

Lecture #1: Tuesday, 2 April 2002  
Topics: Course Outline

## Course Outline

The chapter and section references below are for the *first edition* of CLR.

### April

- |     |    |  |
|-----|----|--|
| Tue | 2  | Administrivia. Introduction: models of computation, $O$ -notation.<br><i>Reading:</i> Section 1.1, Chapter 2.  |
| Thu | 4  | Insertion sort and mergesort, divide and conquer, recurrences.<br><i>Reading:</i> Sections 1.2-3. Section 4.1  |
| Tue | 9  | Quicksort, Strassens' algorithm, more on summations and recurrences.<br><i>Reading:</i> Sections 8.1-2, 31.2. Sections 4.2-3, (Chapter 3 should be read as needed during the quarter.) |
| Thu | 11 | Randomized algorithms: randomized quicksort, probability.<br><i>Reading:</i> Sections 6.1-3, 8.3-4, (Chapter 5 should be read as needed during the quarter.)                           |
| Tue | 16 | Sorting: median, order statistics.<br><i>Reading:</i> Chapter 10.  |
| Thu | 18 | Sorting: heapsort, priority queues, set manipulation.<br><i>Reading:</i> Chapter 7.  |
| Tue | 23 | Sorting: lower bounds, counting sort, radix sort.<br><i>Reading:</i> Chapter 9.  |
| Thu | 25 | Data structures: hashing, collision resolution, chaining, universal hashing, open addressing.<br><i>Reading:</i> Chapter 12.   |
| Tue | 30 | Data structures: binary search trees, tree walks, relation to quicksort.<br><i>Reading:</i> Chapter 13.  |

**May**

- Thu 2 Data structures: red-black trees, rotations, insertion, deletion.  
*Reading:* Chapter 14.
- Tue 7 Mid-term examination, in class, closed book.
- Thu 9 Augmenting data structures: dynamic order statistics, interval trees.  
Programming Problem handed out.  
*Reading:* Chapter 15.
- Tue 14 Dynamic programming: optimal binary search trees, longest common subsequence.  
*Reading:* Chapter 16.
- Thu 16 Greedy algorithms: activity selection. Introduction to graph algorithms: representation, breadth-first search.  
*Reading:* Section 17.1-3, 23.1-2.
- Tue 21 Graph algorithms: minimum-spanning tree algorithms, Prim's algorithm, Kruskal's algorithm.  
*Reading:* Chapter 24.
- Thu 23 Graph algorithms: depth-first search, topological sort.  
*Reading:* Section 23.3-4.
- Tue 28 Graph algorithms: Single-source shortest paths, Dijkstra's algorithm, Bellman-Ford algorithm, difference constraints.  
*Reading:* Chapter 25.
- Thu 30 Graph algorithms: all-pairs shortest paths, matrix multiplication, Floyd-Warshall algorithm.  
*Reading:* Chapter 26.

**June**

- Tue 4 Flow networks; the Ford-Fulkerson Algorithm; Bipartite matching.  
*Reading:* Chapter 27.  
Programming Problem due.  
*All homeworks due by this date.*
- Thu 6 Special end-of-class lecture. Course evaluation.  
*Reading:* None.

The chapter and section references below are for the *second edition* of CLRS.

## April

- Tue 2 Administrivia. Introduction: models of computation,  $O$ -notation.  
*Reading:* Section 1.1, Chapter 3.
- Thu 4 Insertion sort and mergesort, divide and conquer, recurrences.  
*Reading:* Sections 1.2. Chapter 2. Section 4.1
- Tue 9 Quicksort, Strassens' algorithm, more on summations and recurrences.  
*Reading:* Sections 7.1-2, 31.2. Sections 4.2-3, (Chapter 3 should be read as needed during the quarter.)
- Thu 11 Randomized algorithms: randomized quicksort, probability.  
*Reading:* Chapter 5, 7.3-4, (Chapter 5 should be read as needed during the quarter.)
- Tue 16 Sorting: median, order statistics.  
*Reading:* Chapter 9.
- Thu 18 Sorting: heapsort, priority queues, set manipulation.  
*Reading:* Chapter 6.
- Tue 23 Sorting: lower bounds, counting sort, radix sort.  
*Reading:* Chapter 8.
- Thu 25 Data structures: hashing, collision resolution, chaining, universal hashing, open addressing.  
*Reading:* Chapter 11.
- Tue 30 Data structures: binary search trees, tree walks, relation to quicksort.  
*Reading:* Chapter 12.

## May

- Thu 2 Data structures: red-black trees, rotations, insertion, deletion.  
*Reading:* Chapter 13.
- Tue 7 Mid-term examination, in class, closed book.
- Thu 9 Augmenting data structures: dynamic order statistics, interval trees.  
Programming Problem handed out.  
*Reading:* Chapter 14.

- Tue 14 Dynamic programming: optimal binary search trees, longest common subsequence.  
*Reading:* Chapter 15.
- Thu 16 Greedy algorithms: activity selection. Introduction to graph algorithms: representation, breadth-first search.  
*Reading:* Section 16.1-3, 22.1-2.
- Tue 21 Graph algorithms: minimum-spanning tree algorithms, Prim's algorithm, Kruskal's algorithm.  
*Reading:* Chapter 23.
- Thu 23 Graph algorithms: depth-first search, topological sort.  
*Reading:* Section 22.3-4.
- Tue 28 Graph algorithms: Single-source shortest paths, Dijkstra's algorithm, Bellman-Ford algorithm, difference constraints.  
*Reading:* Chapter 24.
- Thu 30 Graph algorithms: all-pairs shortest paths, matrix multiplication, Floyd-Warshall algorithm.  
*Reading:* Chapter 25.

**June**

- Tue 4 Flow networks; the Ford-Fulkerson Algorithm; Bipartite matching.  
*Reading:* Chapter 26.  
Programming Problem due.  
*All homeworks due by this date.*
- Thu 6 Special end-of-class lecture. Course evaluation.  
*Reading:* None.