

Optimization II: Unconstrained Multivariable

CS 205A:
Mathematical Methods for Robotics, Vision, and Graphics

Doug James (and Justin Solomon)

Announcements

- ▶ Today's class:
 - ▶ Unconstrained optimization:
 - ▶ Newton's method (uses Hessians)
 - ▶ BFGS method (no Hessians)
 - ▶ Automatic differentiation
- ▶ Homework 5 (due Thursday); polynomial differentiation
- ▶ Midterm (update)

Unconstrained Multivariable Problems

minimize

$$f : \mathbb{R}^n \rightarrow \mathbb{R}$$

Recall

$$\nabla f(\vec{x})$$

“Direction of
steepest ascent”

Recall

$$-\nabla f(\vec{x})$$

“Direction of
steepest descent”

Observation

If $\nabla f(\vec{x}) \neq \vec{0}$, for
sufficiently small $\alpha > 0$,

$$f(\vec{x} - \alpha \nabla f(\vec{x})) \leq f(\vec{x})$$

Gradient Descent Algorithm

Iterate until convergence:

- 1.** $g_k(t) \equiv f(\vec{x}_k - t \nabla f(\vec{x}_k))$
- 2.** Find $t^* \geq 0$ minimizing
(or decreasing) g_k
- 3.** $\vec{x}_{k+1} \equiv \vec{x}_k - t^* \nabla f(\vec{x}_k)$

Stopping Condition

$$\nabla f(\vec{x}_k) \approx \vec{0}$$

Don't forget:
Check optimality!

Line Search

$$g_k(t) \equiv f(\vec{x}_k - t\nabla f(\vec{x}_k))$$

- ▶ One-dimensional optimization
- ▶ Don't have to minimize completely:
Wolfe conditions
 - ▶ Constant t : “Learning rate”

Line Search

$$g_k(t) \equiv f(\vec{x}_k - t\nabla f(\vec{x}_k))$$

- ▶ One-dimensional optimization
- ▶ Don't have to minimize completely:
Wolfe conditions
 - ▶ Constant t : “Learning rate”

Worth reading about:

Nesterov's Accelerated Gradient Descent

Gradient Descent (book)

```
function GRADIENT-DESCENT( $f(\vec{x}), \vec{x}_0$ )  
   $\vec{x} \leftarrow \vec{x}_0$   
  for  $k \leftarrow 1, 2, 3, \dots$   
    DEFINE-FUNCTION( $g(t) \equiv f(\vec{x} - t\nabla f(\vec{x}))$ )  
     $t^* \leftarrow$  LINE-SEARCH( $g(t), t \geq 0$ )  
     $\vec{x} \leftarrow \vec{x} - t^*\nabla f(\vec{x})$       ▷ Update estimate of minimum  
  if  $\|\nabla f(\vec{x})\|_2 < \varepsilon$  then  
    return  $x^* = \vec{x}$ 
```

Newton's Method (again!)

$$f(\vec{x}) \approx f(\vec{x}_k) + \nabla f(\vec{x}_k)^\top (\vec{x} - \vec{x}_k) + \frac{1}{2} (\vec{x} - \vec{x}_k)^\top H_f(\vec{x}_k) (\vec{x} - \vec{x}_k)$$

Newton's Method (again!)

$$f(\vec{x}) \approx f(\vec{x}_k) + \nabla f(\vec{x}_k)^\top (\vec{x} - \vec{x}_k) + \frac{1}{2} (\vec{x} - \vec{x}_k)^\top H_f(\vec{x}_k) (\vec{x} - \vec{x}_k)$$

$$\implies \vec{x}_{k+1} = \vec{x}_k - [H_f(\vec{x}_k)]^{-1} \nabla f(\vec{x}_k)$$

Newton's Method (again!)

$$f(\vec{x}) \approx f(\vec{x}_k) + \nabla f(\vec{x}_k)^\top (\vec{x} - \vec{x}_k) + \frac{1}{2}(\vec{x} - \vec{x}_k)^\top H_f(\vec{x}_k)(\vec{x} - \vec{x}_k)$$

$$\implies \vec{x}_{k+1} = \vec{x}_k - [H_f(\vec{x}_k)]^{-1} \nabla f(\vec{x}_k)$$

Consideration:

What if H_f is not positive (semi-)definite?

Motivation

- ▶ ∇f might be hard to compute but H_f is harder
- ▶ H_f might be dense: n^2

Quasi-Newton Methods

Approximate derivatives to
avoid expensive calculations

e.g. secant, Broyden, ...

Common Optimization Assumption

- ▶ ∇f known

- ▶ H_f unknown or hard to compute

Quasi-Newton Optimization

$$\vec{x}_{k+1} = \vec{x}_k - \alpha_k B_k^{-1} \nabla f(\vec{x}_k)$$
$$B_k \approx H_f(\vec{x}_k)$$

Warning

<advanced_material>

See Nocedal & Wright

Broyden-Style Update

$$B_{k+1}(\vec{x}_{k+1} - \vec{x}_k) = \nabla f(\vec{x}_{k+1}) - \nabla f(\vec{x}_k)$$

Additional Considerations

- ▶ B_k should be symmetric
- ▶ B_k should be positive (semi-)definite

Davidon-Fletcher-Powell (DFP)

$$\min_{B_{k+1}} \|B_{k+1} - B_k\|$$

$$\text{s.t. } B_{k+1}^\top = B_{k+1}$$

$$B_{k+1}(\vec{x}_{k+1} - \vec{x}_k) = \nabla f(\vec{x}_{k+1}) - \nabla f(\vec{x}_k)$$

Observation

$\|B_{k+1} - B_k\|$ small does not mean $\|B_{k+1}^{-1} - B_k^{-1}\|$ is small

Observation

$\|B_{k+1} - B_k\|$ small does not mean $\|B_{k+1}^{-1} - B_k^{-1}\|$ is small

Idea: Try to approximate B_k^{-1} directly

BFGS Update

$$\min_{HB_{k+1}} \|H_{k+1} - H_k\|$$

$$\text{s.t. } H_{k+1}^\top = H_{k+1}$$

$$\vec{x}_{k+1} - \vec{x}_k = H_{k+1}(\nabla f(\vec{x}_{k+1}) - \nabla f(\vec{x}_k))$$

State of the art!

BFGS (book - typo)

```
function BFGS( $f(\vec{x}), \vec{x}_0$ )
```

```
   $H \leftarrow I_{n \times n}$ 
```

```
   $\vec{x} \leftarrow \vec{x}_0$ 
```

```
  for  $k \leftarrow 1, 2, 3, \dots$ 
```

```
    if  $\|\nabla f(\vec{x})\| < \varepsilon$  then
```

```
      return  $x^* = \vec{x}$  ☞
```

```
     $\vec{p} \leftarrow -H_k \nabla f(\vec{x})$ 
```

▷ Next search direction

```
     $\alpha \leftarrow \text{COMPUTE-ALPHA}(f, \vec{p}, \vec{x}, \vec{y})$ 
```

▷ Satisfy positive definite condition

```
     $\vec{s} \leftarrow \alpha \vec{p}$ 
```

▷ Displacement of \vec{x}

```
     $\vec{x} \leftarrow \vec{x} + \vec{s}$ 
```

▷ Update estimate

```
     $\vec{y} \leftarrow \nabla f(\vec{x} + \vec{s}) - \nabla f(\vec{x})$ 
```

▷ Change in gradient

```
     $\rho \leftarrow 1/\vec{y} \cdot \vec{s}$ 
```

▷ Apply BFGS update to inverse Hessian approximation

```
     $H \leftarrow (I_{n \times n} - \rho \vec{s} \vec{y}^\top) H (I_{n \times n} - \rho \vec{y} \vec{s}^\top) + \rho \vec{s} \vec{s}^\top$ 
```

Figure 9.11 The BFGS algorithm for finding a local minimum of differentiable $f(\vec{x})$ without its Hessian. The function COMPUTE-ALPHA finds large $\alpha > 0$ satisfying $\vec{y} \cdot \vec{s} > 0$, where $\vec{y} = \nabla f(\vec{x} + \vec{s}) - \nabla f(\vec{x})$ and $\vec{s} = \alpha \vec{p}$.

Automatic Differentiation

- ▶ Techniques to numerically evaluate the derivative of a function specified by a computer program.
- ▶ https://en.wikipedia.org/wiki/Automatic_differentiation
- ▶ Different from *finite differences* (approximation) and *symbolic differentiation*.
- ▶ In Julia: <http://www.juliadiff.org>
 - ▶ Example: ForwardDiff. (uses dual numbers)
<https://github.com/JuliaDiff/ForwardDiff.jl>

▶ Next