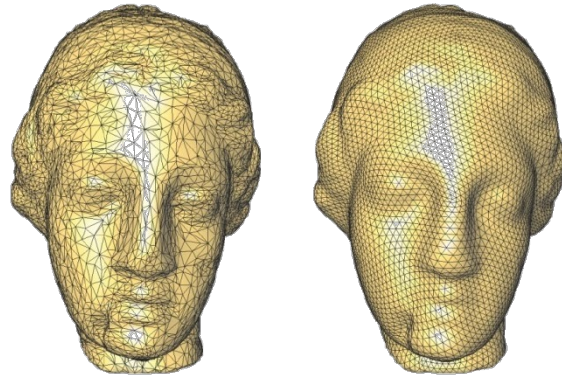
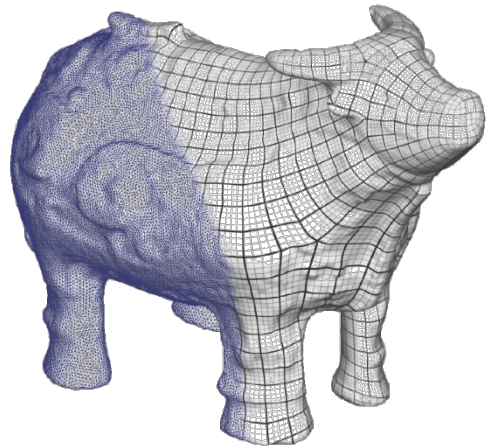


CS348a: Computer Graphics -- Geometric Modeling and Processing

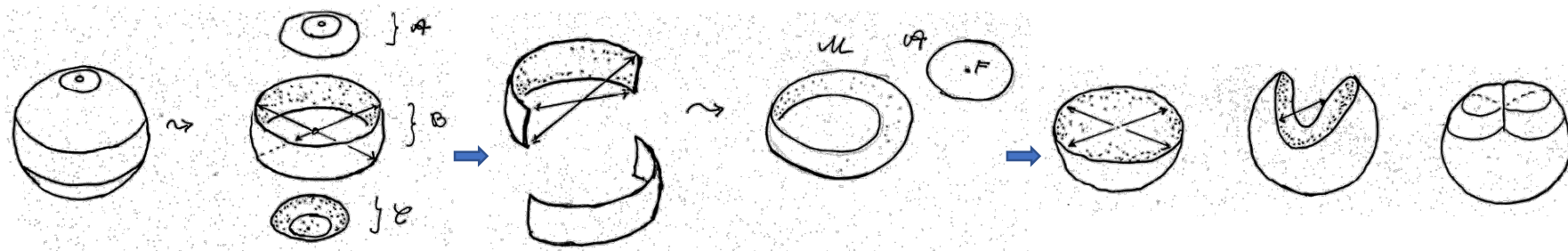
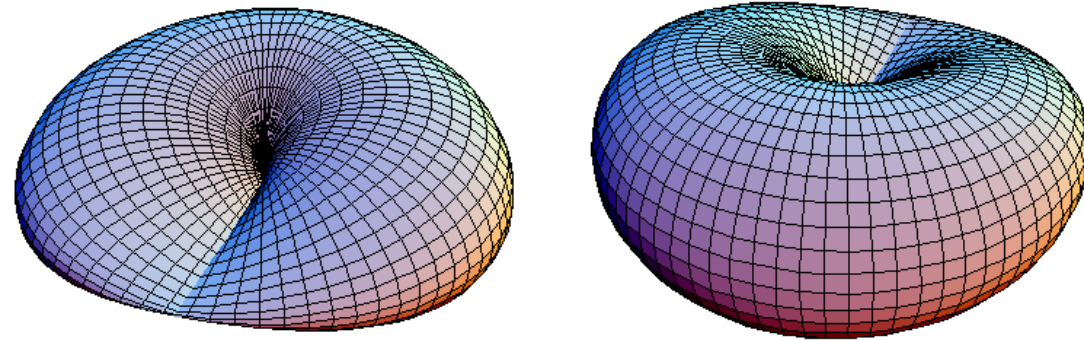


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On to the Nitty-Gritty

Homogeneous Coordinates and Real Projective Spaces



Projective Plane

