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# **Optimization III: Constrained Optimization**

#### CS 205A: Mathematical Methods for Robotics, Vision, and Graphics

Doug James (and Justin Solomon)

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#### Announcements

- HW6 due today
- HW7 out
- HW8 (last homework) out next Thursday



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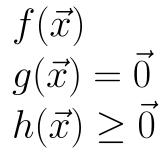
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#### **Constrained Problems**

# minimize $f(\vec{x})$ such that $g(\vec{x}) = 0$



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# **Really Difficult!**

# Simultaneously:

- . Minimizing f
- Finding roots of g
- Finding feasible points of *h*

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# **Implicit Projection**

# Implicit surface: $g(\vec{x}) = 0$

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# **Implicit Projection**

# Implicit surface: $g(\vec{x}) = 0$

# Example: Closest point on surface

# minimize<sub> $\vec{x}$ </sub> $\|\vec{x} - \vec{x}_0\|_2$ such that $g(\vec{x}) = 0$

#### **Nonnegative Least-Squares**

# $\begin{array}{l} \text{minimize}_{\vec{x}} \|A\vec{x} - \vec{b}\|_2^2 \\ \text{such that} \ \vec{x} \ge \vec{0} \end{array}$

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### Manufacturing

- ▶ *m* materials
- $s_i$  units of material i in stock
- ▶ n products
- $p_j$  profit for product j
- Product j uses  $c_{ij}$  units of material i

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# Manufacturing

Linear programming problem:

$$\begin{array}{ll} \text{maximize}_{\vec{x}} & \sum_{j} p_{j} x_{j} \\ \text{such that} & x_{j} \geq 0 \ \forall j \\ & \sum_{j} c_{ij} x_{j} \leq s_{i} \ \forall i \end{array}$$

"Maximize profits where you make a positive amount of each product and use limited material." Announce Constrain

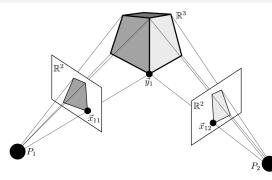
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### **Bundle Adjustment**



 $\begin{array}{l} \min_{\vec{y}_j, P_i} \sum_{ij} \|P_i \vec{y}_j - \vec{x}_{ij}\|_2^2 \\ \text{s.t.} \quad P_i \text{ orthogonal } \forall i \end{array}$ 

Applications:

#### Bundler

Building Rome in a Day



**Constrained Problems** 

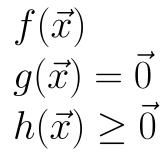
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#### **Constrained Problems**

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# **Basic Definitions**

#### Feasible point and feasible set

A feasible point is any point  $\vec{x}$  satisfying  $g(\vec{x}) = \vec{0}$  and  $h(\vec{x}) \ge \vec{0}$ . The feasible set is the set of all points  $\vec{x}$  satisfying these constraints.

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# **Basic Definitions**

#### Feasible point and feasible set

A feasible point is any point  $\vec{x}$  satisfying  $g(\vec{x}) = \vec{0}$  and  $h(\vec{x}) \ge \vec{0}$ . The feasible set is the set of all points  $\vec{x}$  satisfying these constraints.

#### Critical point of constrained optimization

A critical point is one satisfying the constraints that also is a local maximum, minimum, or saddle point of f within the feasible set.



### **Differential Optimality**

# Without h: $\Lambda(\vec{x}, \vec{\lambda}) \equiv f(\vec{x}) - \vec{\lambda} \cdot g(\vec{x})$ Lagrange Multipliers

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# Inequality Constraints at $\vec{x}^*$

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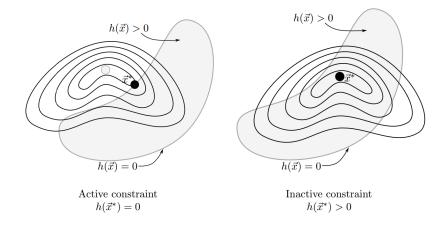
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# Inequality Constraints at $\vec{x}^*$

Two cases:

- Active: h<sub>i</sub>(x\*) = 0
   Optimum might change if constraint is removed
- ► Inactive: h<sub>i</sub>(x<sup>\*</sup>) > 0 Removing constraint does not change x<sup>\*</sup> locally



# Remove inactive constraints and make active constraints equality constraints.



# Lagrange Multipliers

$$\Lambda(\vec{x},\vec{\lambda},\vec{\mu}) \equiv f(\vec{x}) - \vec{\lambda} \cdot g(\vec{x}) - \vec{\mu} \cdot h(\vec{x})$$

No longer a critical point! But if we ignore that:

$$\vec{0} = \nabla f(\vec{x}) - \sum_{i} \lambda_i \nabla g_i(\vec{x}) - \sum_{j} \mu_j \nabla h_j(\vec{x})$$



#### Lagrange Multipliers

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$$\mu_j h_j(\vec{x}) = 0$$

#### Zero out inactive constraints!



# So far: Have not distinguished between $h_j(\vec{x}) \ge 0$ and $h_j(\vec{x}) \le 0$

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# So far: Have not distinguished between $h_j(\vec{x}) \ge 0$ and $h_j(\vec{x}) \le 0$

- Direction to decrease  $f: -\nabla f(\vec{x}^*)$
- Direction to decrease  $h_j$ :  $-\nabla h_j(\vec{x}^*)$

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# So far: Have not distinguished between $h_j(\vec{x}) \ge 0$ and $h_j(\vec{x}) \le 0$

- Direction to decrease  $f: -\nabla f(\vec{x}^*)$
- Direction to decrease  $h_j: -\nabla h_j(\vec{x}^*)$

$$\nabla f(\vec{x}^*) \cdot \nabla h_j(\vec{x}^*) \ge 0$$

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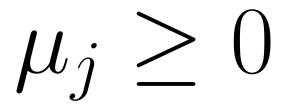
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#### **Dual Feasibility**



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# **KKT Conditions**

#### Theorem (Karush-Kuhn-Tucker (KKT) conditions) $ec{x^*} \in \mathbb{R}^n$ is a critical point when there exist $ec{\lambda} \in \mathbb{R}^m$ and $\vec{\mu} \in \mathbb{R}^p$ such that: $\bullet \vec{0} = \nabla f(\vec{x}^*) - \sum_i \lambda_i \nabla g_i(\vec{x}^*) - \sum_j \mu_j \nabla h_j(\vec{x}^*)$ ("stationarity") • $g(\vec{x}^*) = \vec{0}$ and $h(\vec{x}) \ge \vec{0}$ ("primal feasibility") • $\mu_i h_i(\vec{x}^*) = 0$ for all j ("complementary slackness")

•  $\mu_j \ge 0$  for all j ("dual feasibility")



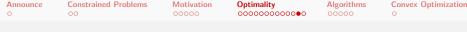
# **KKT Example from Book**

**Example 10.6** (KKT conditions). Suppose we wish to solve the following optimization (proposed by R. Israel, UBC Math 340, Fall 2006):

maximize xysubject to  $x + y^2 \le 2$  $x, y \ge 0.$ 

In this case we will have no  $\lambda$ 's and three  $\mu$ 's. We take f(x, y) = -xy,  $h_1(x, y) \equiv 2 - x - y^2$ ,  $h_2(x, y) = x$ , and  $h_3(x, y) = y$ . The KKT conditions are:

Stationarity: 
$$0 = -y + \mu_1 - \mu_2$$
  
 $0 = -x + 2\mu_1 y - \mu_3$   
Primal feasibility:  $x + y^2 \le 2$   
 $x, y \ge 0$   
Complementary slackness:  $\mu_1(2 - x - y^2) = 0$   
 $\mu_2 x = 0$   
 $\mu_3 y = 0$   
Dual feasibility:  $\mu_1, \mu_2, \mu_3 \ge 0$ 



#### KKT Example from Book

Example 10.7 (Linear programming). Consider the optimization:

 $\begin{array}{l} \text{minimize}_{\vec{x}} \ \vec{b} \cdot \vec{x} \\ \text{subject to } A \vec{x} \geq \vec{c}. \end{array}$ 

Example 10.2 can be written this way. The KKT conditions for this problem are:

Stationarity:  $A^{\top} \vec{\mu} = \vec{b}$ Primal feasibility:  $A\vec{x} \ge \vec{c}$ Complementary slackness:  $\mu_i(\vec{a}_i \cdot \vec{x} - c_i) = 0 \ \forall i$ , where  $\vec{a}_i^{\top}$  is row *i* of *A* Dual feasibility:  $\vec{\mu} \ge \vec{0}$ 

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### **Physical Illustration of KKT**

Example: Minimal gravitational-potential-energy position  $\vec{x} = (x_1, x_2)^T$  of a particle attached to inextensible rod (of length  $\ell$ ), and above a hard surface.

$$\begin{array}{ll} \text{minimize}_{\vec{x}} & x_2 & \text{(Minimize gravitational potential energy}\\ \text{such that} & \|\vec{x} - \vec{c}\|_2 - \ell = 0 & \text{(rod of length $\ell$ attached at $\vec{c}$)}\\ & x_2 \ge 0 & \text{(height $\ge 0$)} \end{array}$$

Physical interpretation of f, g, h,  $\lambda$  and  $\mu$ ? Physical interpretation of stationarity, primal feasibility, complementary slackness and dual feasibility? Sequential Quadratic Programming (SQP)

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$$\vec{x}_{k+1} \equiv \vec{x}_k + \arg\min_{\vec{d}} \left[ \frac{1}{2} \vec{d}^{\top} H_f(\vec{x}_k) \vec{d} + \nabla f(\vec{x}_k) \cdot \vec{d} \right]$$
  
such that  $g_i(\vec{x}_k) + \nabla g_i(\vec{x}_k) \cdot \vec{d} = 0$   
 $h_i(\vec{x}_k) + \nabla h_i(\vec{x}_k) \cdot \vec{d} \ge 0$ 

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# **Equality Constraints Only**

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$$\begin{pmatrix} H_f(\vec{x}_k) & [Dg(\vec{x}_k)]^\top \\ Dg(\vec{x}_k) & 0 \end{pmatrix} \begin{pmatrix} \vec{d} \\ \vec{\lambda} \end{pmatrix} = \begin{pmatrix} -\nabla f(\vec{x}_k) \\ -g(\vec{x}_k) \end{pmatrix}$$

▶ Can approximate H<sub>f</sub>
 ▶ Can limit distance along d

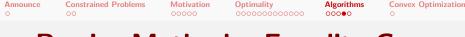
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### Active set methods: Keep track of active constraints and enforce as equality, update based on gradient

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#### Barrier Methods: Equality Case

$$f_{\rho}(\vec{x}) \equiv f(\vec{x}) + \rho \|g(\vec{x})\|_2^2$$

# Unconstrained optimization, crank up $\rho$ until $g(\vec{x}) \thickapprox \vec{0}$

**Caveat:**  $H_{f_{\rho}}$  becomes poorly conditioned



# Inverse barrier: $\frac{1}{h_i(\vec{x})}$ Logarithmic barrier: $-\log h_i(\vec{x})$

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### **To Read: Convex Programming**

# A ray of hope: Minimizing convex functions with convex constraints



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