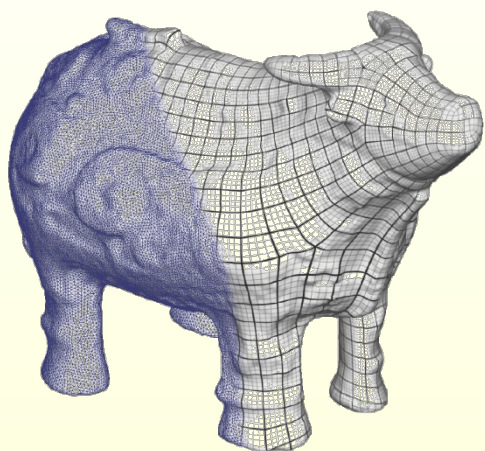
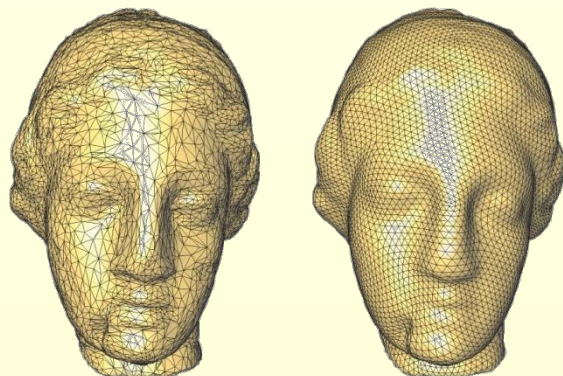


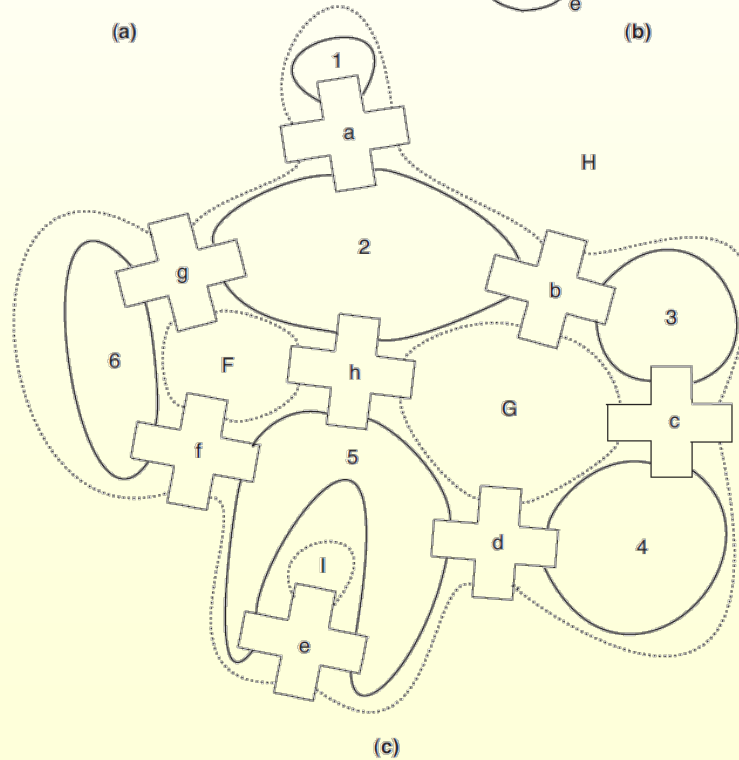
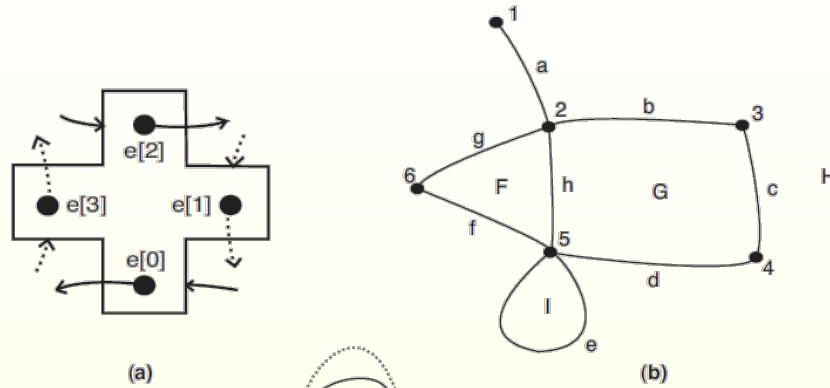
CS348a: Computer Graphics -- Geometric Modeling and Processing



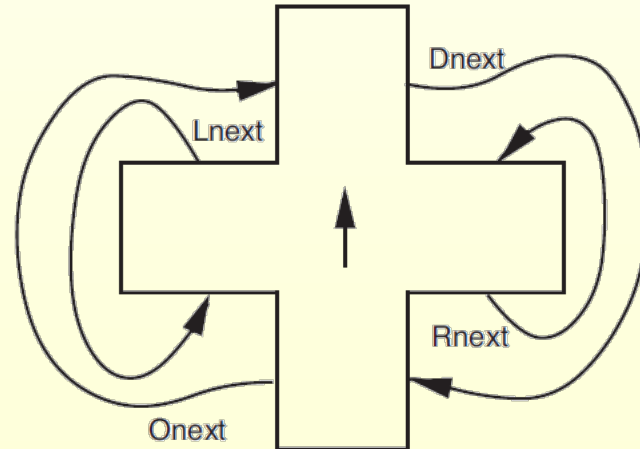
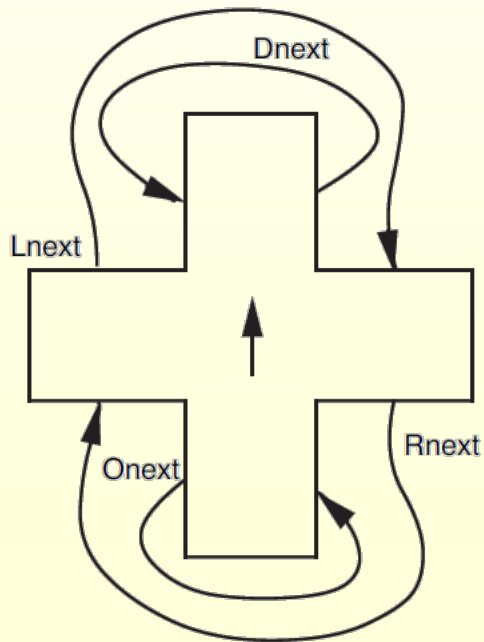
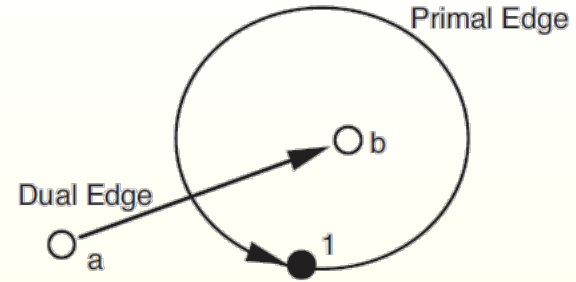
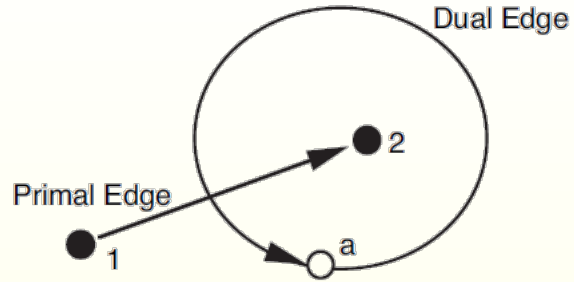
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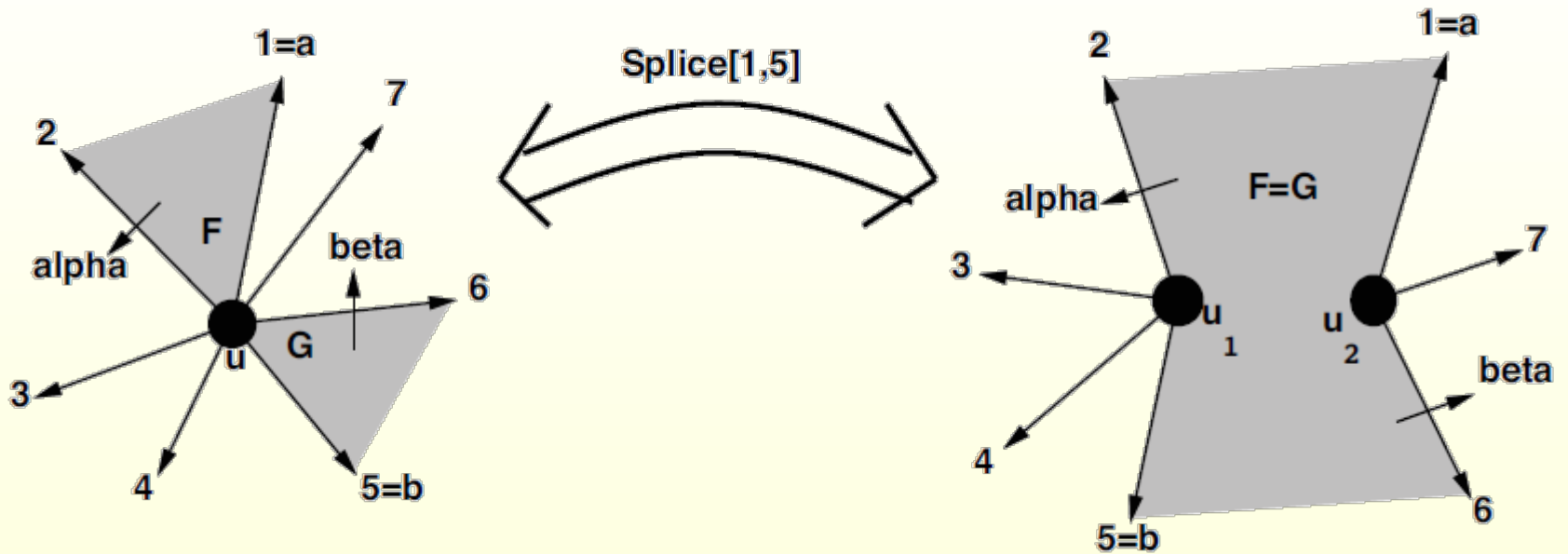
The Quad-Edge Data Structure



MakeEdge



Splice, Case I



Splice, Case II

