigner Distribution

$$W_h(x, f_\xi) = \int h\left(x + \frac{\xi}{2}\right) h^*\left(x - \frac{\xi}{2}\right) e^{-j2\pi f_\xi \xi} d\xi$$

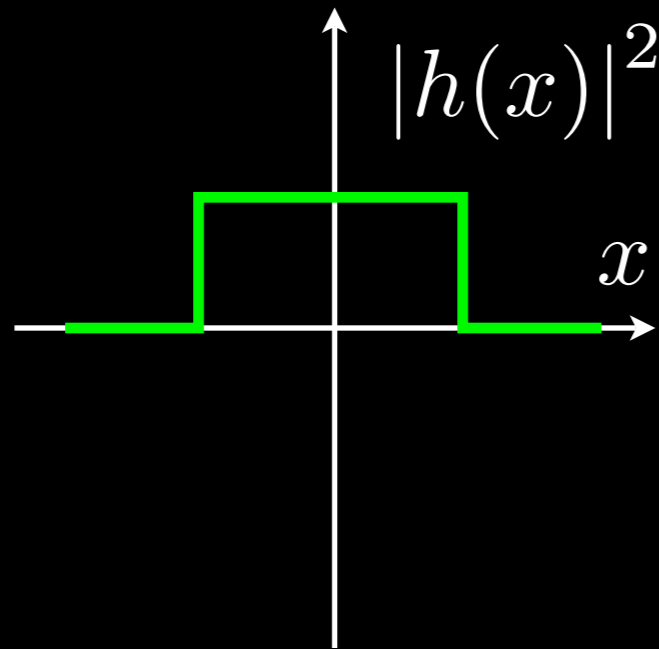
- input: one-dimensional function of position
- output: two-dimensional function of position and frequency
- (some) information about spectrum at each position

2D Wigner Distribution

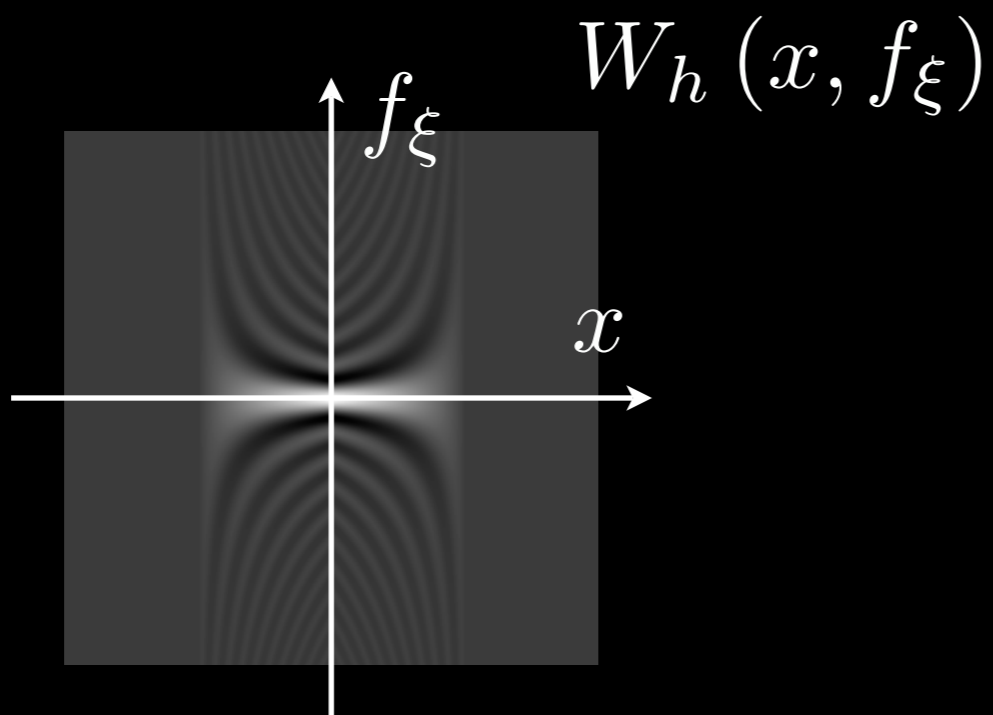
- projection along frequency yields power
- projection along position yields spectral power



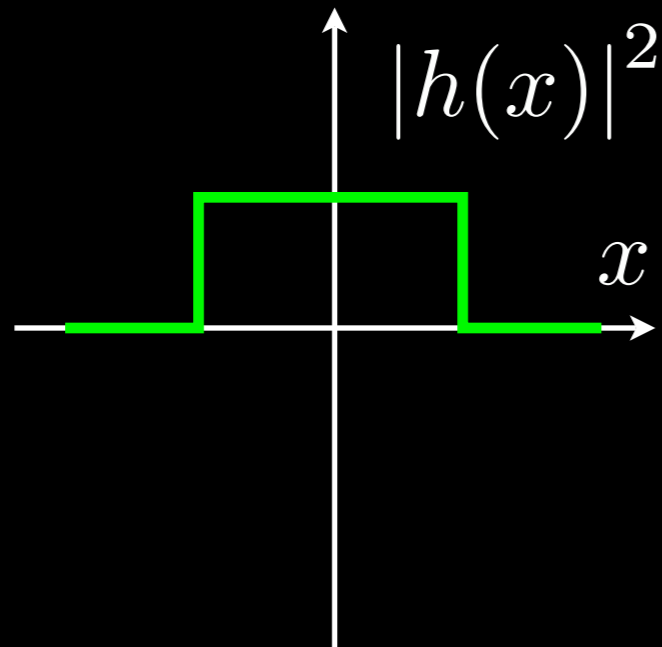
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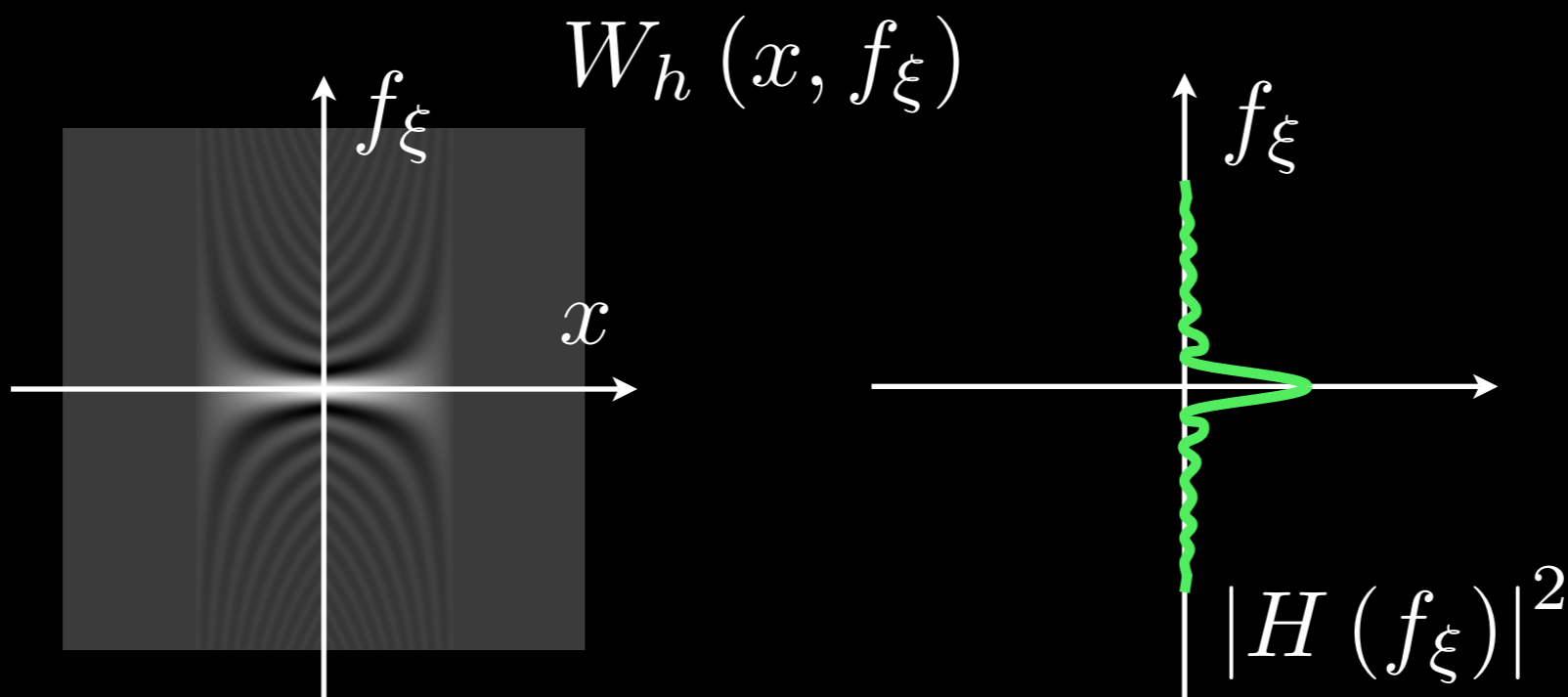
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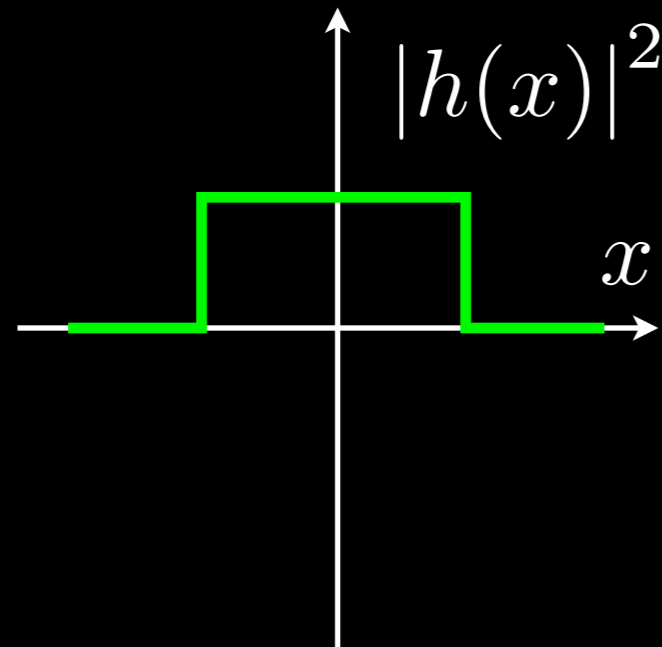
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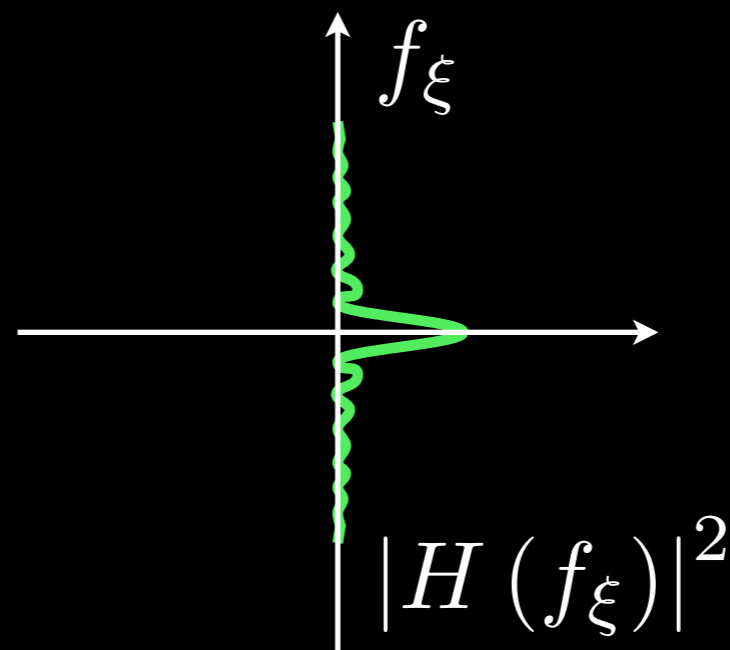
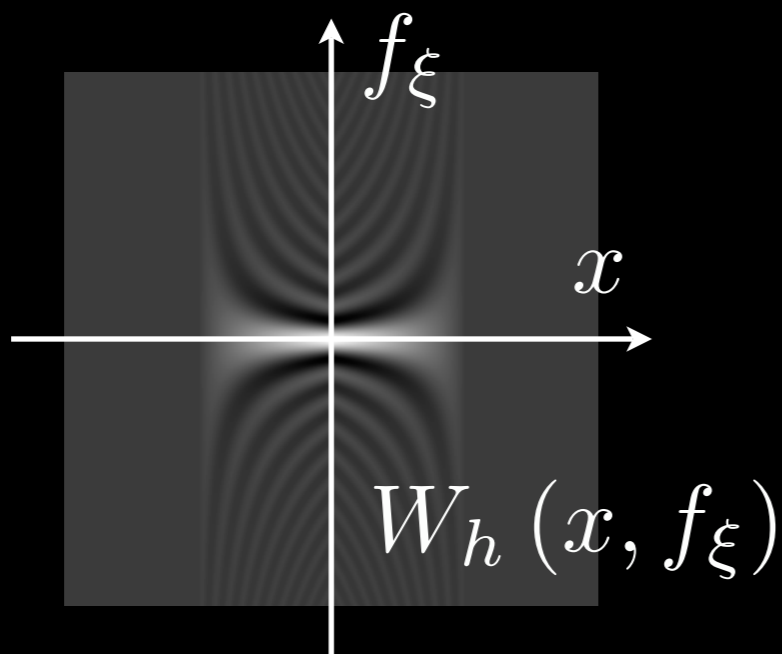
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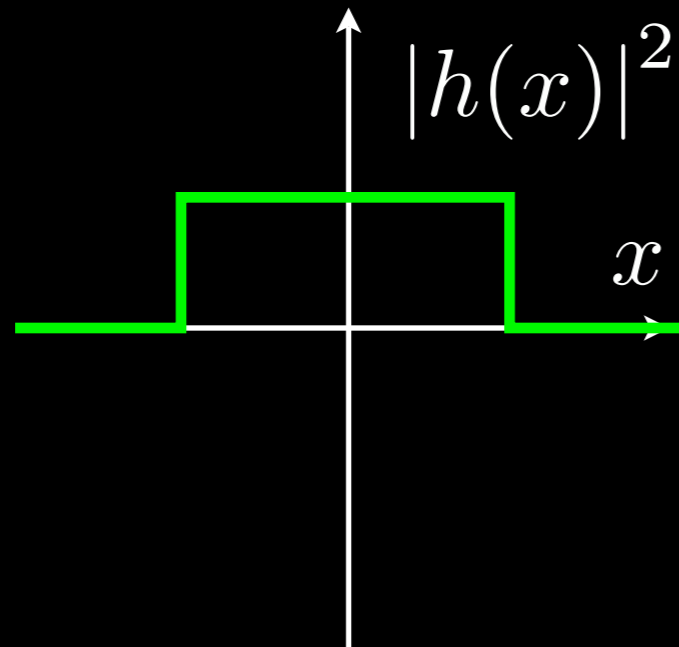
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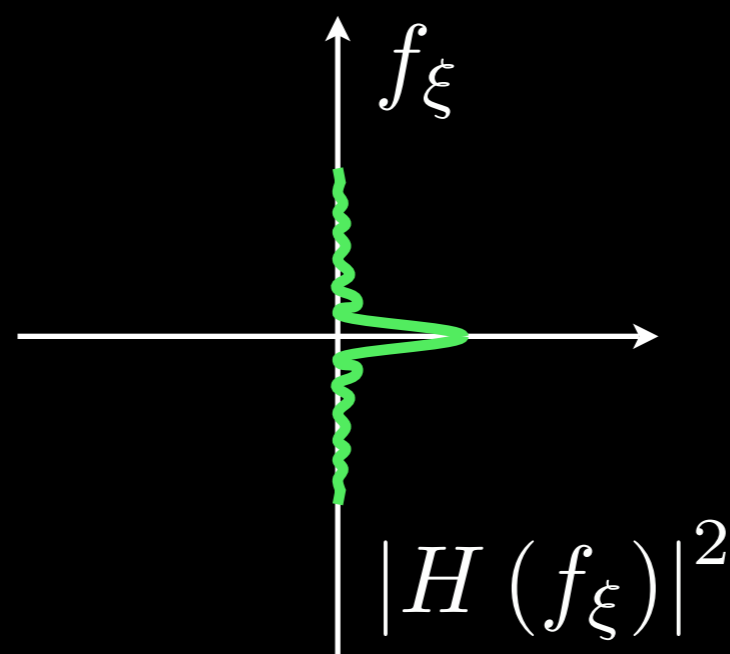
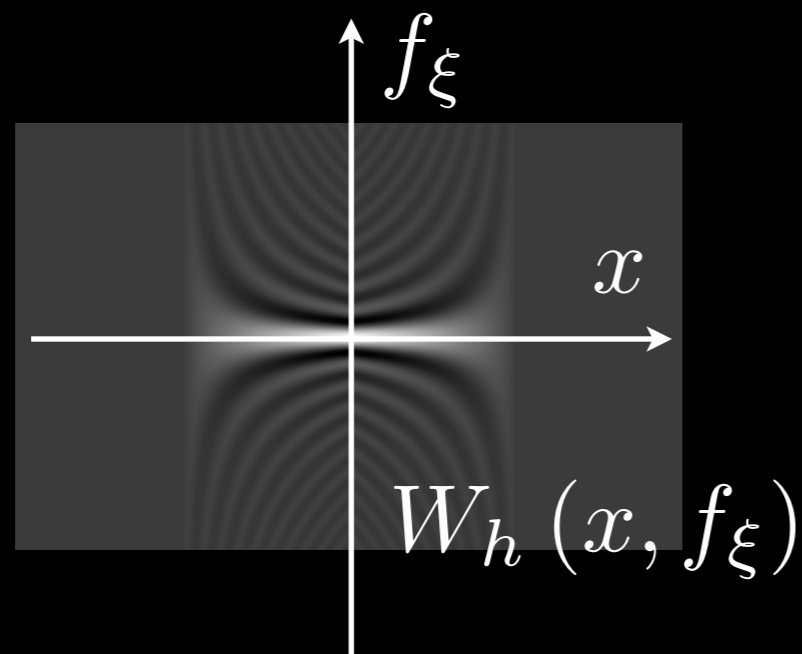
- tradeoff between width and height (fixed “area” or space-bandwidth product)
- uncertainty principle



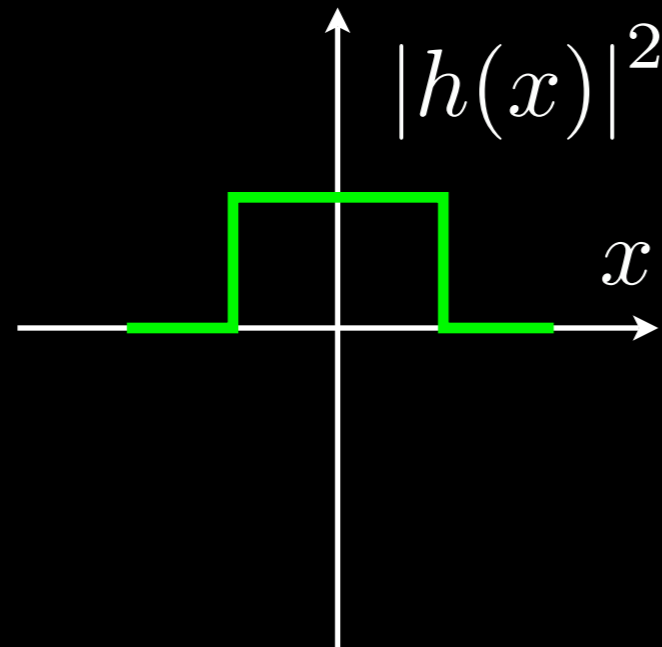
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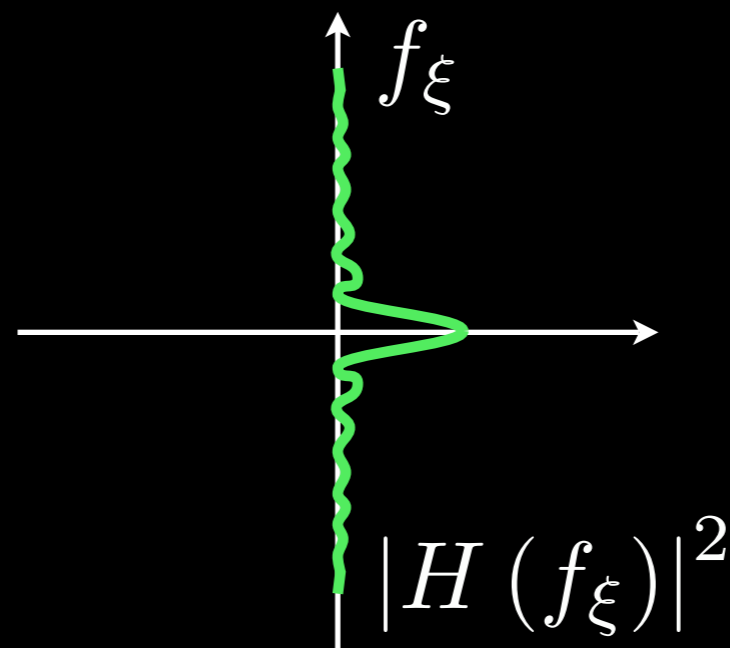
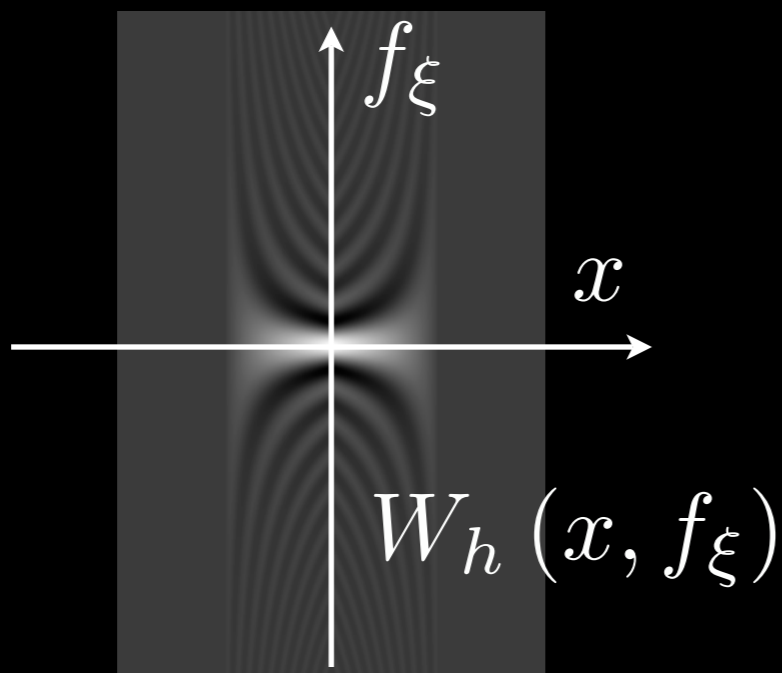
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2D Wigner Distribution



- tradeoff between width and height (fixed “area” or space-bandwidth product)
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2D Wigner Distribution

$$W_h(x, f_\xi) = \int h\left(x + \frac{\xi}{2}\right) h^*\left(x - \frac{\xi}{2}\right) e^{-j2\pi f_\xi \xi} d\xi$$

- information about both position and frequency
- fixed space-bandwidth product

Observable Light Field

- move aperture across plane
- look at directional spread
- continuous form of plenoptic camera



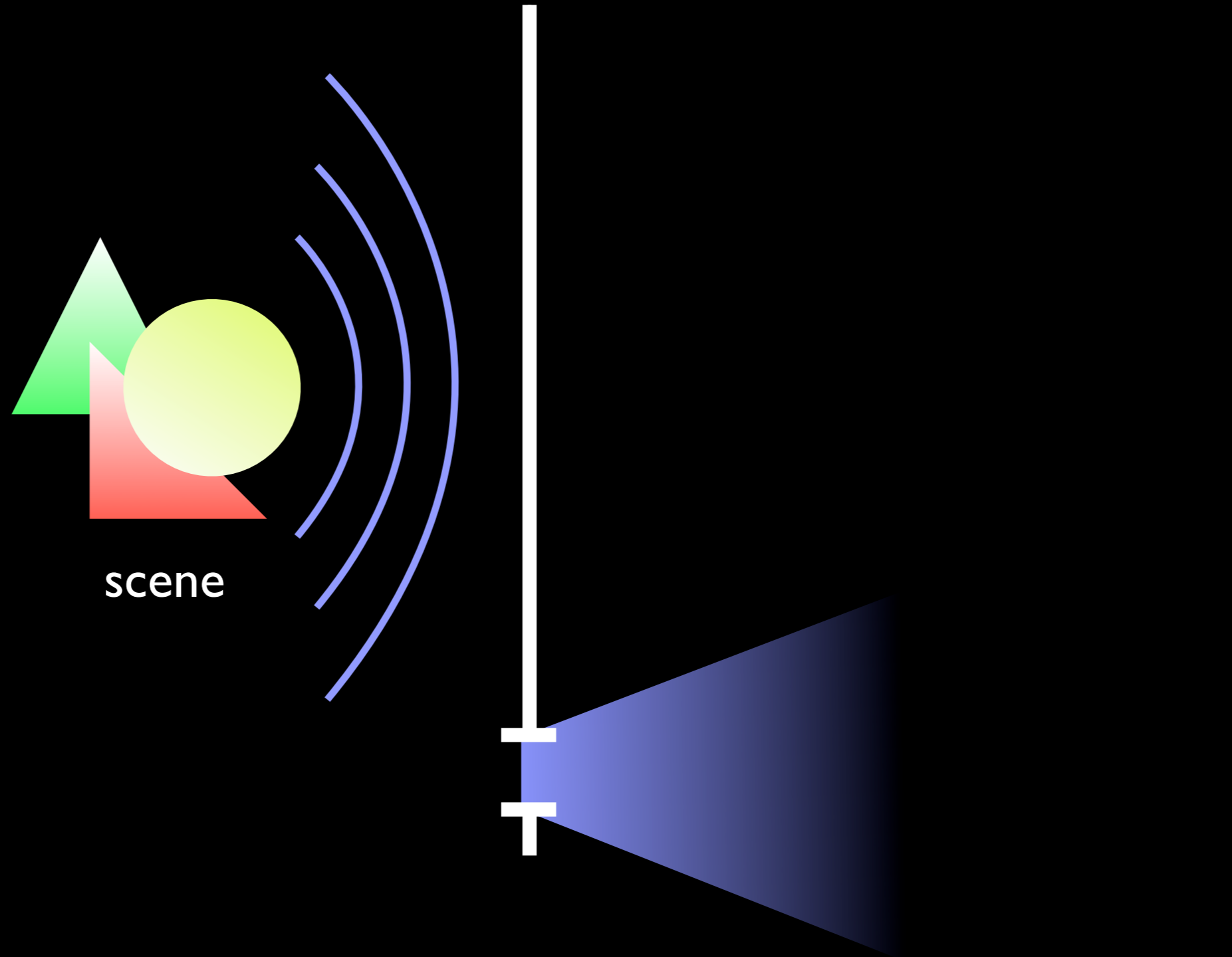
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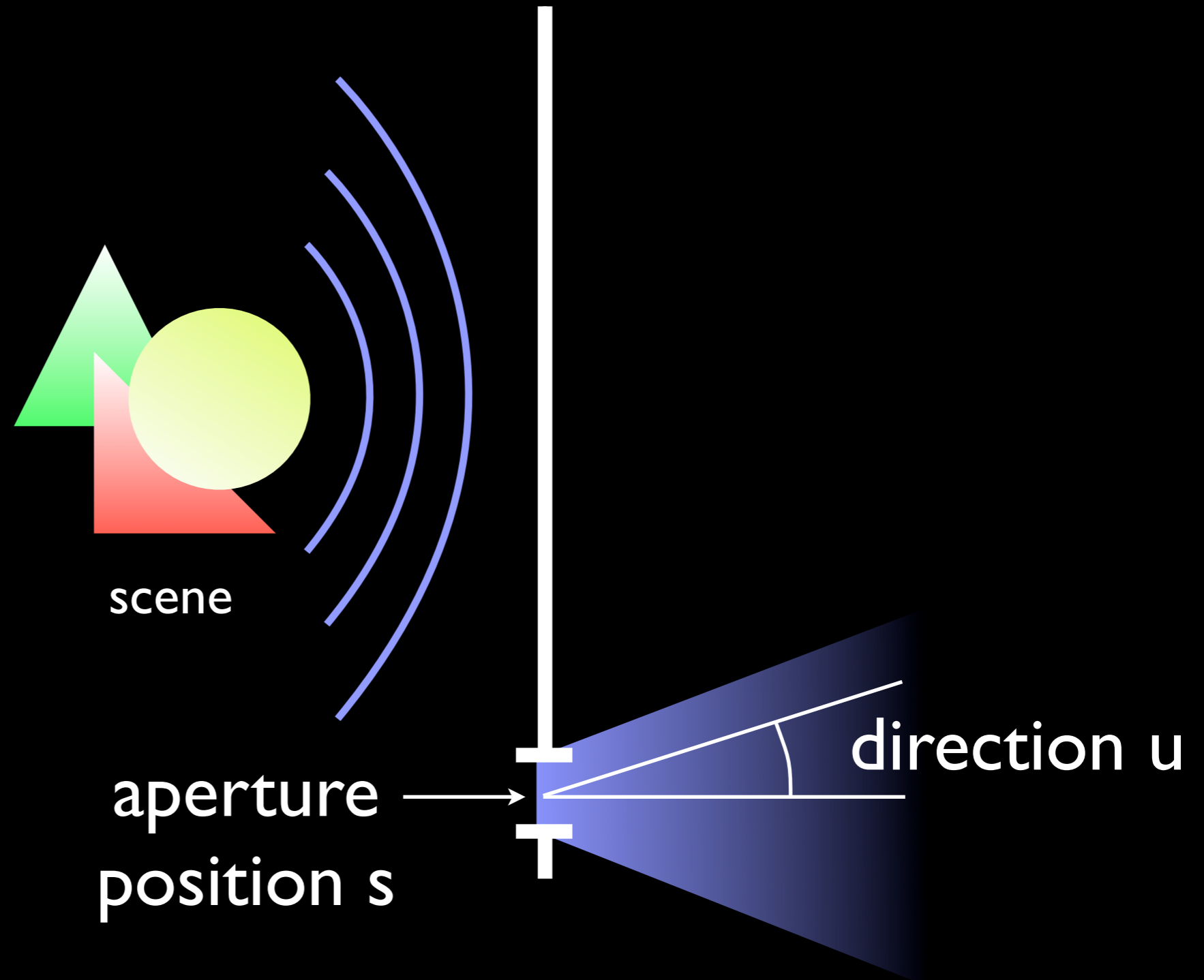
Observable Light Field

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Observable Light Field

- move aperture across plane
- look at directional spread
- continuous form of plenoptic camera



Observable Light Field

$$I_{obs}^{(T)}(s, u) = \left| \int U(x) T(x - s) e^{-j2\pi \frac{u}{\lambda} x} dx \right|^2$$

Observable Light Field



$$I_{obs}^{(T)}(s, u) = \left| \int U(x) T(x - s) e^{-j2\pi \frac{u}{\lambda} x} dx \right|^2$$

Fourier transform



Observable Light Field

$$I_{obs}^{(T)}(s, u) = \left| \int U(x) T(x - s) e^{-j2\pi \frac{u}{\lambda} x} dx \right|^2$$

wave  Fourier transform 

Observable Light Field

$$I_{obs}^{(T)}(s, u) = \left| \int U(x) T(x - s) e^{-j2\pi \frac{u}{\lambda} x} dx \right|^2$$

aperture window

↓

wave ↗

↘ Fourier transform

Observable Light Field

$$I_{obs}^{(T)}(s, u) = \left| \int U(x) T(x-s) e^{-j2\pi \frac{u}{\lambda} x} dx \right|^2$$

aperture window

power

wave

Fourier transform

The diagram shows the equation $I_{obs}^{(T)}(s, u) = \left| \int U(x) T(x-s) e^{-j2\pi \frac{u}{\lambda} x} dx \right|^2$. Annotations include: 'aperture window' with a downward arrow pointing to $T(x-s)$; 'power' with a curved arrow pointing to the exponent 2; 'wave' with a curved arrow pointing to $U(x)$; and 'Fourier transform' with a wavy arrow pointing to the exponential term $e^{-j2\pi \frac{u}{\lambda} x}$.

Observable Light Field

$$l_{obs}^{(T)}(s, u) = \left| \int U(x)T(x-s)e^{-j2\pi\frac{u}{\lambda}x} dx \right|^2$$



$$l_{obs}^{(T)}(s, u) = W_U\left(s, \frac{u}{\lambda}\right) \otimes W_T\left(-s, \frac{u}{\lambda}\right)$$

Observable Light Field

$$l_{obs}^{(T)}(s, u) = \left| \int U(x) T(x - s) e^{-j2\pi \frac{u}{\lambda} x} dx \right|^2$$



$$l_{obs}^{(T)}(s, u) = W_U \left(s, \frac{u}{\lambda} \right) \otimes W_T \left(-s, \frac{u}{\lambda} \right)$$

Wigner distribution
of wave function

Observable Light Field

$$l_{obs}^{(T)}(s, u) = \left| \int U(x) T(x - s) e^{-j2\pi \frac{u}{\lambda} x} dx \right|^2$$



$$l_{obs}^{(T)}(s, u) = W_U \left(s, \frac{u}{\lambda} \right) \otimes W_T \left(-s, \frac{u}{\lambda} \right)$$

Wigner distribution
of wave function

Wigner distribution
of aperture window

Observable Light Field

$$l_{obs}^{(T)}(s, u) = \left| \int U(x) T(x - s) e^{-j2\pi \frac{u}{\lambda} x} dx \right|^2$$



blur trades off
resolution in position
with direction

$$l_{obs}^{(T)}(s, u) = W_U \left(s, \frac{u}{\lambda} \right) \otimes W_T \left(-s, \frac{u}{\lambda} \right)$$

Wigner distribution
of wave function

Wigner distribution
of aperture window

Observable Light Field

at zero wavelength limit
(regime of ray optics)

$$l_{obs}^{(T)}(s, u) = W_U\left(s, \frac{u}{\lambda}\right) \otimes W_T\left(-s, \frac{u}{\lambda}\right)$$

Wigner distribution
of wave function

Wigner distribution
of aperture window

Observable Light Field

at zero wavelength limit
(regime of ray optics)

$$l_{obs}^{(T)}(s, u) = W_U \left(s, \frac{u}{\lambda} \right) \otimes \delta(-s, u)$$

Wigner distribution
of wave function

Observable Light Field

at zero wavelength limit
(regime of ray optics)

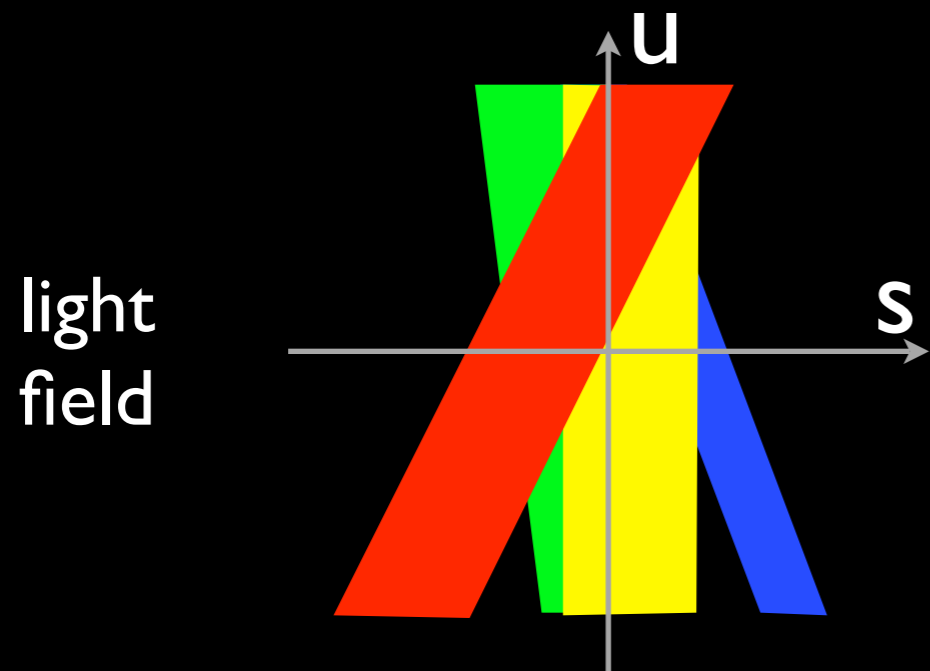
$$I_{obs}^{(T)}(s, u) = W_U\left(s, \frac{u}{\lambda}\right)$$

observable light field and Wigner equivalent!

Observable Light Field

- observable light field is a blurred Wigner distribution with a modified coordinate system
- blur trades off resolution in position with direction
- Wigner distribution and observable light field equivalent at zero wavelength limit

Application - Refocusing



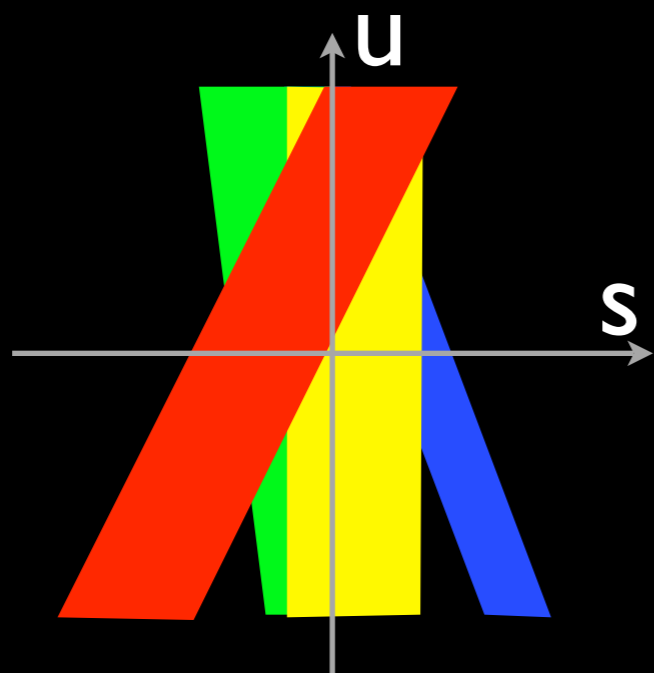
Application - Refocusing

Isaksen

et. al

2000

light
field



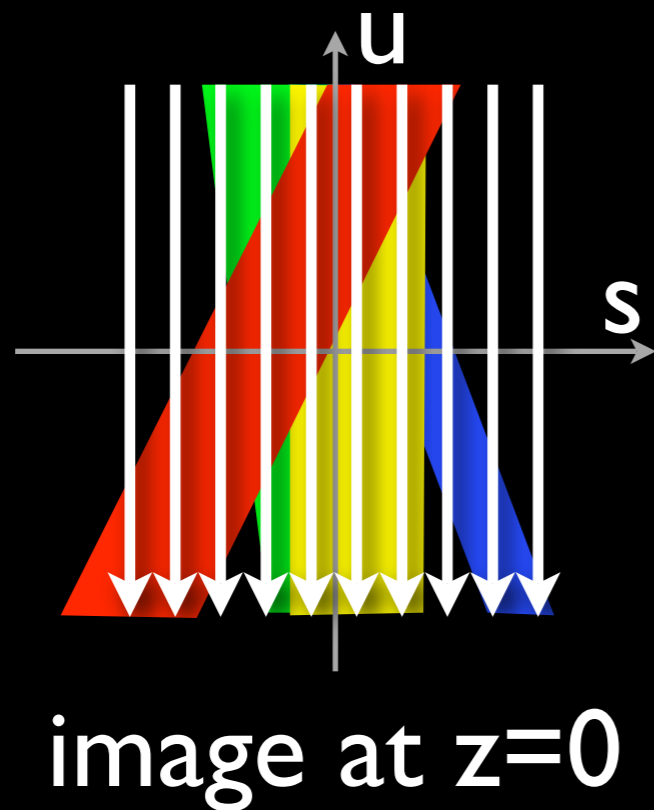
Application - Refocusing

Isaksen

et. al

2000

light
field



Application - Refocusing

Isaksen

et. al

2000

light
field

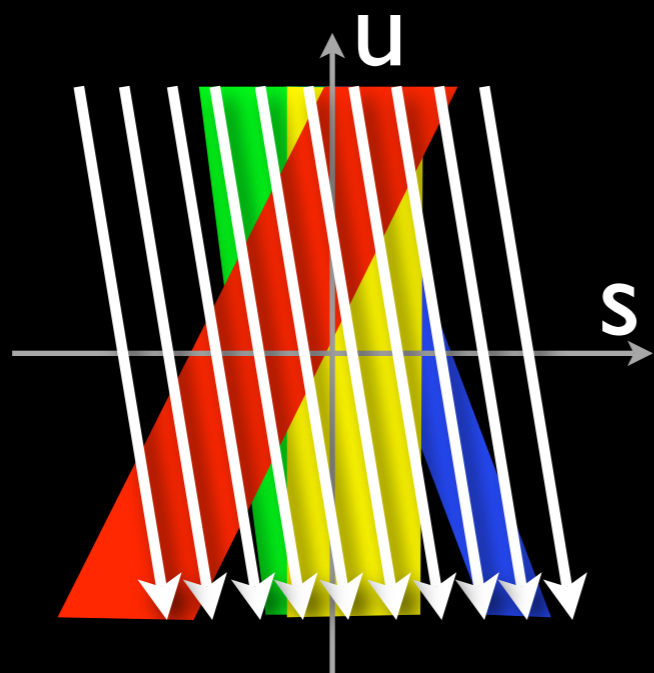


image at $z=z_0$

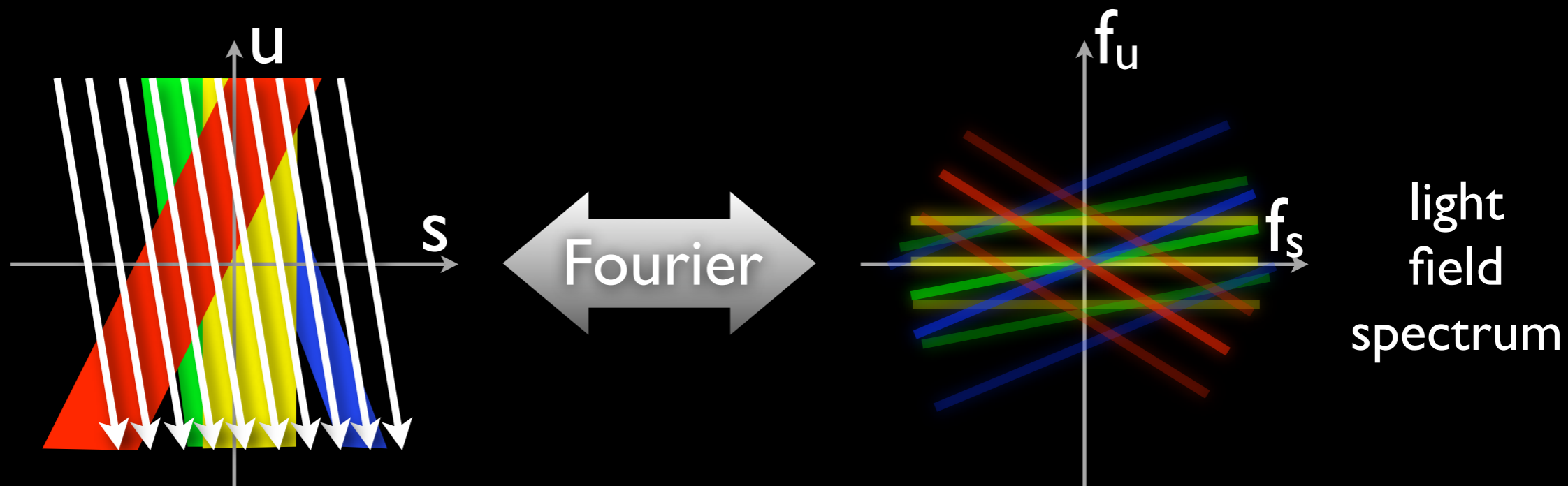
Application - Refocusing

Isaksen

et. al

2000

light
field



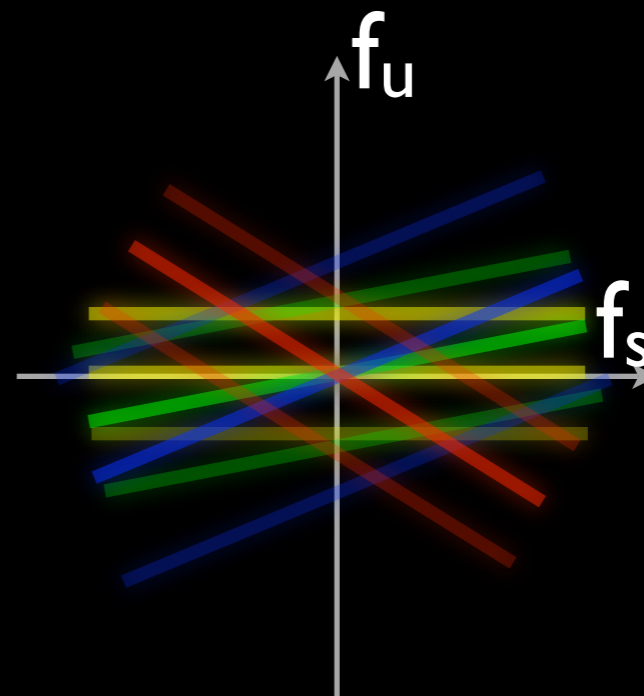
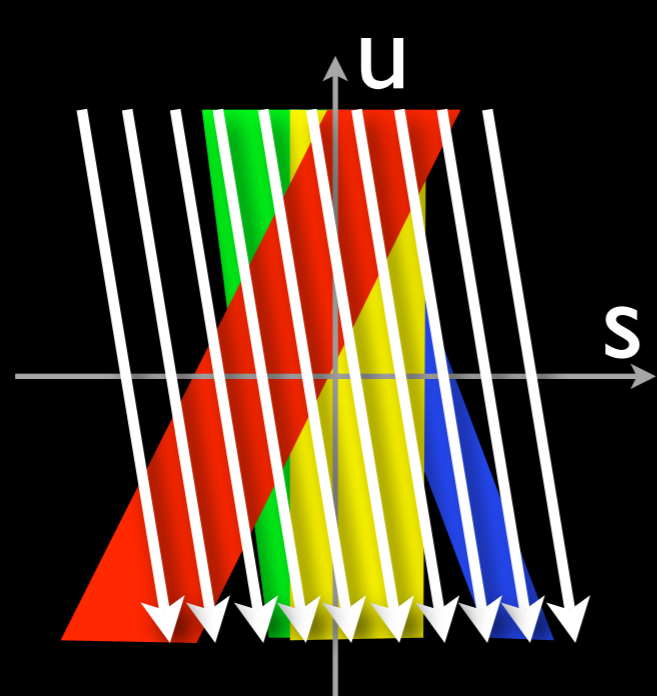
Application - Refocusing

Isaksen

et. al

2000

light
field



Ng
2005

light
field
spectrum

Application - Refocusing

Isaksen

et. al

2000

light
field

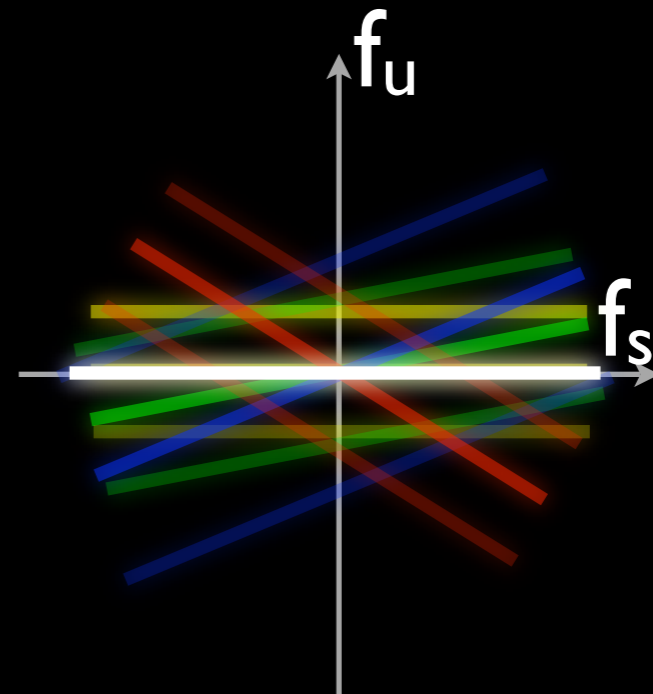
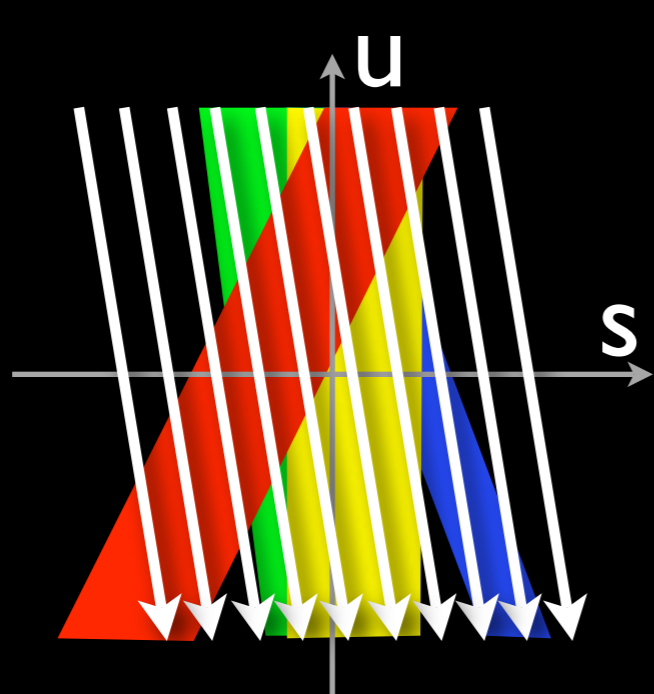


image at $z=0$

Ng
2005

light
field
spectrum

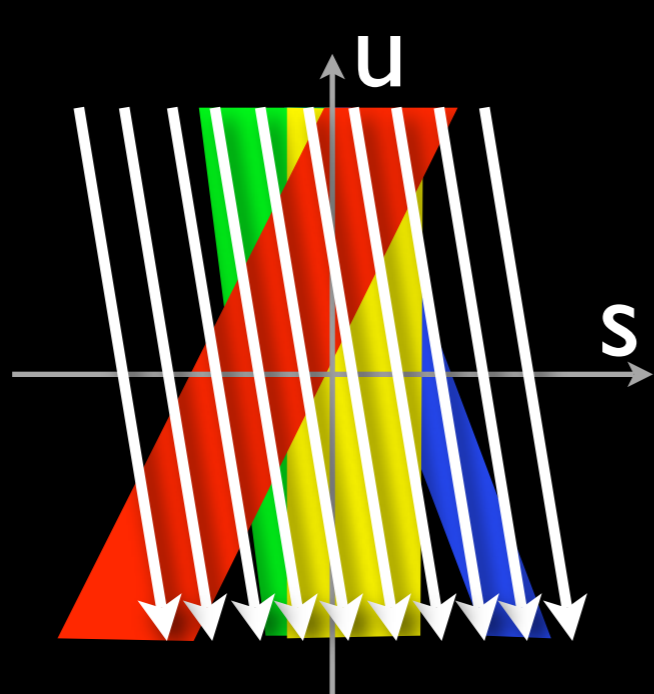
Application - Refocusing

Isaksen

et. al

2000

light
field



Ng
2005

light
field
spectrum

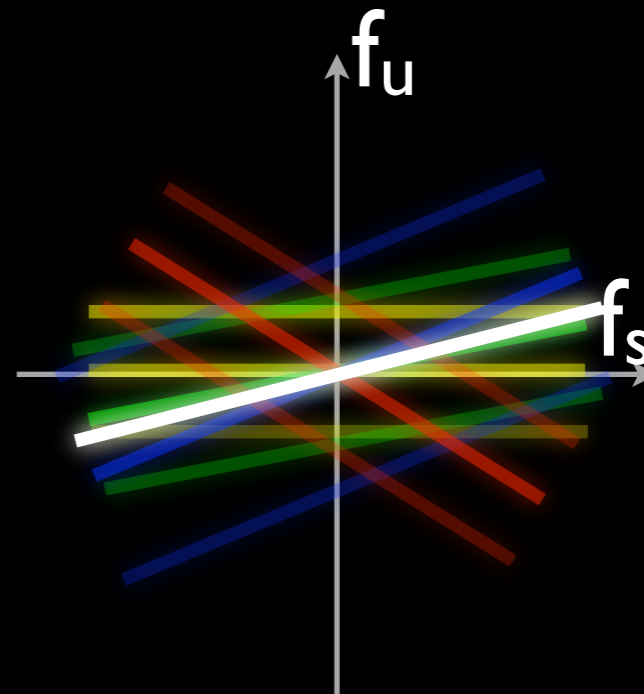


image at $z=z_0$

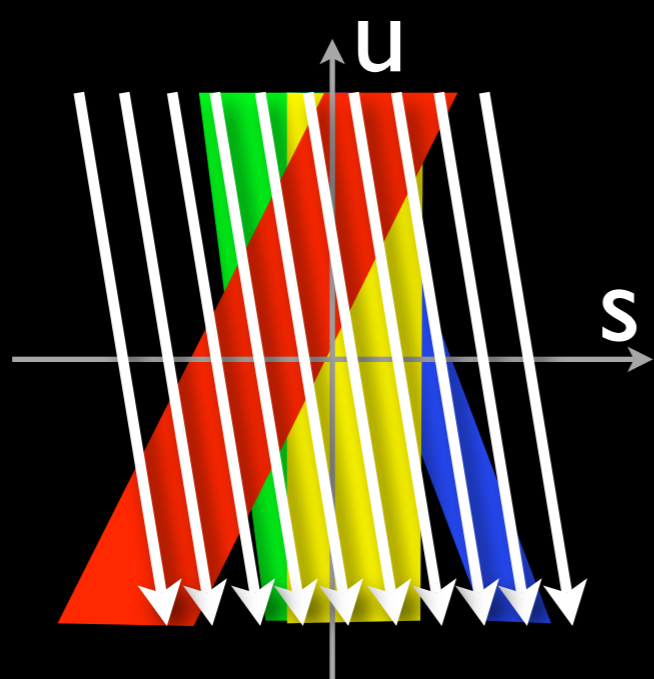
Application - Refocusing

Isaksen

et. al

2000

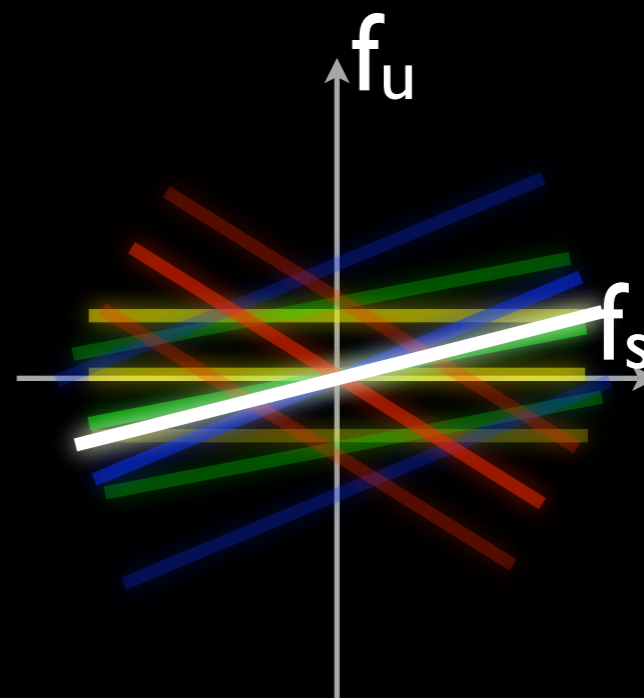
light
field



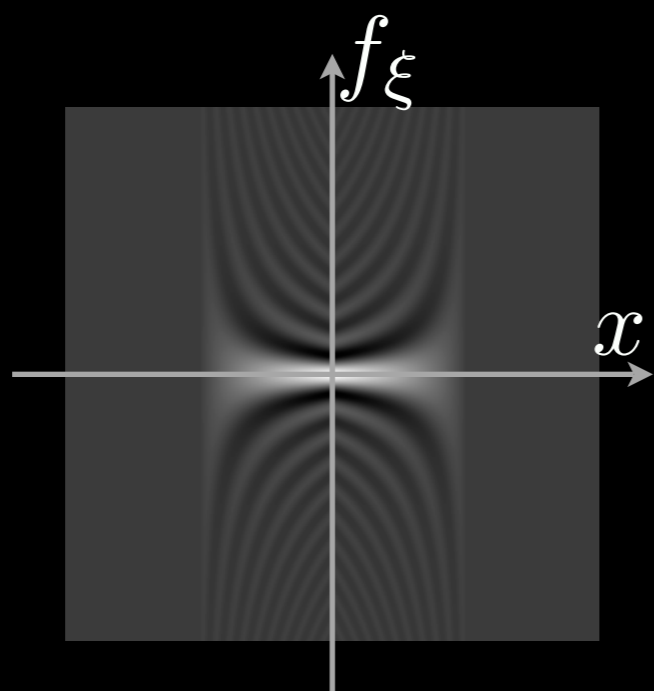
Fourier

Ng
2005

light
field
spectrum

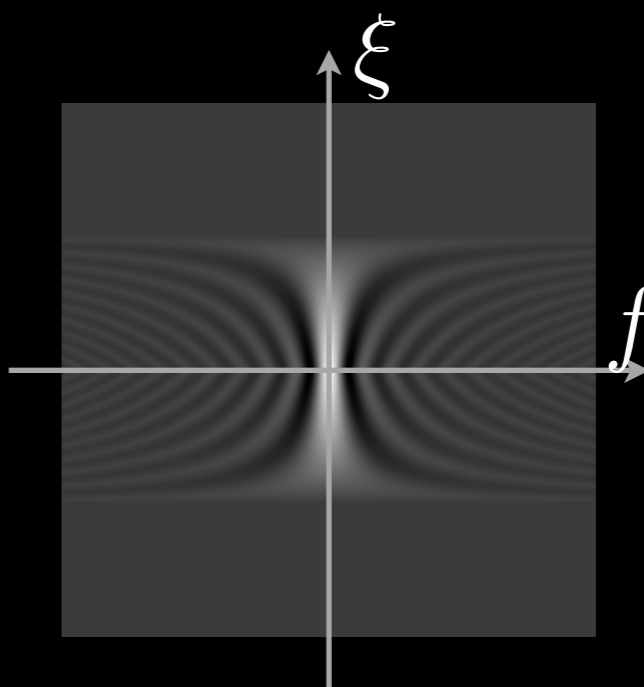


Wigner
distribution



Fourier

f_x ambiguity
function



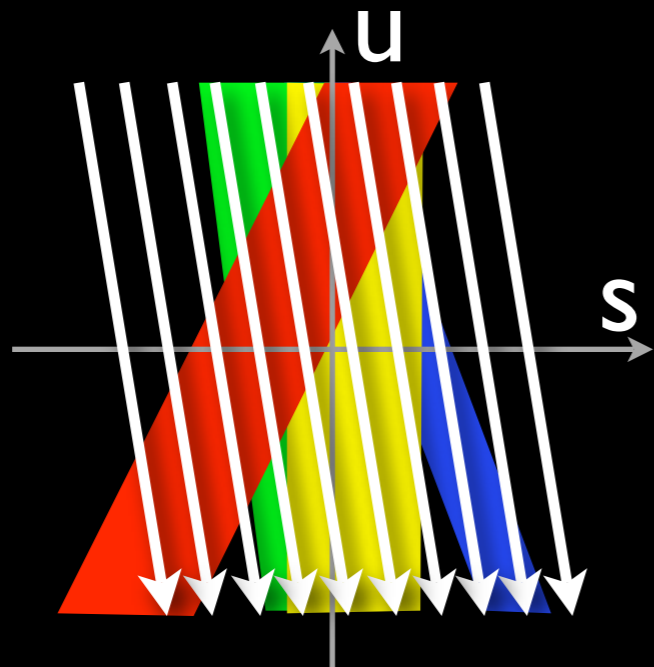
Application - Refocusing

Isaksen

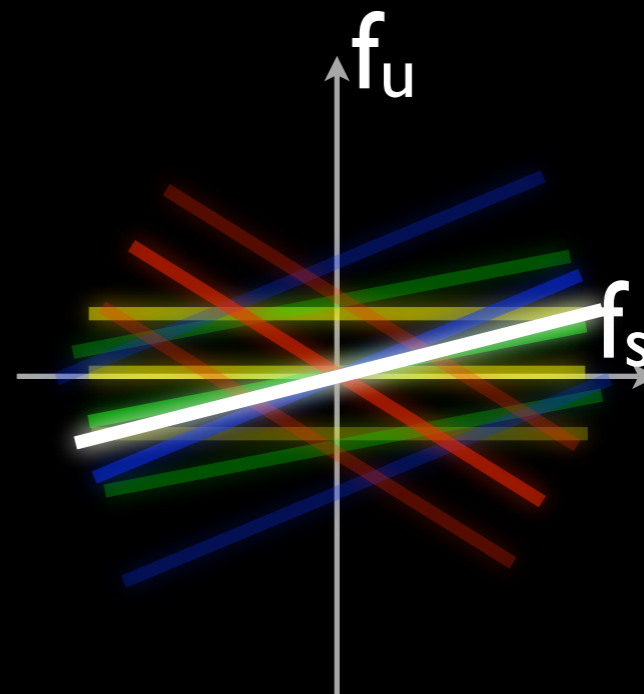
et. al

2000

light
field



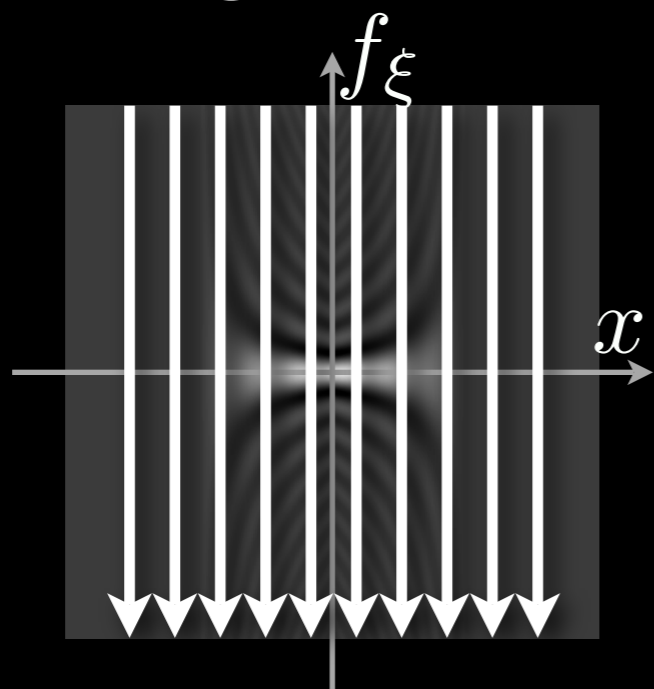
Fourier



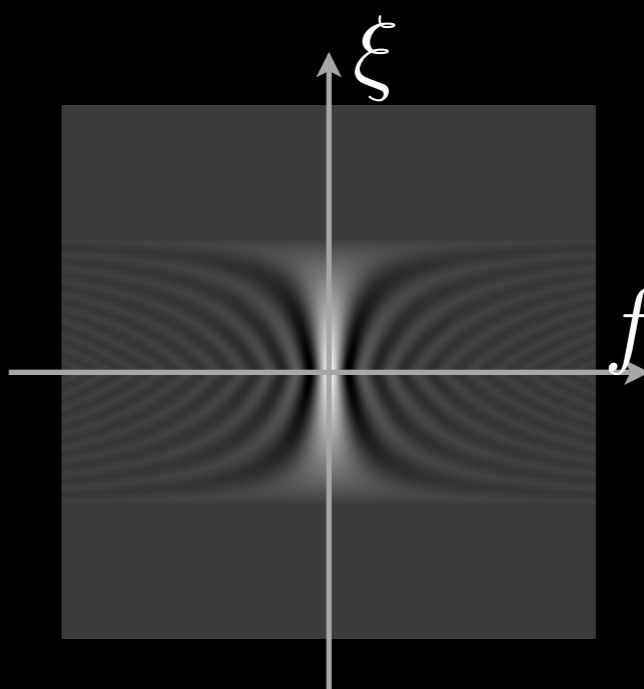
Ng
2005

light
field
spectrum

image at $z=0$



Fourier



Wigner
distribution

ambiguity
function

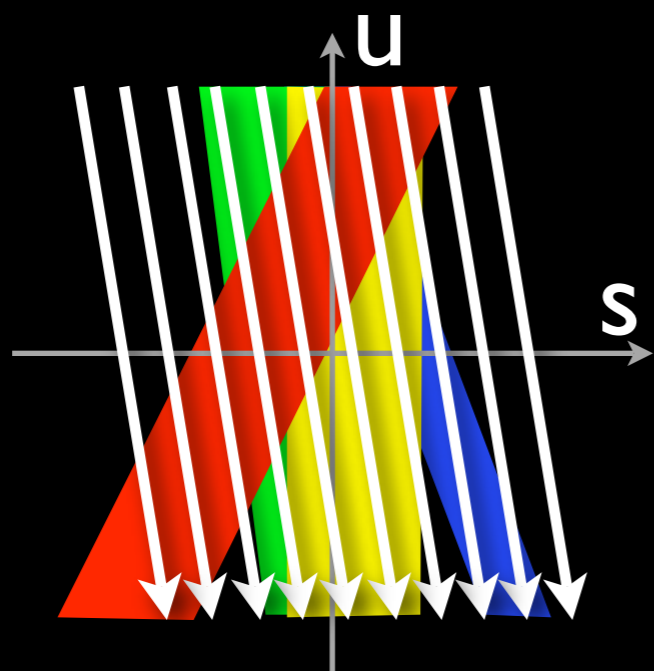
Application - Refocusing

Isaksen

et. al

2000

light
field



Fourier

Ng
2005

light
field
spectrum

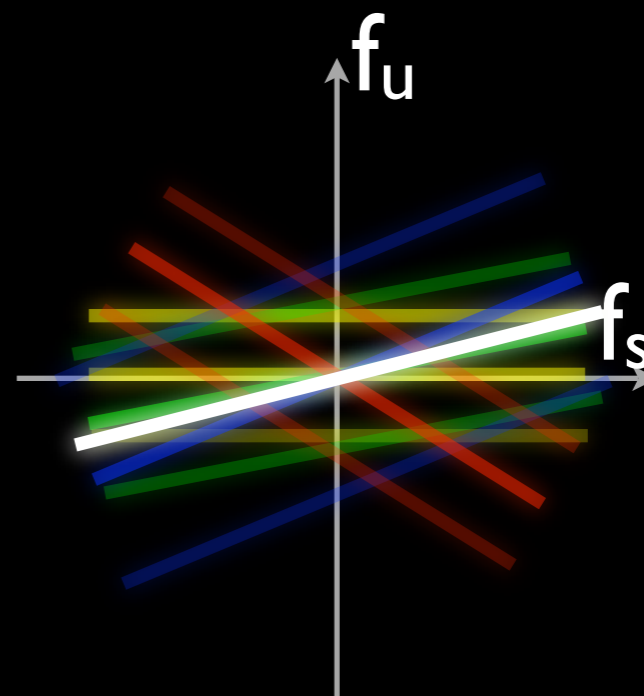
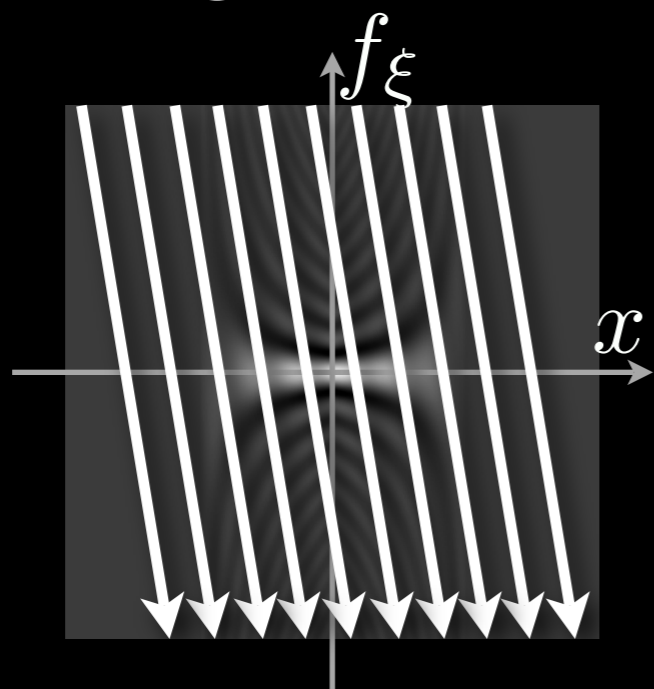


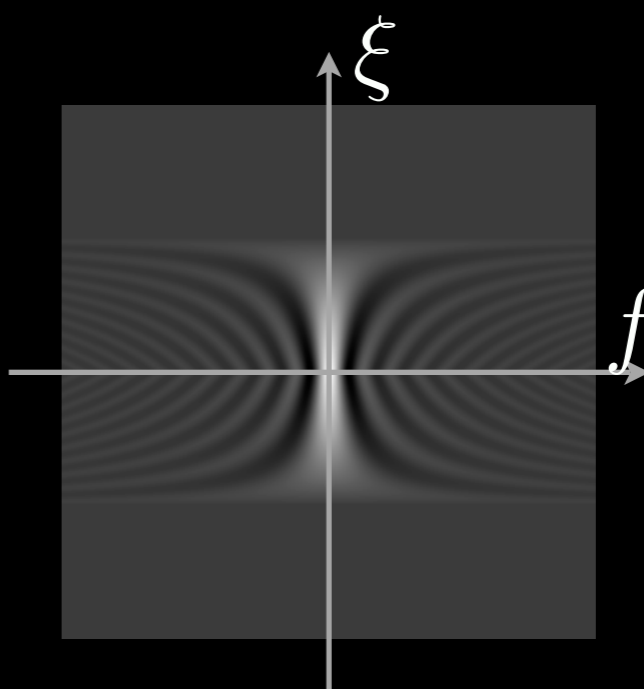
image at $z=z_0$



Fourier

f_x ambiguity
function

Wigner
distribution



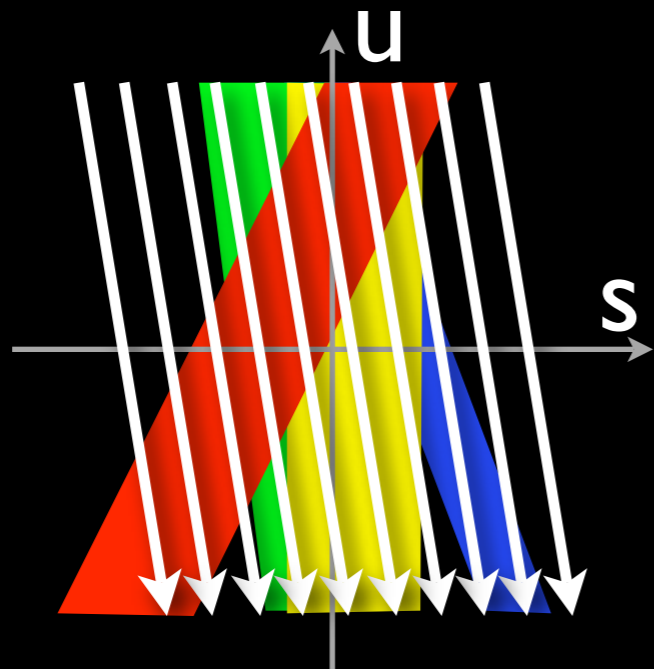
Application - Refocusing

Isaksen

et. al

2000

light
field



Fourier

Ng
2005

light
field
spectrum

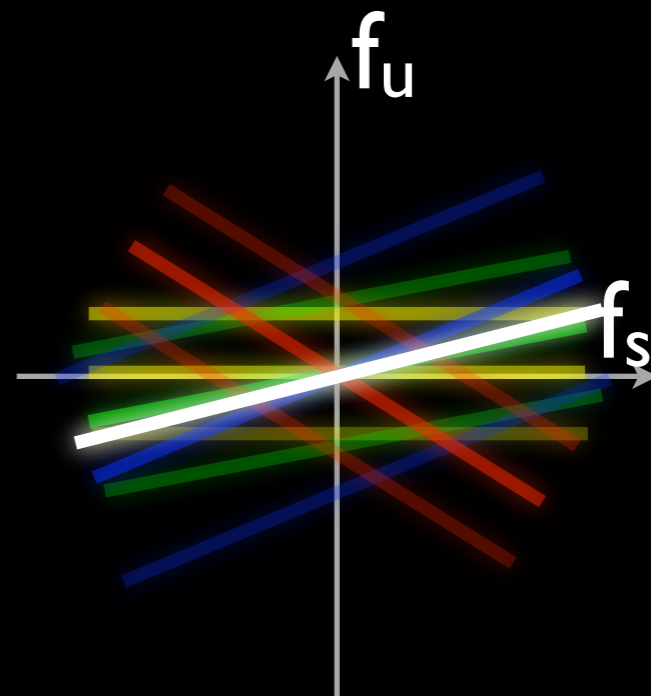
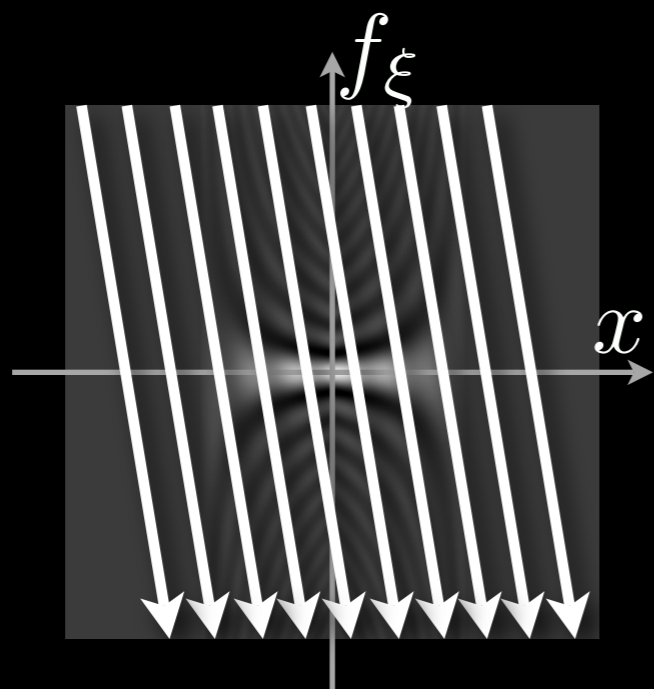


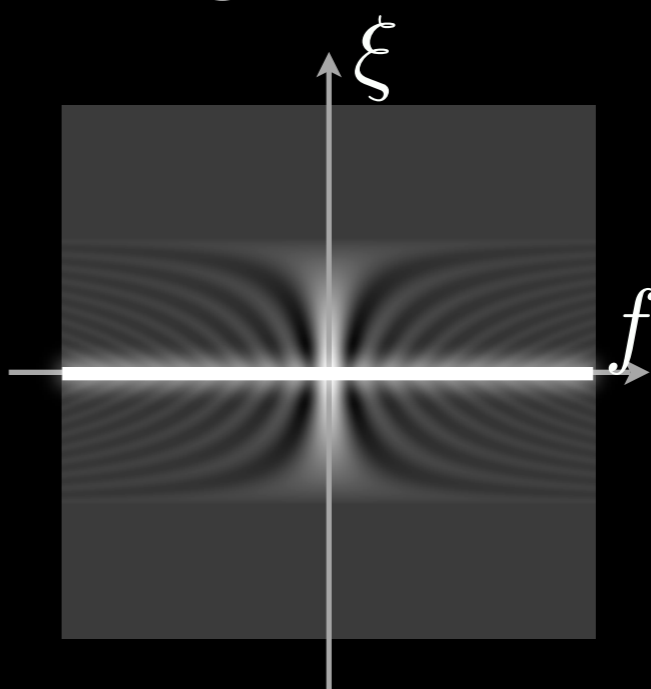
image at $z=0$

Wigner
distribution



Fourier

f_x ambiguity
function



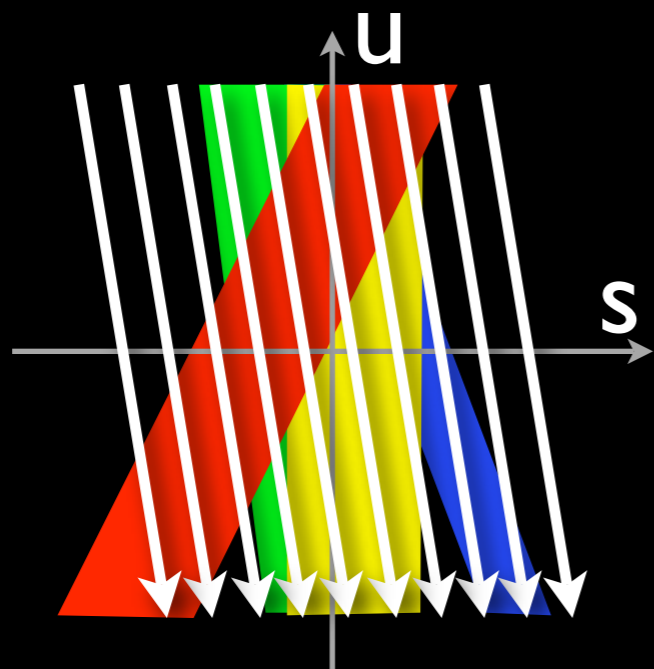
Application - Refocusing

Isaksen

et. al

2000

light
field



Fourier

Ng
2005

light
field
spectrum

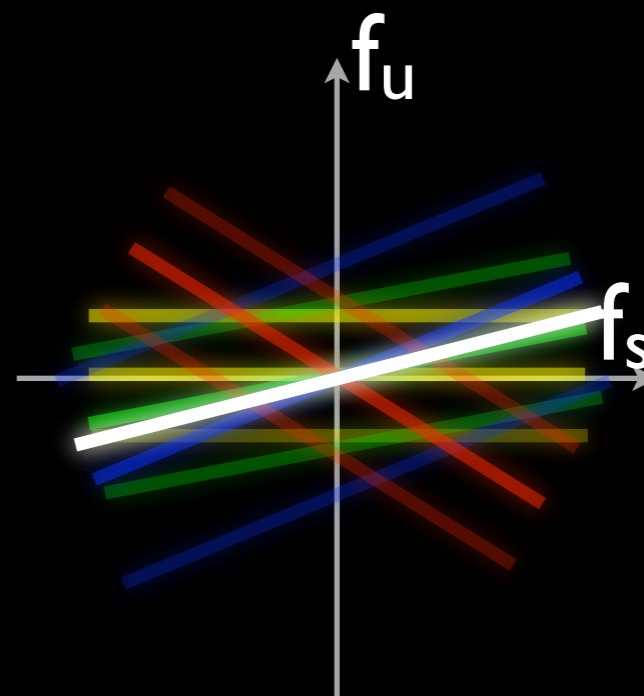
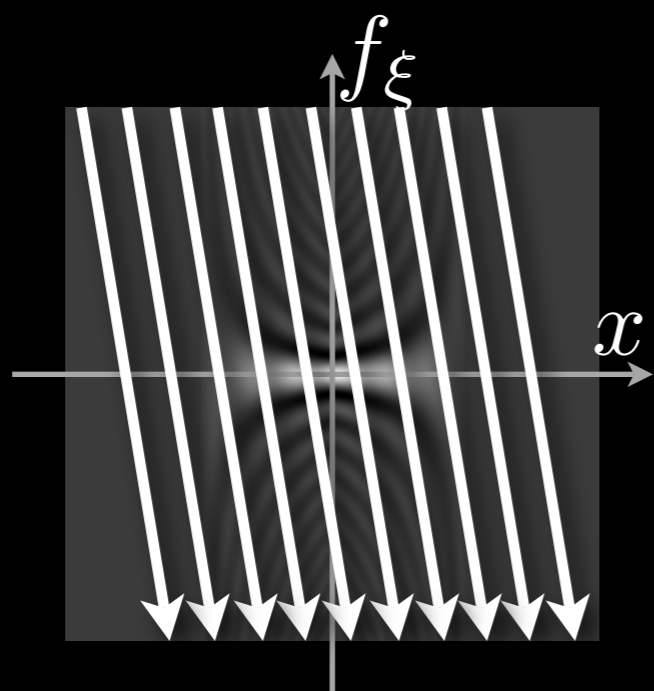


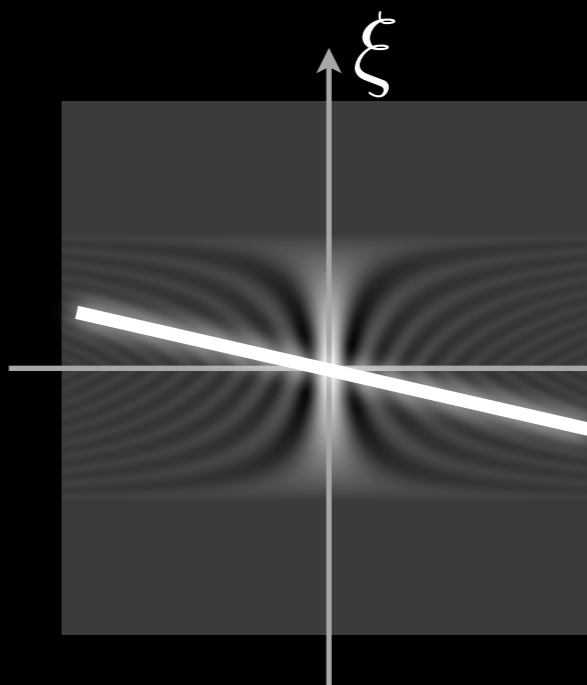
image at $z=z_0$

Wigner
distribution



Fourier

f_x ambiguity
function



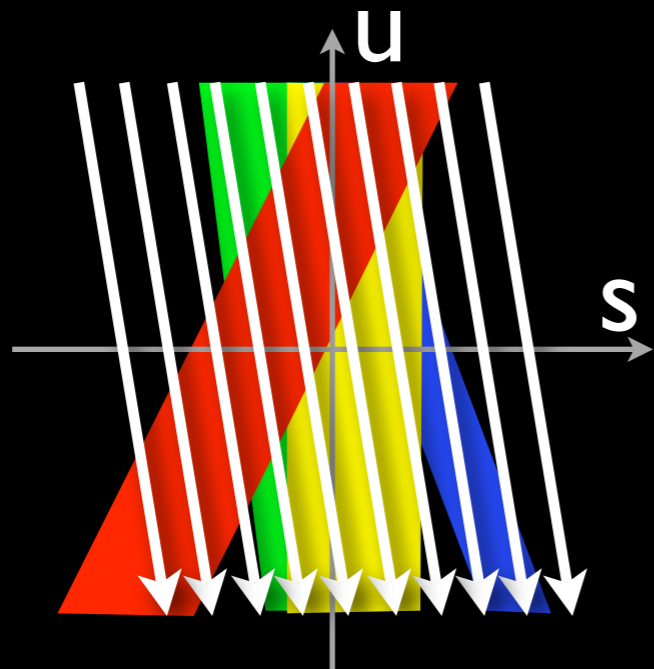
Application - Refocusing

Isaksen

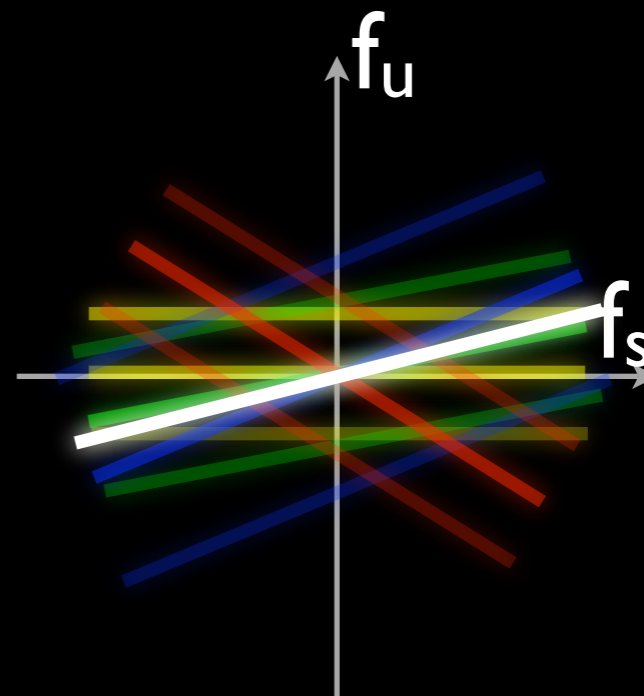
et. al

2000

light
field



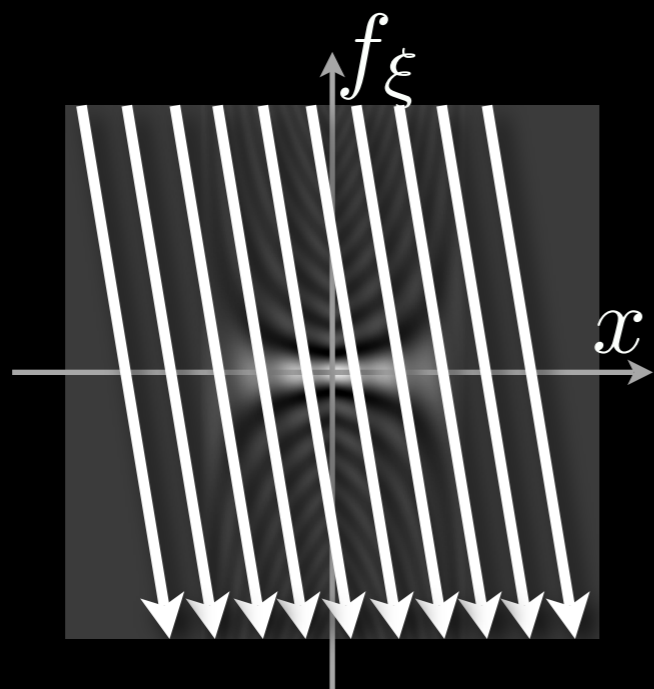
Fourier



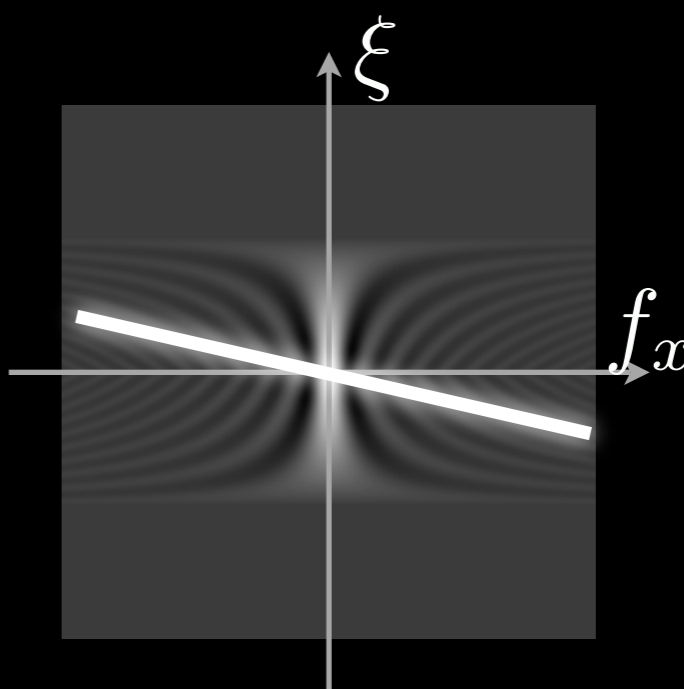
Ng
2005

light
field
spectrum

Wigner
distribution



Fourier

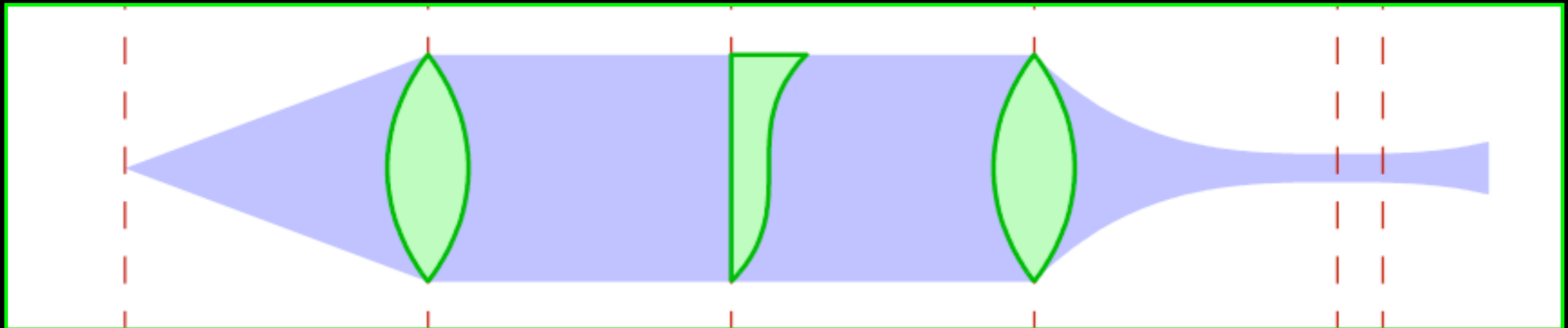


Papoulis
1974

ambiguity
function

Application - Wavefront Coding

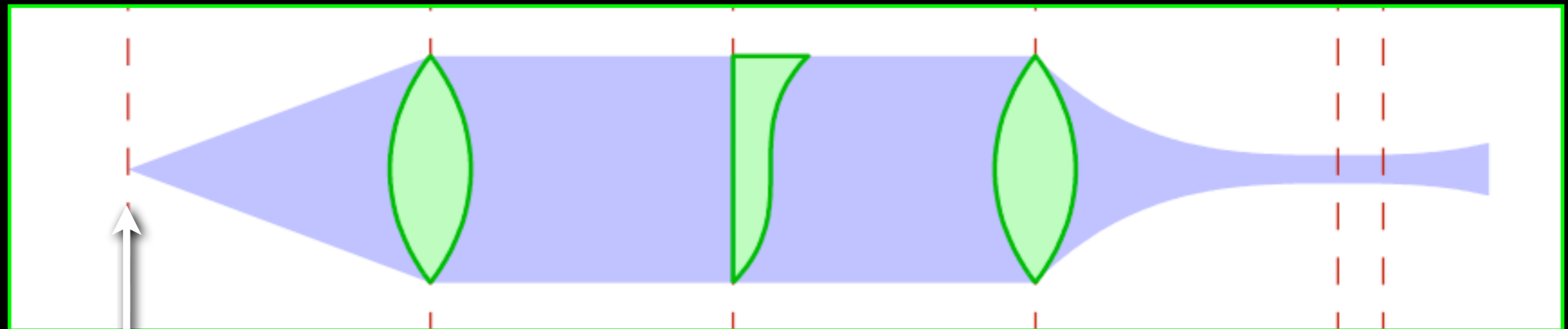
Dowski and Cathey 1995



same aberrant blur regardless of depth of focus

Application - Wavefront Coding

Dowski and Cathey 1995

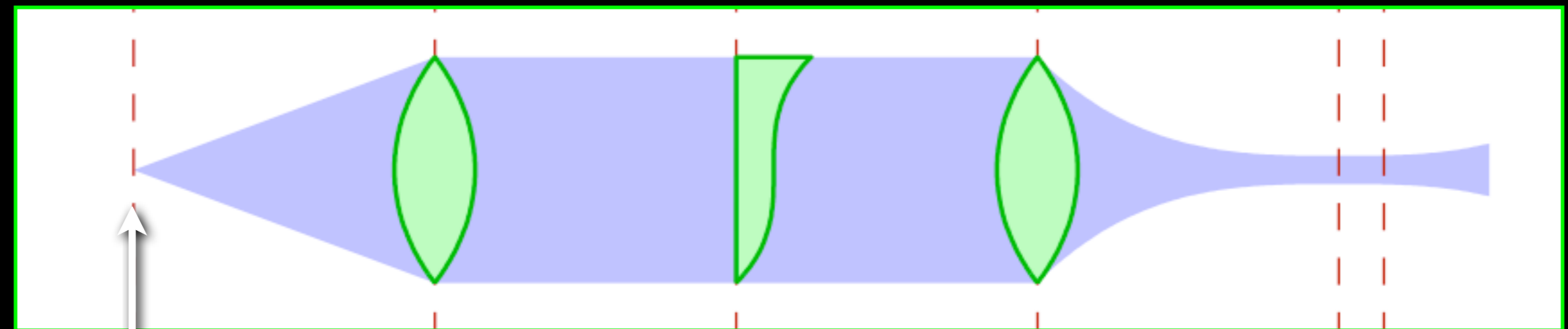


point
in scene

same aberrant blur regardless of depth of focus

Application - Wavefront Coding

Dowski and Cathey 1995



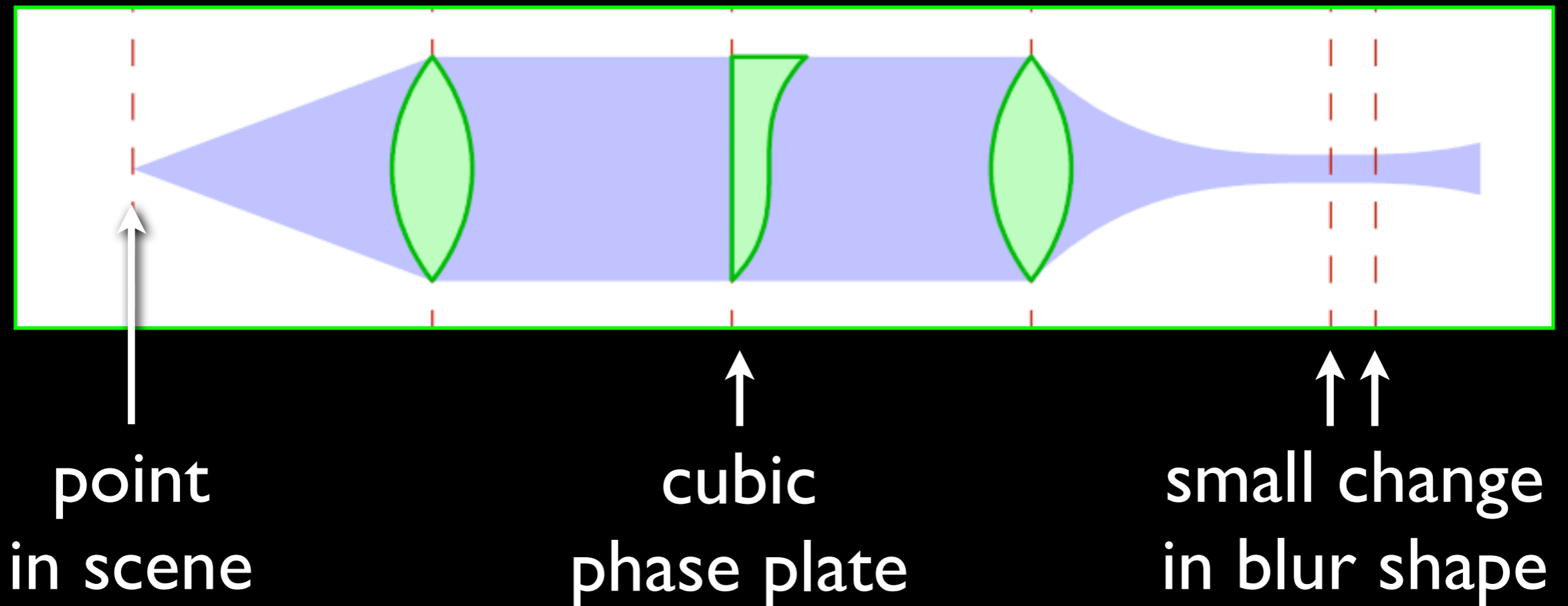
point
in scene

cubic
phase plate

same aberrant blur regardless of depth of focus

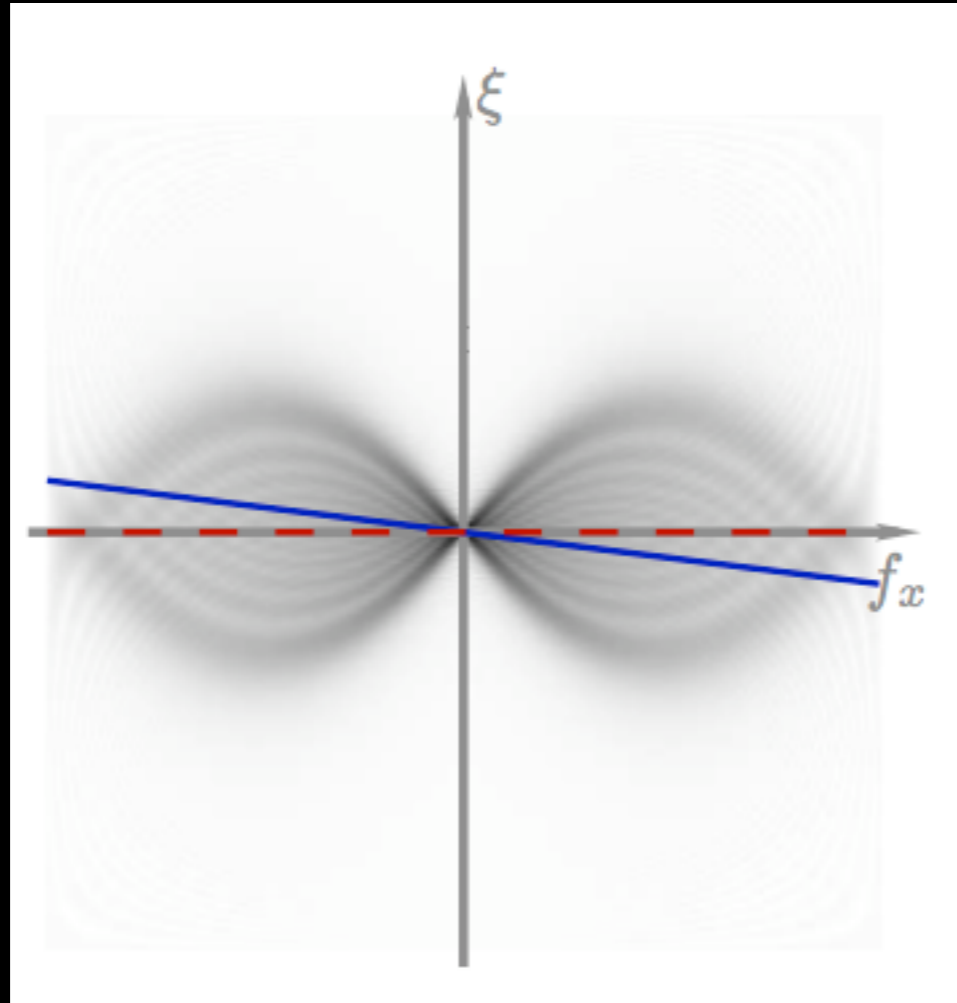
Application - Wavefront Coding

Dowski and Cathey 1995

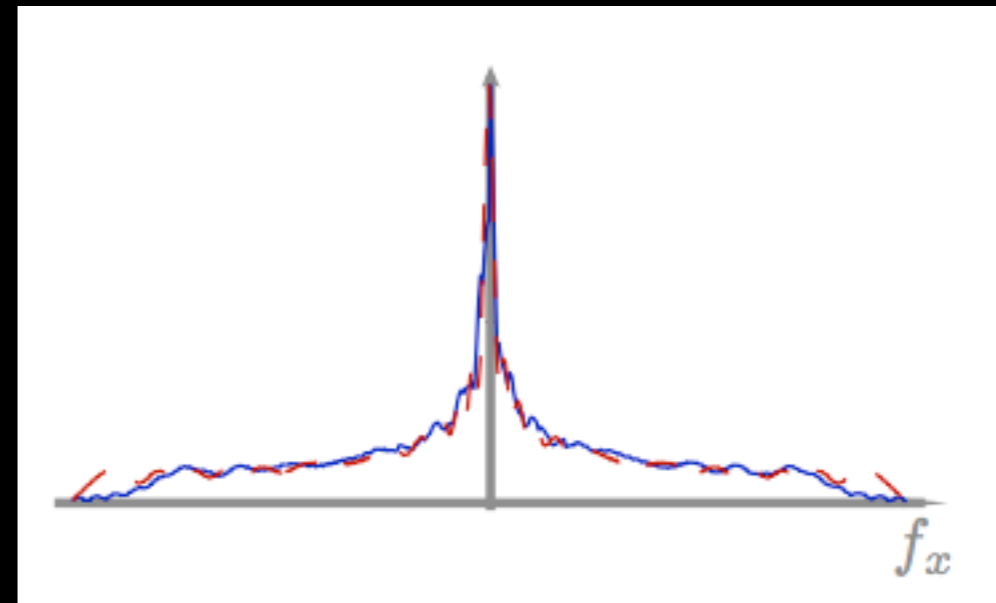


same aberrant blur regardless of depth of focus

Application - Wavefront Coding

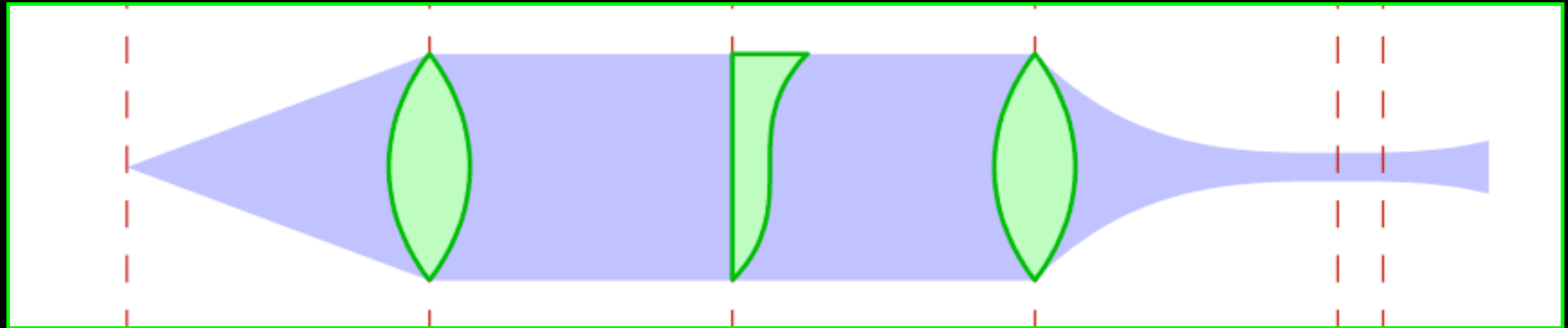


ambiguity
function

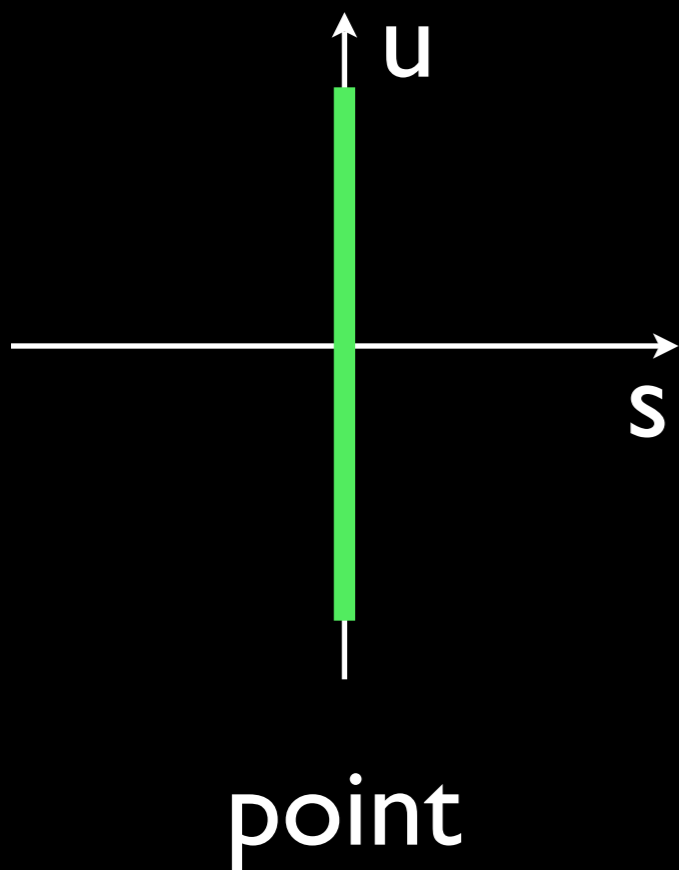
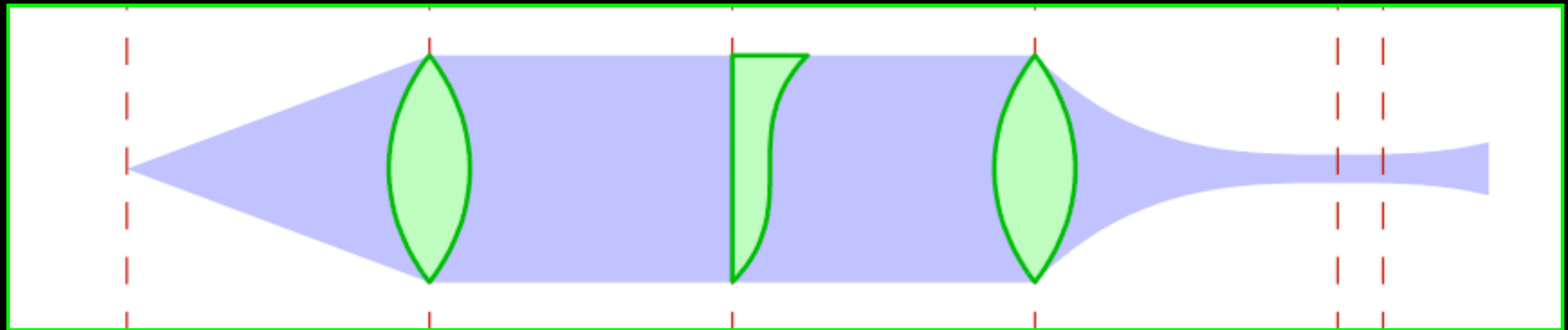


slices corresponding
to various depths

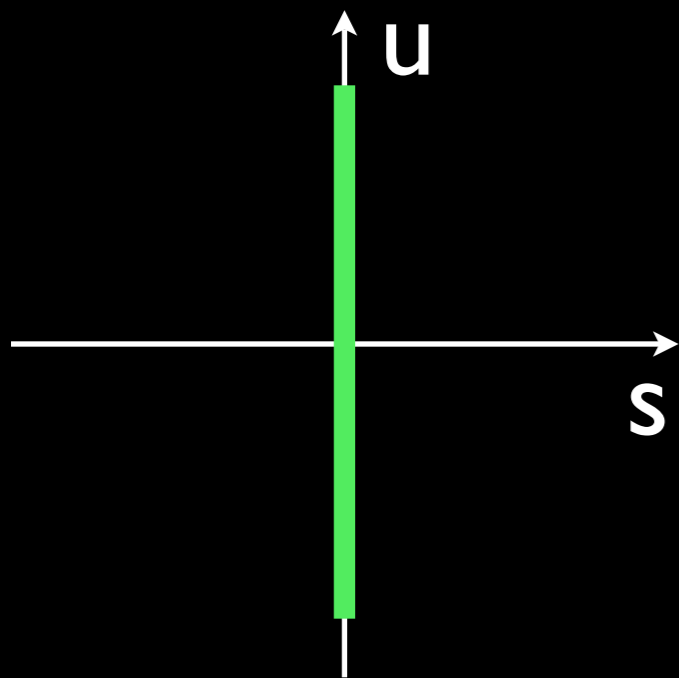
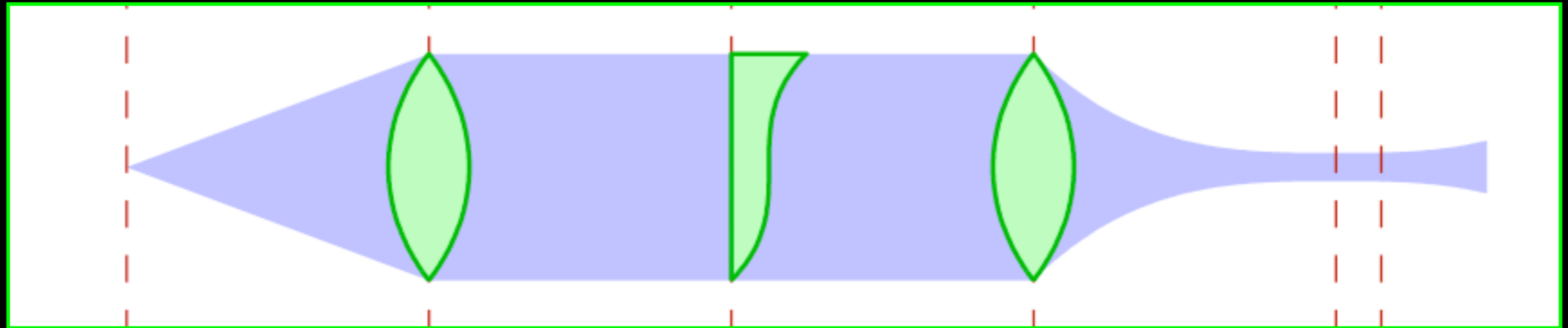
Application - Wavefront Coding



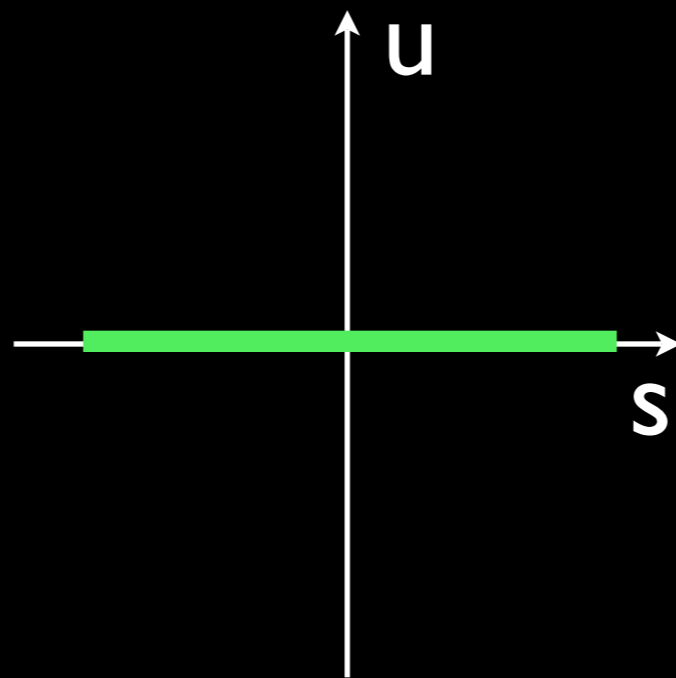
Application - Wavefront Coding



Application - Wavefront Coding

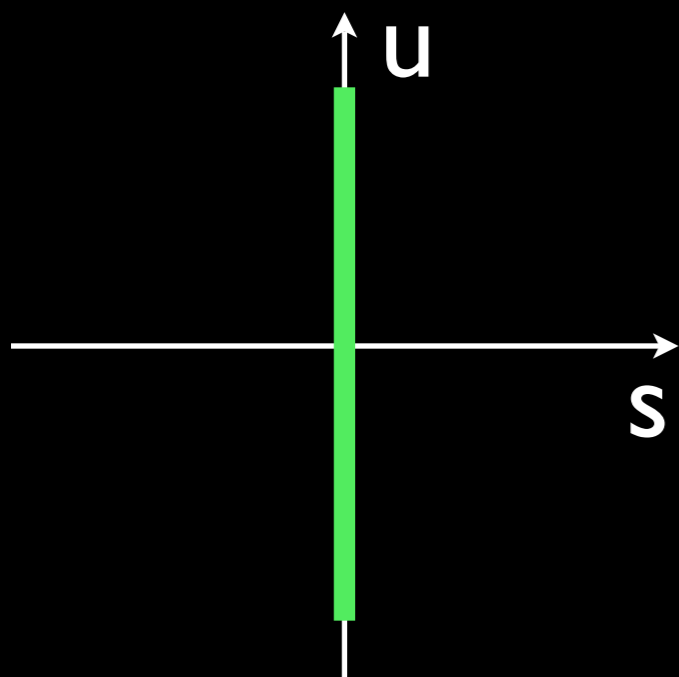
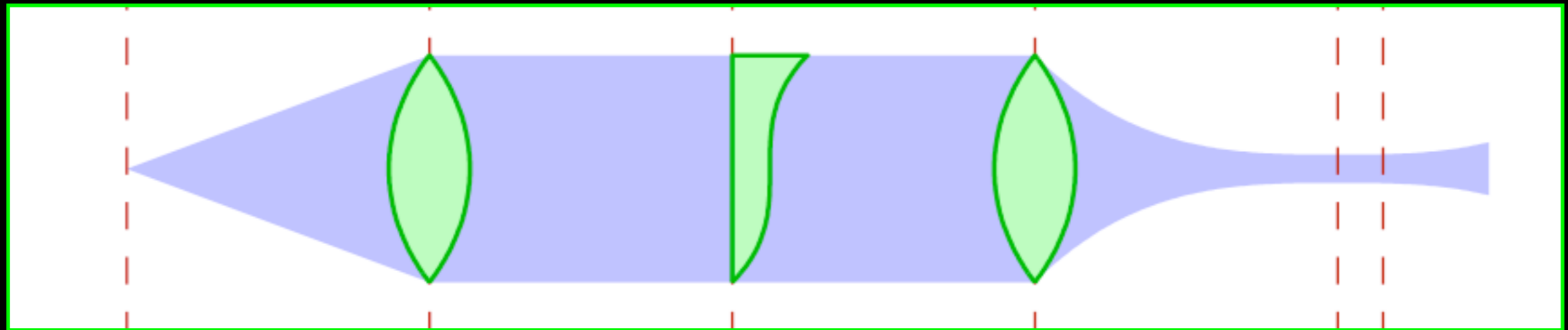


point

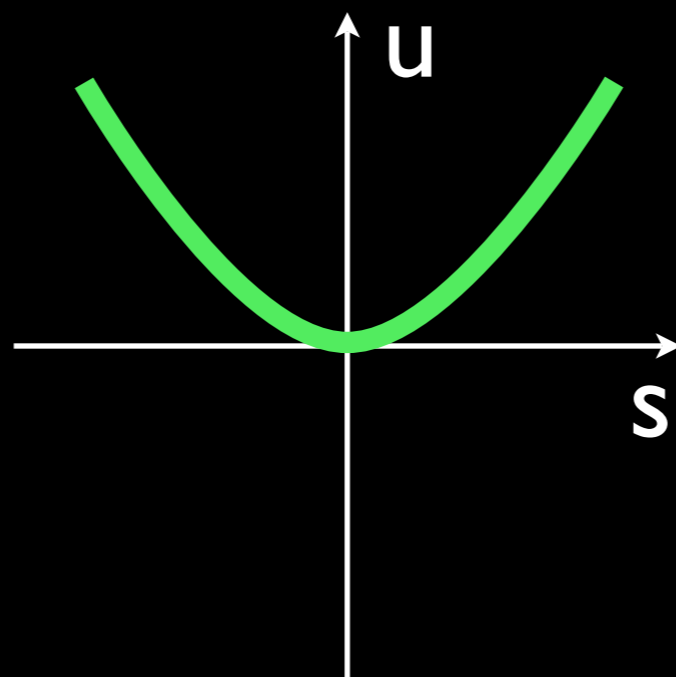


before phase plate

Application - Wavefront Coding

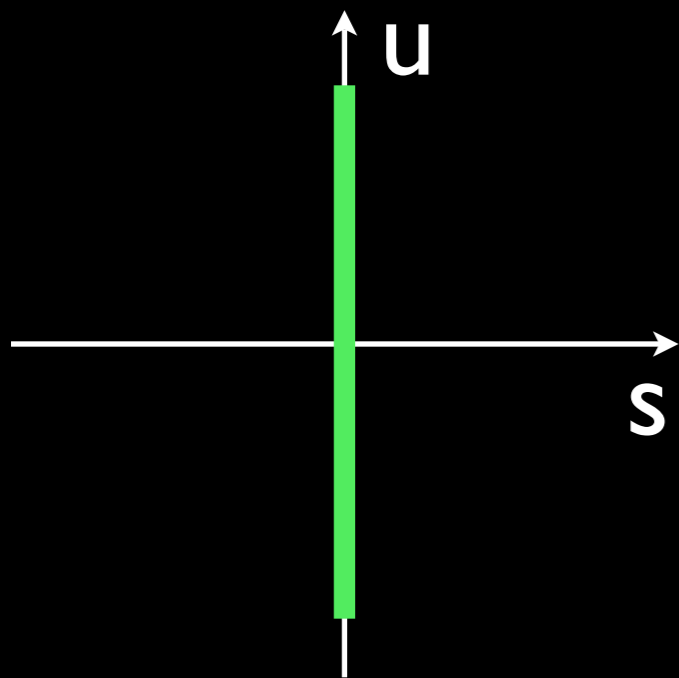
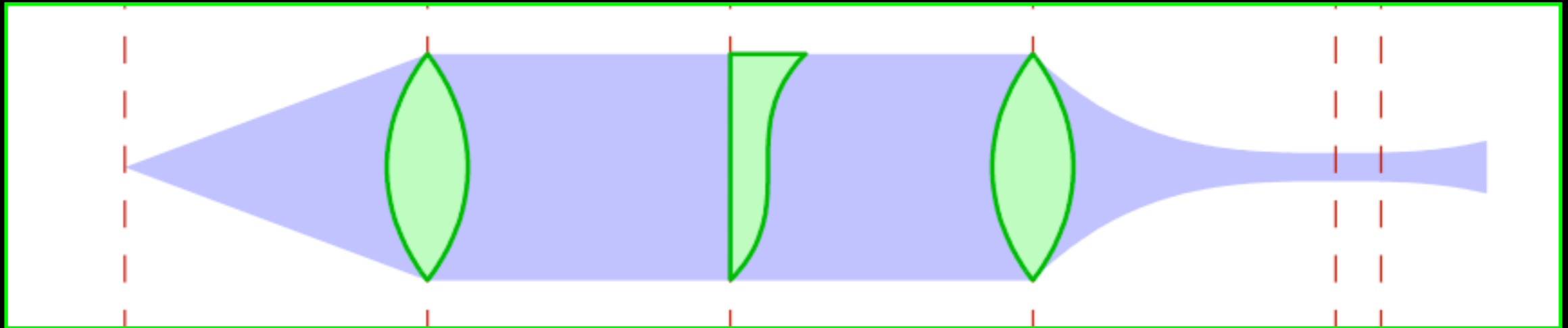


point

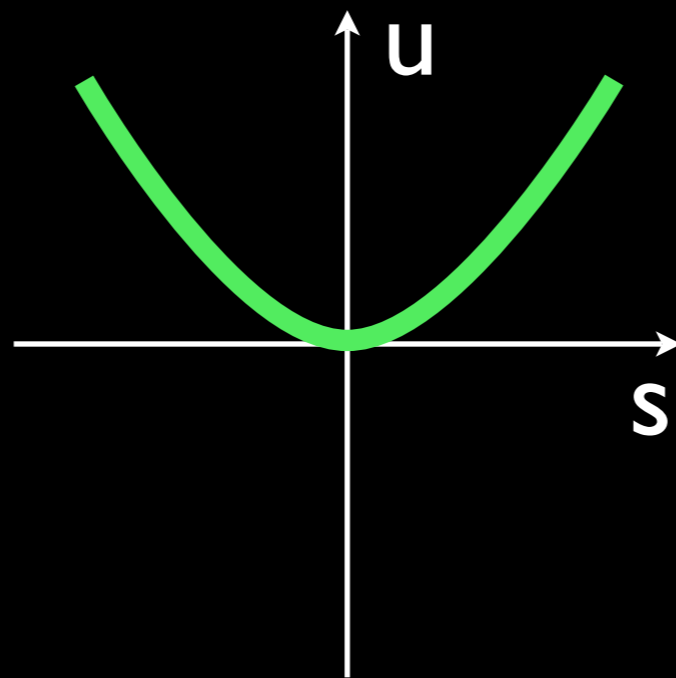


after phase plate

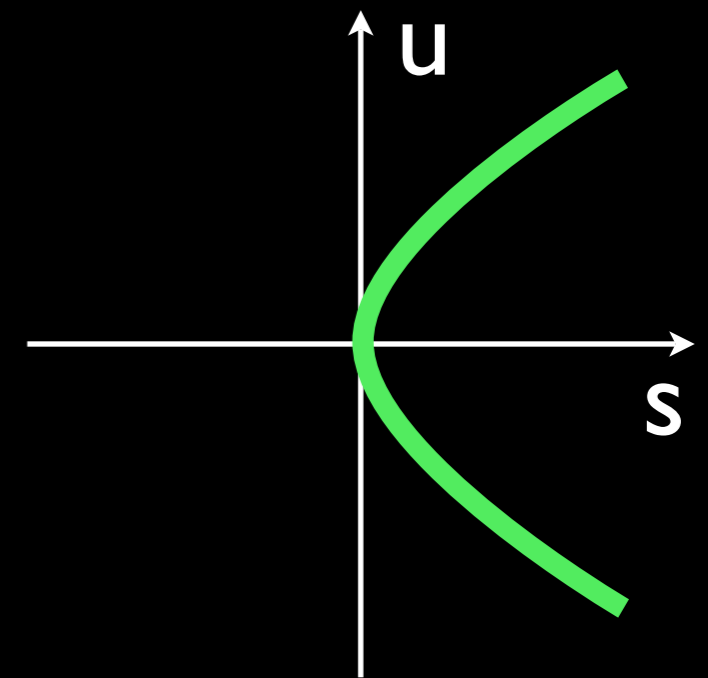
Application - Wavefront Coding



point

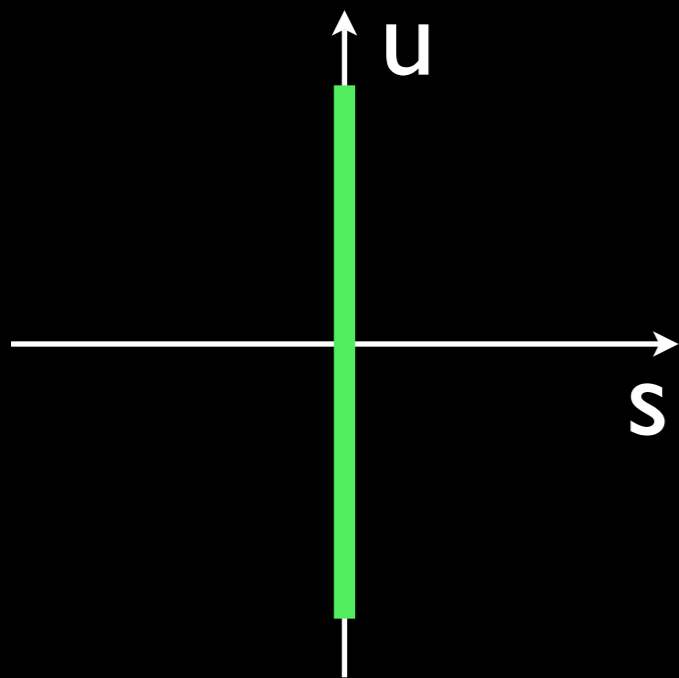
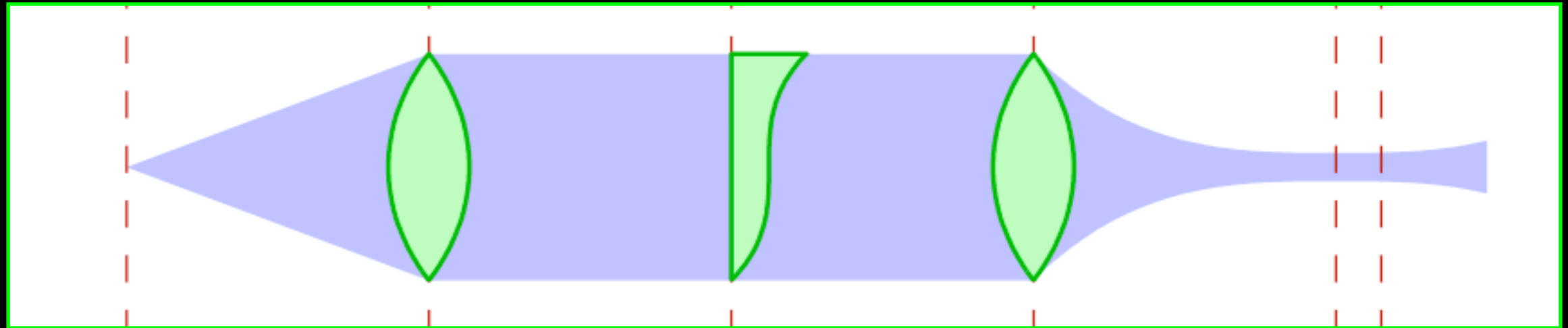


after phase plate

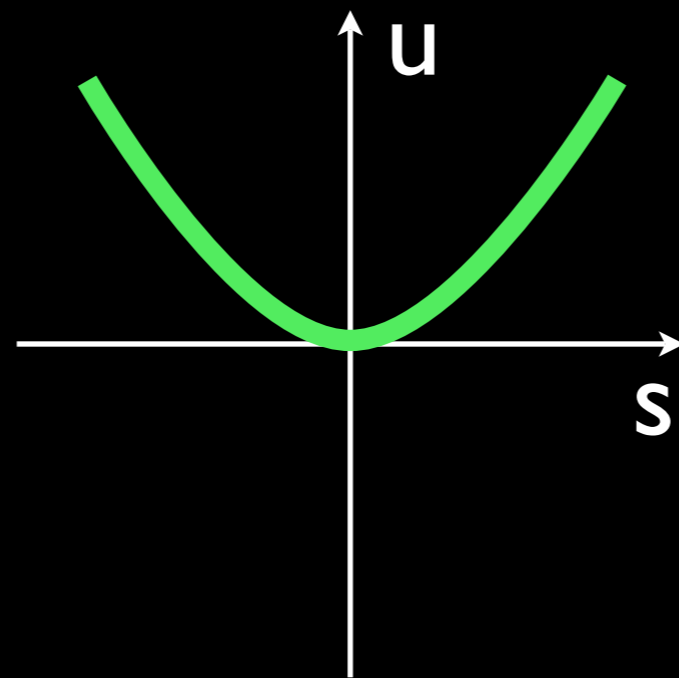


at image
plane

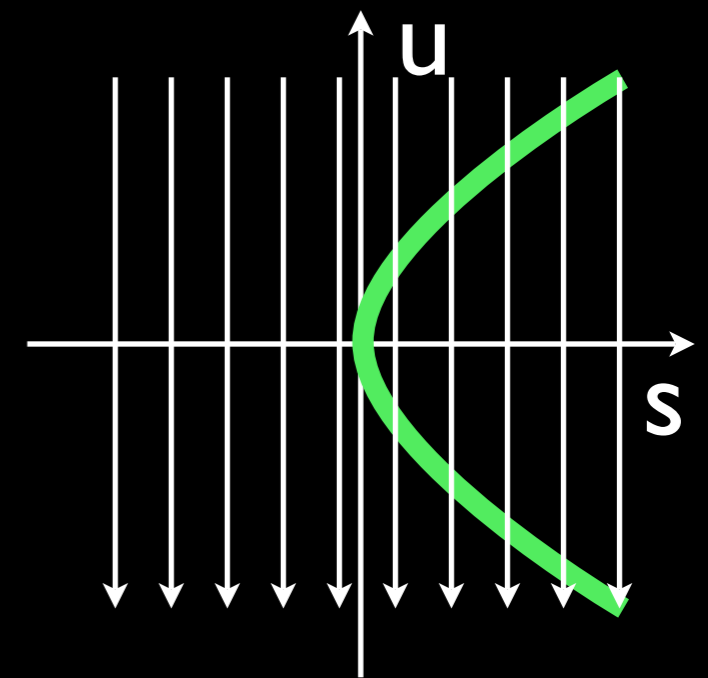
Application - Wavefront Coding



point



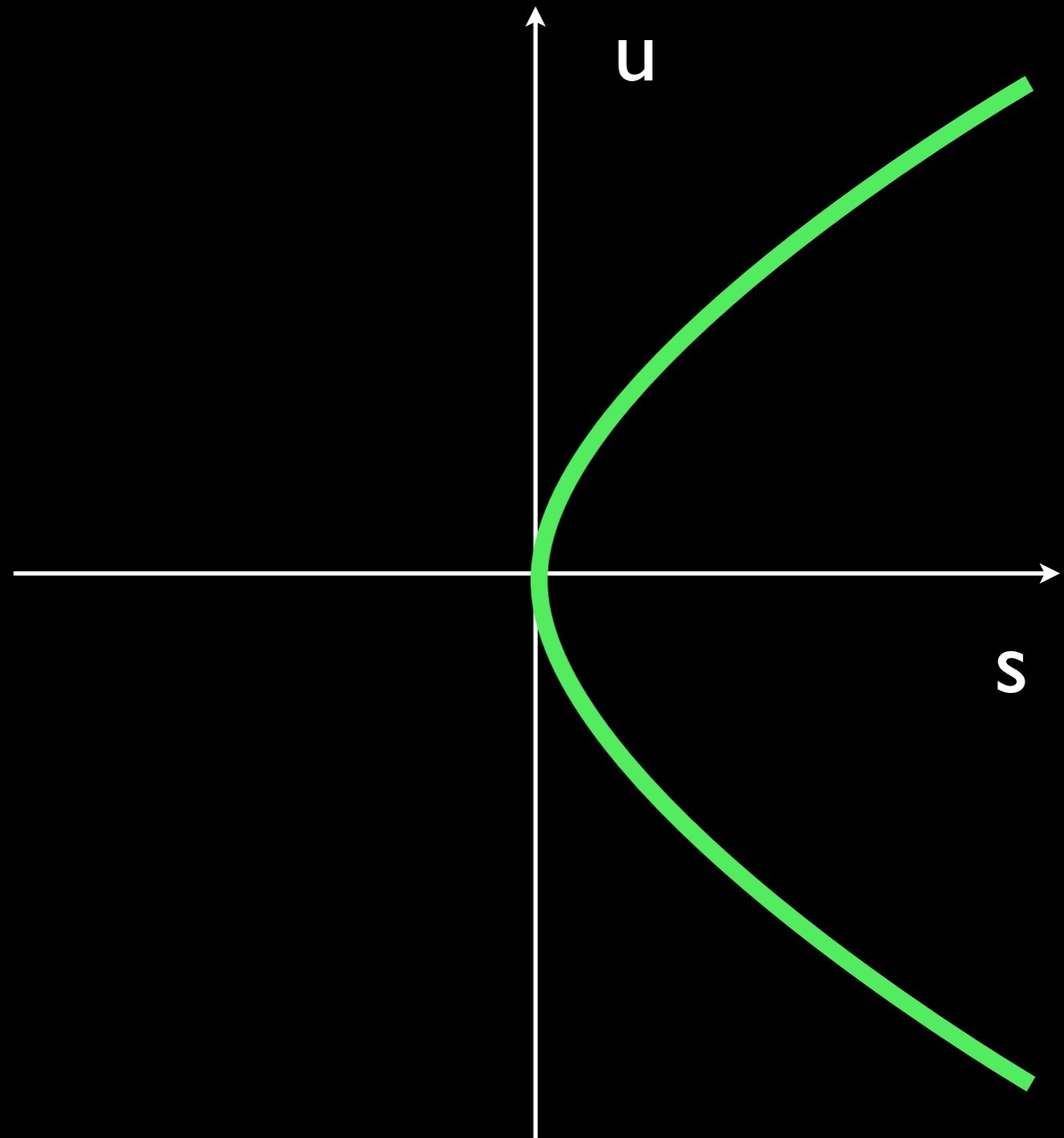
after phase plate



at image
plane

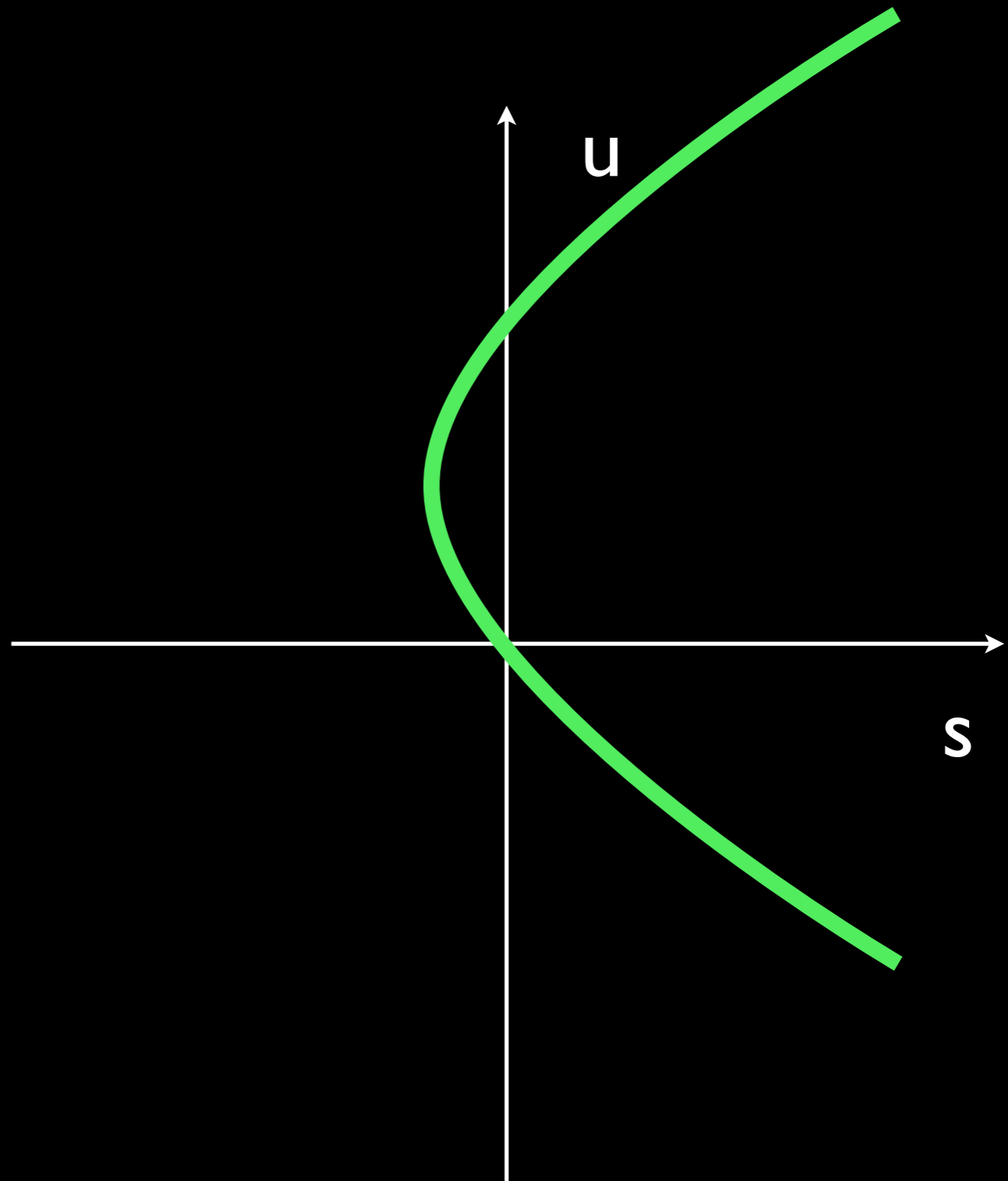
Application - Wavefront Coding

- refocusing in ray space is shearing
- shearing of a parabola results in translation
- blur shape invariant to refocusing

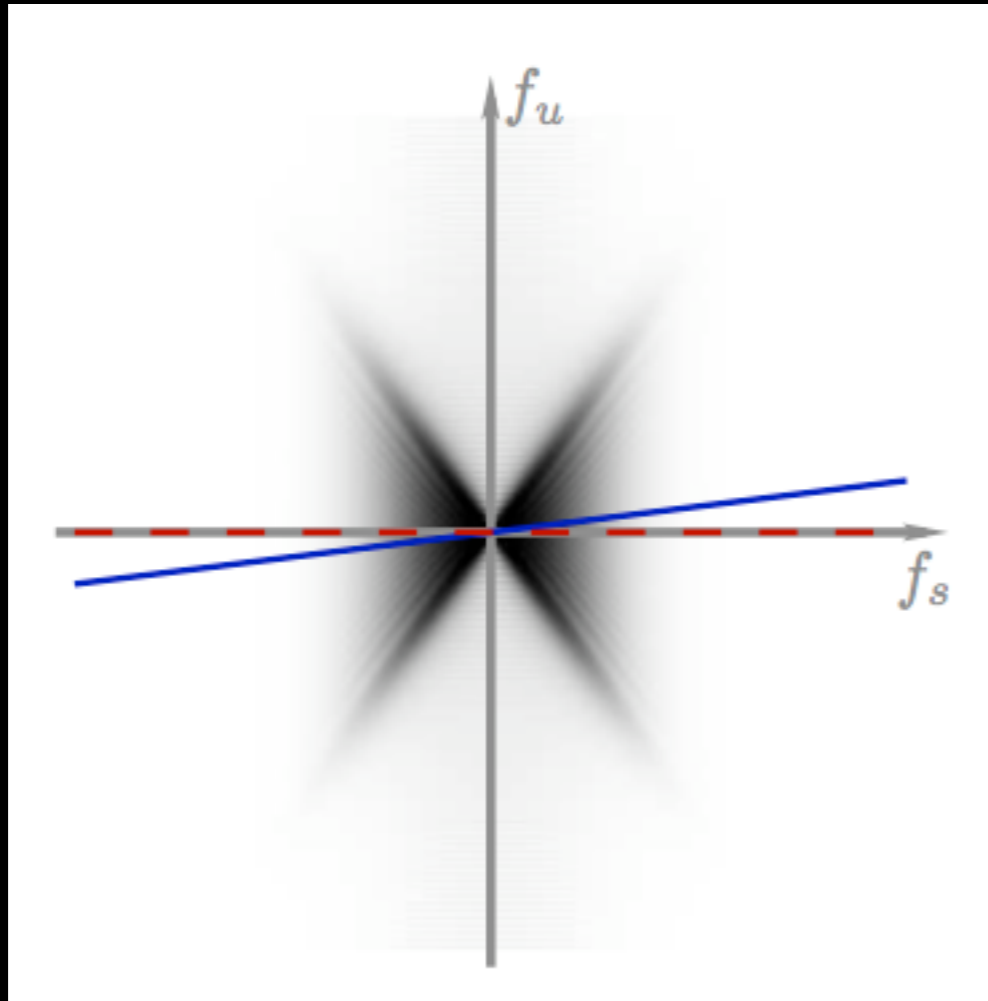


Application - Wavefront Coding

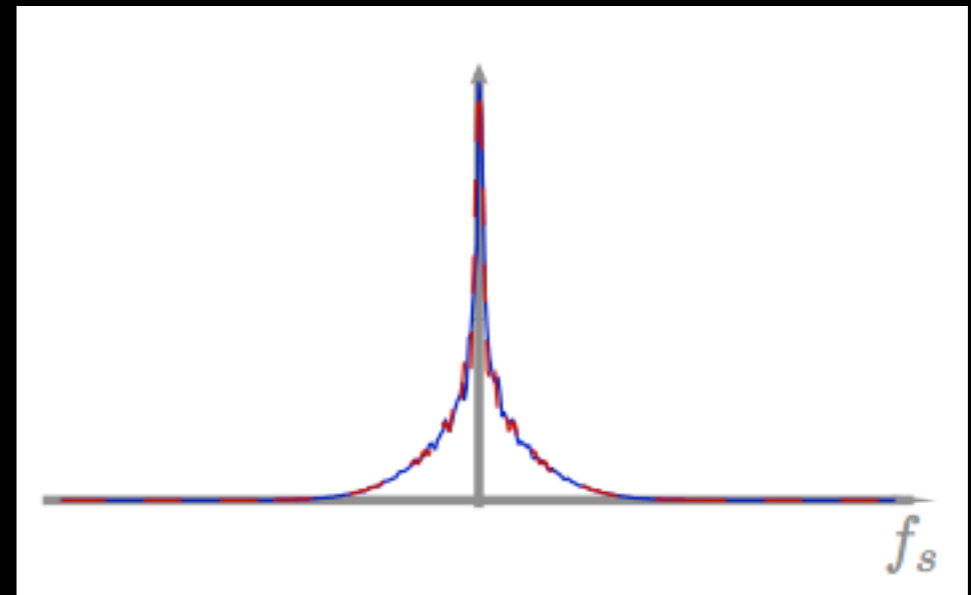
- refocusing in ray space is shearing
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Application - Wavefront Coding

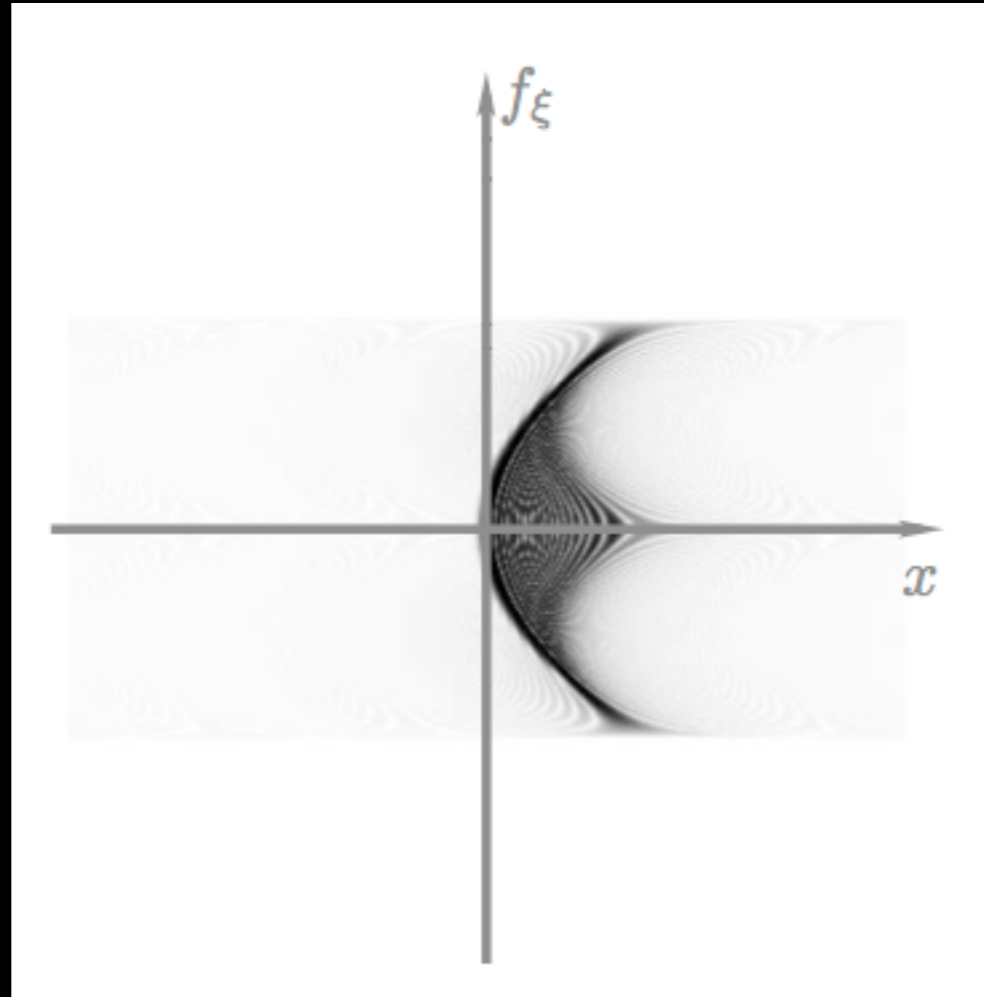


Fourier transform
of light field



slices corresponding
to various depths

Application - Wavefront Coding



Wigner distribution
for cubic phase plate system

Conclusions

- light field's position and direction = wave optics's position and frequency
- observable light field = blurred Wigner distribution (equal at zero wavelength limit)
- analysis using light fields and Wigner distribution interchangeable

Future Work

- analyze various light field capture and generation systems using wave optics
- rendering wave optics phenomena
- **adapt more ideas from optics community and vice versa!**

Acknowledgements

- Anat Levin, Fredo Durand and Bill Freeman
- Stanford Graduate Fellowship from Texas Instruments and NSF Grant CCF-0540872