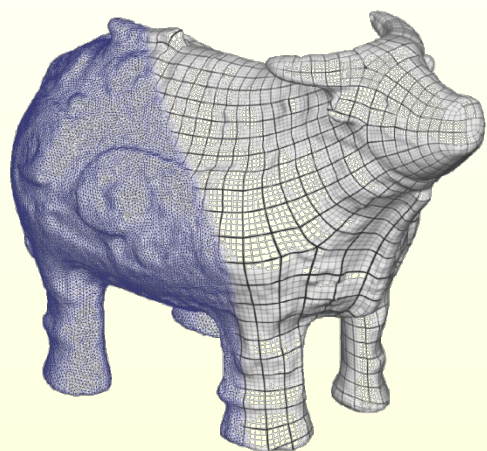
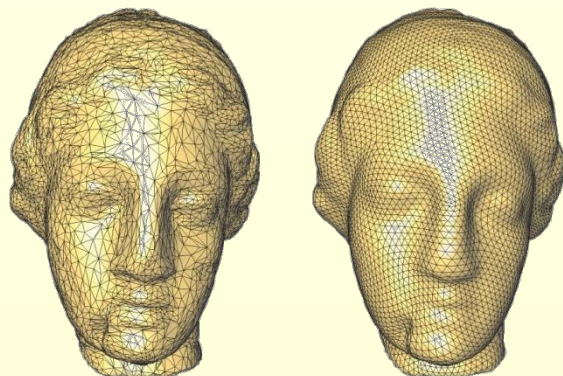


CS348a: Computer Graphics -- Geometric Modeling and Processing



Leonidas Guibas
Computer Science Dept.
Stanford University



C^0 Continuity

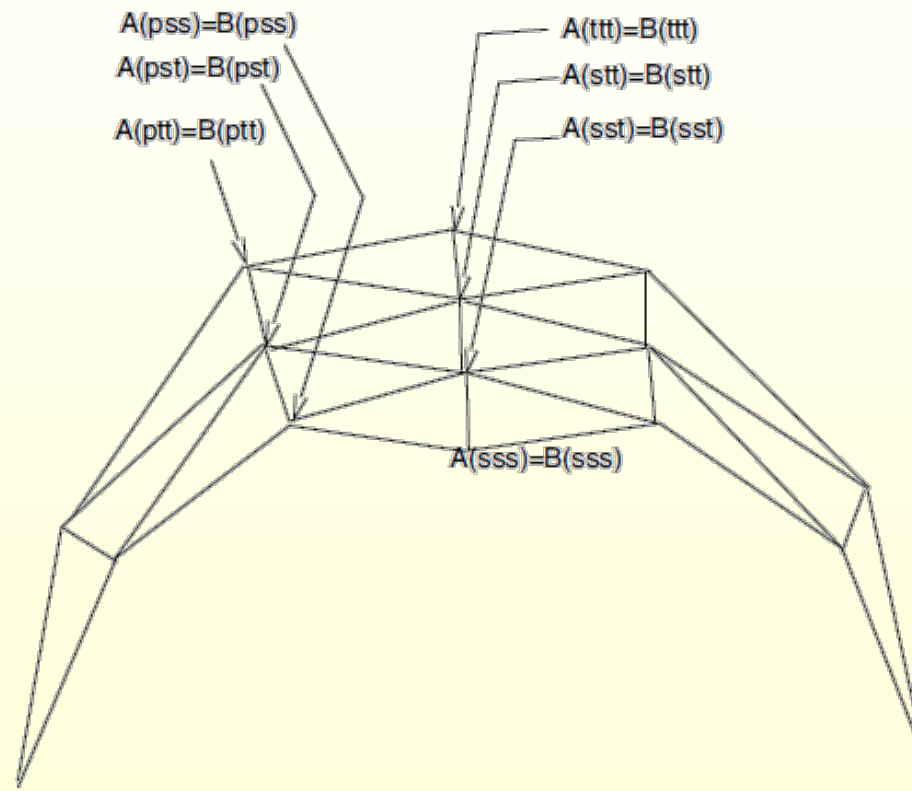


Figure 4: The Bezier points of two cubic surfaces that join with C^0 continuity

C^1 Continuity

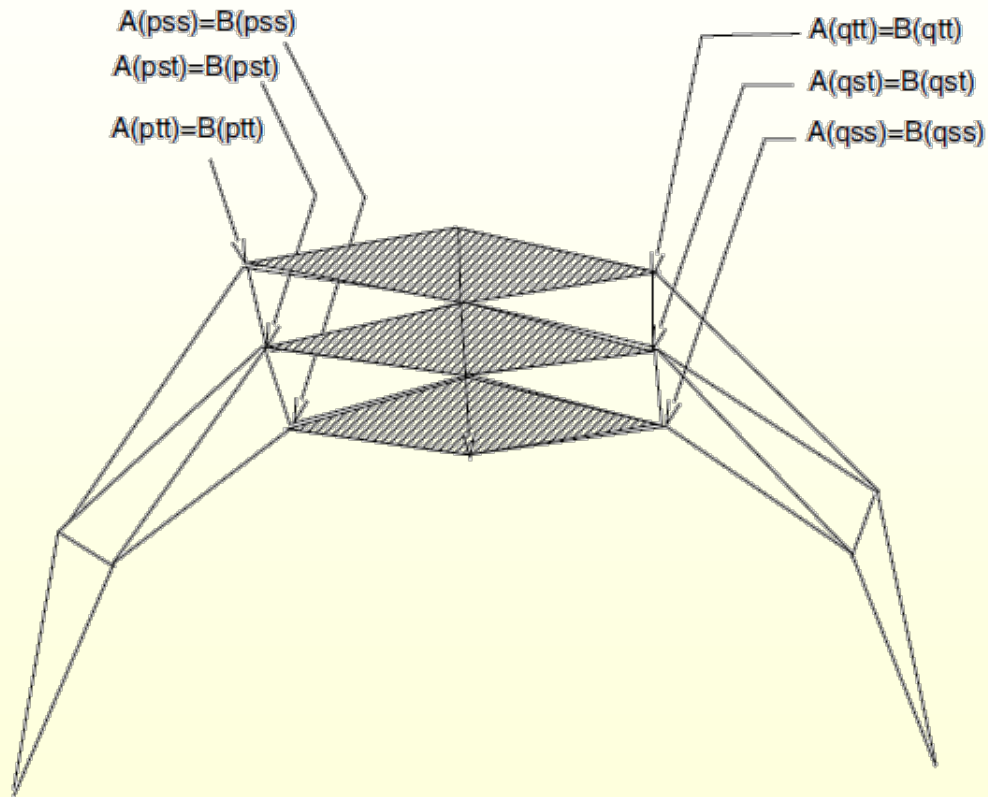


Figure 5: The Bezier points of two cubic surfaces that join with C^1 continuity

C^2 Continuity

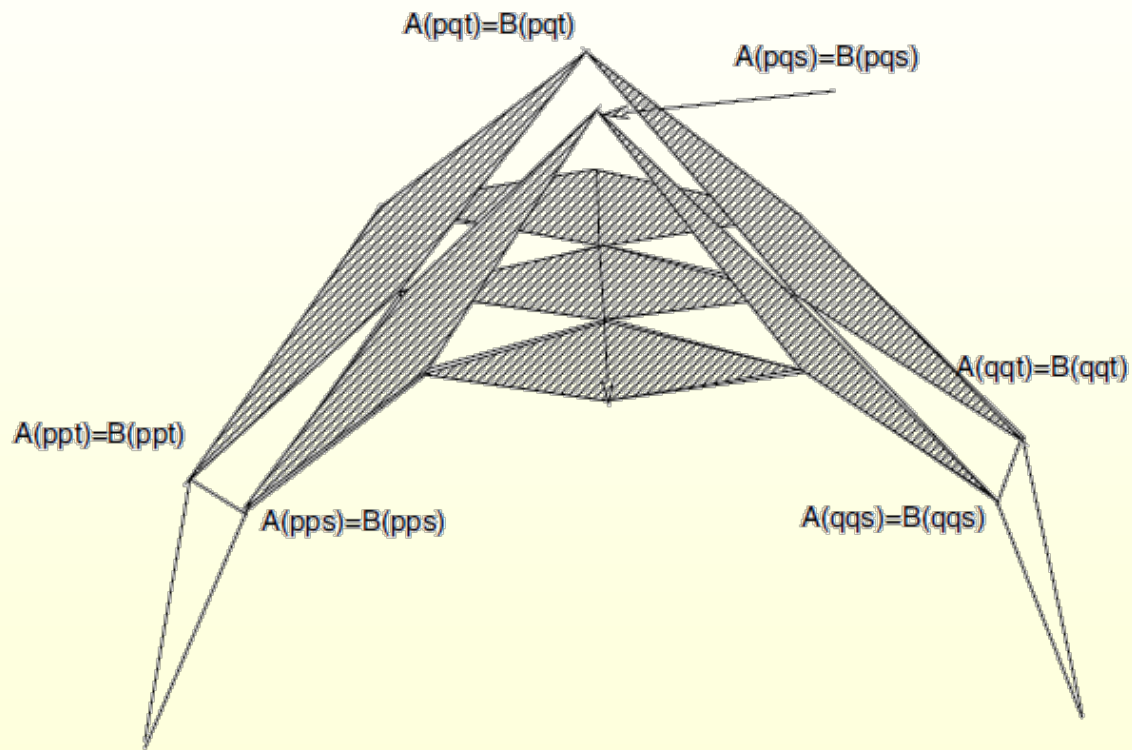


Figure 6: The Bezier points of two cubic surfaces that join with C^2 continuity

C^3 Continuity

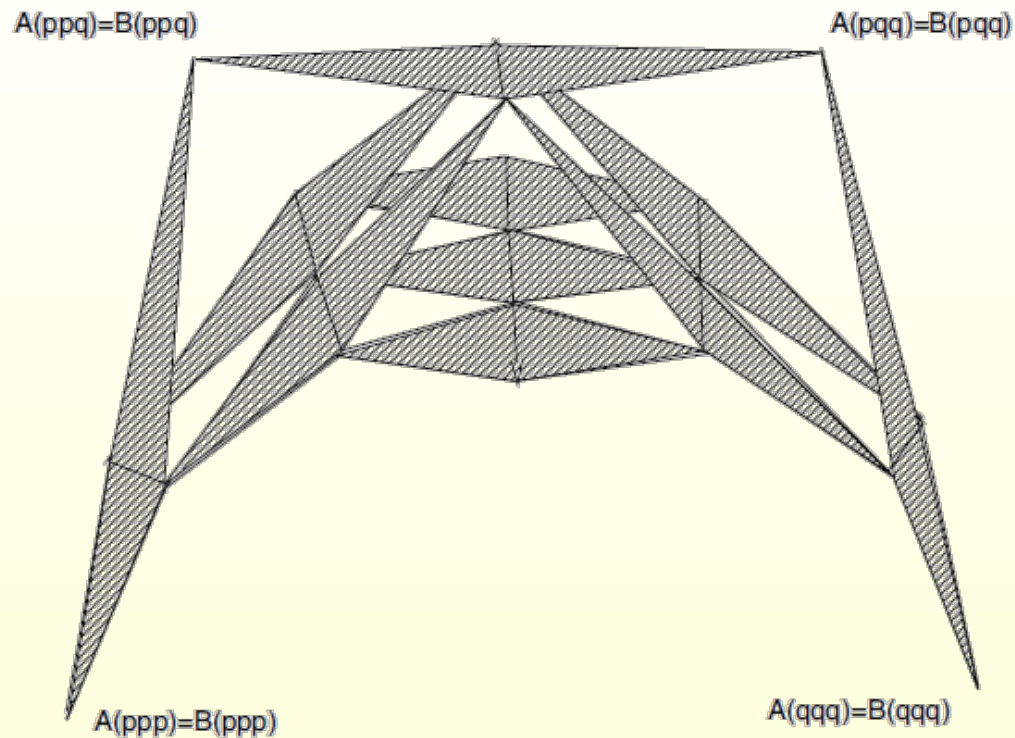


Figure 7: The Bezier points of two cubic surfaces that join with C^3 continuity