

Column Spaces and QR

CS 205A:
Mathematical Methods for Robotics, Vision, and Graphics

Justin Solomon

Problem

$$\text{cond } A^T A \approx (\text{cond } A)^2$$

When isn't it a problem?

$$\text{cond } I_{n \times n} = 1$$

$$\text{Want: } A^T A = I_{n \times n}$$

Special Case

$$\begin{aligned}
 Q^T Q &= \begin{pmatrix} - & \vec{q}_1^T & - \\ - & \vec{q}_2^T & - \\ & \vdots & \\ - & \vec{q}_n^T & \end{pmatrix} \begin{pmatrix} | & | & & | \\ \vec{q}_1 & \vec{q}_2 & \cdots & \vec{q}_n \\ | & | & & | \end{pmatrix} \\
 &= \begin{pmatrix} \vec{q}_1 \cdot \vec{q}_1 & \vec{q}_1 \cdot \vec{q}_2 & \cdots & \vec{q}_1 \cdot \vec{q}_n \\ \vec{q}_2 \cdot \vec{q}_1 & \vec{q}_2 \cdot \vec{q}_2 & \cdots & \vec{q}_2 \cdot \vec{q}_n \\ \vdots & \vdots & \cdots & \vdots \\ \vec{q}_n \cdot \vec{q}_1 & \vec{q}_n \cdot \vec{q}_2 & \cdots & \vec{q}_n \cdot \vec{q}_n \end{pmatrix}
 \end{aligned}$$

When $Q^T Q = I$

$$\vec{q}_i \cdot \vec{q}_j = \begin{cases} 1 & \text{when } i = j \\ 0 & \text{when } i \neq j \end{cases}$$

When $Q^T Q = I$

$$\vec{q}_i \cdot \vec{q}_j = \begin{cases} 1 & \text{when } i = j \\ 0 & \text{when } i \neq j \end{cases}$$

Orthonormal; orthogonal matrix

A set of vectors $\{\vec{v}_1, \dots, \vec{v}_k\}$ is *orthonormal* if $\|\vec{v}_i\| = 1$ for all i and $\vec{v}_i \cdot \vec{v}_j = 0$ for all $i \neq j$. A square matrix whose columns are orthonormal is called an *orthogonal* matrix.

Isometry Properties

$$\|Q\vec{x}\|^2 = ?$$

$$(Q\vec{x}) \cdot (Q\vec{y}) = ?$$

Yet Another Interpretation

$$\min_{\vec{x}} ||A\vec{x} - \vec{b}||$$

Project \vec{b} onto the column space of A .

Observation

Lemma: Column space invariance

For any $A \in \mathbb{R}^{m \times n}$ and invertible $B \in \mathbb{R}^{n \times n}$,

$$\text{col } A = \text{col } AB.$$

Observation

Lemma: Column space invariance

For any $A \in \mathbb{R}^{m \times n}$ and invertible $B \in \mathbb{R}^{n \times n}$,

$$\text{col } A = \text{col } AB.$$

Invertible *column* operations do not affect column space.

New Strategy

Apply column operations to A until it is orthogonal; then solve least-squares on the resulting orthogonal Q .

New Factorization

$$A = QR$$

- ▶ Q orthogonal
- ▶ R easy to solve

$$\text{Check: } A^{\top} A \vec{x} = A^{\top} \vec{b} \implies \\ \vec{x} = R^{-1} Q^{\top} \vec{b}$$

Vector Projection

“Which multiple of \vec{a} is closest to \vec{b} ?”

$$\min_c \|\vec{c}\vec{a} - \vec{b}\|^2$$

Vector Projection

“Which multiple of \vec{a} is closest to \vec{b} ?”

$$\min_c \|\vec{c}\vec{a} - \vec{b}\|^2$$

$$c = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2}$$

Vector Projection

“Which multiple of \vec{a} is closest to \vec{b} ?”

$$\min_c \|\vec{c}\vec{a} - \vec{b}\|^2$$

$$c = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2}$$

$$\text{proj}_{\vec{a}} \vec{b} = c\vec{a} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2} \vec{a}$$

Properties of Projection

$$\text{proj}_{\vec{a}} \vec{b} \parallel \vec{a}$$

$$\vec{a} \cdot (\vec{b} - \text{proj}_{\vec{a}} \vec{b}) = 0$$

$$\implies (\vec{b} - \text{proj}_{\vec{a}} \vec{b}) \perp \vec{a}$$

Orthonormal Projection

Suppose $\hat{a}_1, \dots, \hat{a}_k$ are orthonormal.

$$\text{proj}_{\hat{a}_i} \vec{b} = (\hat{a}_i \cdot \vec{b}) \hat{a}_i$$

Orthonormal Projection

$$\|c_1\hat{a}_1 + c_2\hat{a}_2 + \cdots + c_k\hat{a}_k - \vec{b}\|^2 = \sum_{i=1}^k \left(c_i^2 - 2c_i\vec{b} \cdot \hat{a}_i \right) + \|\vec{b}\|^2$$

Orthonormal Projection

$$\|c_1\hat{a}_1 + c_2\hat{a}_2 + \cdots + c_k\hat{a}_k - \vec{b}\|^2 = \sum_{i=1}^k \left(c_i^2 - 2c_i\vec{b} \cdot \hat{a}_i \right) + \|\vec{b}\|^2$$

$$\implies c_i = \vec{b} \cdot \hat{a}_i$$

Orthonormal Projection

$$\|c_1\hat{a}_1 + c_2\hat{a}_2 + \cdots + c_k\hat{a}_k - \vec{b}\|^2 = \sum_{i=1}^k \left(c_i^2 - 2c_i\vec{b} \cdot \hat{a}_i \right) + \|\vec{b}\|^2$$

$$\implies c_i = \vec{b} \cdot \hat{a}_i$$

$$\implies \text{proj}_{\text{span}\{\hat{a}_1, \dots, \hat{a}_k\}} \vec{b} = (\hat{a}_1 \cdot \vec{b})\hat{a}_1 + \cdots + (\hat{a}_k \cdot \vec{b})\hat{a}_k$$

Gram-Schmidt Orthogonalization

To orthogonalize $\vec{v}_1, \dots, \vec{v}_k$:

$$1. \hat{a}_1 \equiv \frac{\vec{v}_1}{\|\vec{v}_1\|}.$$

2. For i from 2 to k ,

$$2.1 \vec{p}_i \equiv \text{proj}_{\text{span}\{\hat{a}_1, \dots, \hat{a}_{i-1}\}} \vec{v}_i.$$

$$2.2 \hat{a}_i \equiv \frac{\vec{v}_i - \vec{p}_i}{\|\vec{v}_i - \vec{p}_i\|}.$$

Gram-Schmidt Orthogonalization

To orthogonalize $\vec{v}_1, \dots, \vec{v}_k$:

$$1. \hat{a}_1 \equiv \frac{\vec{v}_1}{\|\vec{v}_1\|}.$$

2. For i from 2 to k ,

$$2.1 \vec{p}_i \equiv \text{proj}_{\text{span}\{\hat{a}_1, \dots, \hat{a}_{i-1}\}} \vec{v}_i.$$

$$2.2 \hat{a}_i \equiv \frac{\vec{v}_i - \vec{p}_i}{\|\vec{v}_i - \vec{p}_i\|}.$$

Claim

$\text{span}\{\vec{v}_1, \dots, \vec{v}_i\} = \text{span}\{\hat{a}_1, \dots, \hat{a}_i\}$ for all i .

Implementation via Column Operations

Post-multiplication!

1. Rescaling to unit length: diagonal matrix
2. Subtracting off projection: upper triangular substitution matrix

New Factorization

$$A = QR$$

- ▶ Q orthogonal
- ▶ R upper-triangular

Bad Case

$$\vec{v}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \vec{v}_2 = \begin{pmatrix} 1 + \varepsilon \\ 1 \end{pmatrix}$$

Catastrophic cancellation!

Two Strategies for QR

1. Post-multiply by upper triangular matrices

Two Strategies for QR

1. Post-multiply by upper triangular matrices
2. Pre-multiply by orthogonal matrices

Reflection Matrices

$$\begin{aligned}
 \vec{b} - 2\text{proj}_{\vec{v}} \vec{b} &= \vec{b} - 2 \frac{\vec{v} \cdot \vec{b}}{\vec{v} \cdot \vec{v}} \vec{v} \text{ by definition of projection} \\
 &= \vec{b} - 2 \frac{\vec{v} \vec{v}^\top \vec{b}}{\vec{v}^\top \vec{v}} \text{ using matrix notation} \\
 &= \left(I_{n \times n} - \frac{2 \vec{v} \vec{v}^\top}{\vec{v}^\top \vec{v}} \right) \vec{b} \\
 &\equiv H_{\vec{v}} \vec{b}
 \end{aligned}$$

Analogy to Forward Substitution

If \vec{a} is first column,

$$c\vec{e}_1 = H_{\vec{v}}\vec{a}$$

$$\implies \vec{v} = (\vec{a} - c\vec{e}_1) \cdot \frac{\vec{v}^\top \vec{v}}{2\vec{v}^\top \vec{a}}$$

Analogy to Forward Substitution

If \vec{a} is first column,

$$c\vec{e}_1 = H_{\vec{v}}\vec{a}$$

$$\implies \vec{v} = (\vec{a} - c\vec{e}_1) \cdot \frac{\vec{v}^\top \vec{v}}{2\vec{v}^\top \vec{a}}$$

$$\text{Choose } \vec{v} = \vec{a} - c\vec{e}_1$$

$$\implies c = \pm \|\vec{a}\|$$

After One Step

$$H_{\vec{v}}A = \begin{pmatrix} c & \times & \times & \times \\ 0 & \times & \times & \times \\ \vdots & \vdots & \vdots & \vdots \\ 0 & \times & \times & \times \end{pmatrix}$$

Later Steps

$$\vec{a} = \begin{pmatrix} \vec{a}_1 \\ \vec{a}_2 \end{pmatrix} \mapsto H_{\vec{v}} \vec{a} = \begin{pmatrix} \vec{a}_1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$

Leave first k lines alone!

Householder QR

$$R = H_{\vec{v}_n} \cdots H_{\vec{v}_1} A$$

$$Q = H_{\vec{v}_1}^\top \cdots H_{\vec{v}_n}^\top$$

Householder QR

$$R = H_{\vec{v}_n} \cdots H_{\vec{v}_1} A$$

$$Q = H_{\vec{v}_1}^\top \cdots H_{\vec{v}_n}^\top$$

Can store Q implicitly by storing \vec{v}_i 's!

Slightly Different Output

- ▶ Gram-Schmidt: $Q \in \mathbb{R}^{m \times n}$, $R \in \mathbb{R}^{n \times n}$
- ▶ Householder: $Q \in \mathbb{R}^{m \times m}$, $R \in \mathbb{R}^{m \times n}$

Slightly Different Output

- ▶ Gram-Schmidt: $Q \in \mathbb{R}^{m \times n}$, $R \in \mathbb{R}^{n \times n}$
- ▶ Householder: $Q \in \mathbb{R}^{m \times m}$, $R \in \mathbb{R}^{m \times n}$

Typical least-squares case:

$A \in \mathbb{R}^{m \times n}$ has $m \gg n$.

Desired

Stability of Householder
with shape of
Gram-Schmidt.

Shape of R

$$R = \begin{pmatrix} \times & \times & \times \\ 0 & \times & \times \\ 0 & 0 & \times \\ \hline 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

Reduced QR

$$\begin{aligned} A &= QR \\ &= \begin{pmatrix} Q_1 & Q_2 \end{pmatrix} \begin{pmatrix} R_1 \\ 0 \end{pmatrix} \\ &= Q_1 R_1 \end{aligned}$$

[▶ Next](#)