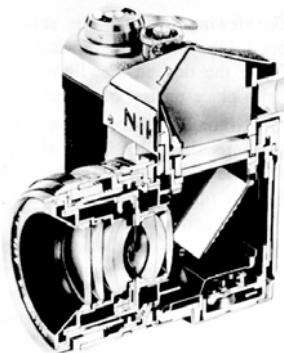


Camera Simulation



Effect	Cause
Field of view	Film size, stops and pupils
Depth of field	Aperture, focal length
Exposure	Film speed, aperture, shutter
Motion blur	Shutter

References

- Photography, B. London and J. Upton
- Optics in Photography, R. Kingslake
- The Camera, The Negative, The Print, A. Adams

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Topics

Ray tracing lenses

Focus

Depth of focus / depth of field

Exposure

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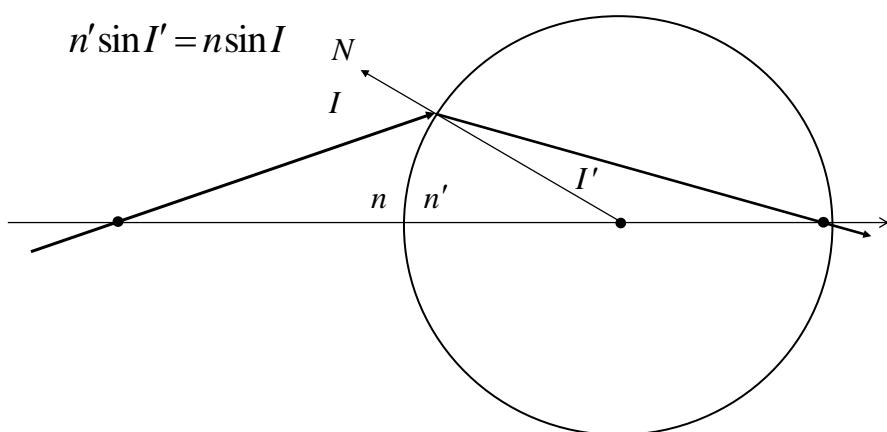
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Lenses

Refraction

Snell's Law

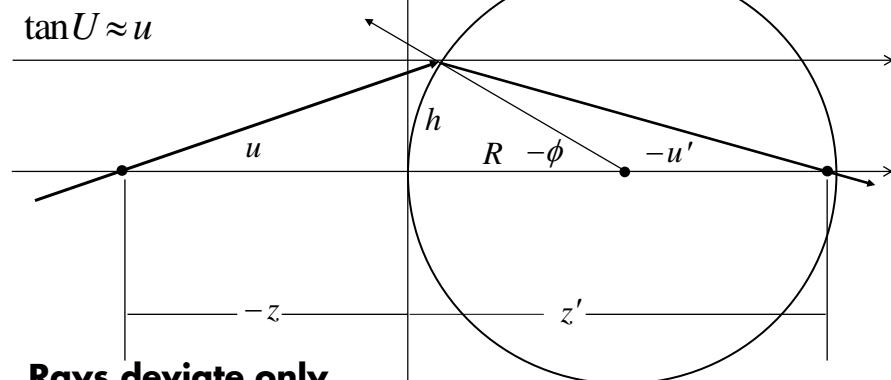
$$n' \sin I' = n \sin I$$



Paraxial Approximation

$$u = \frac{h}{-z} \quad -u' = \frac{h}{z'} \quad -\phi = \frac{h}{R}$$

$$\tan U \approx u$$



Rays deviate only slightly from the axis

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Gauss' Formula

Paraxial approximation to Snell's Law

$$n'(u' - \phi) = n(u - \phi)$$

Ray coordinates

$$u' = -\frac{h}{z'} \quad \phi = -\frac{h}{R} \quad u = -\frac{h}{z}$$

Thin lens equation

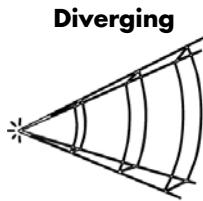
$$n'\left(\frac{h}{z'} - \frac{h}{R}\right) = n\left(\frac{h}{z} - \frac{h}{R}\right)$$

$$\frac{n'}{z'} = \frac{n}{z} + \frac{(n' - n)}{R} \quad \Leftarrow \text{Holds for any height, any ray!}$$

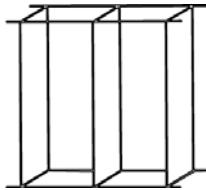
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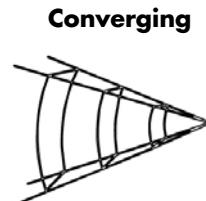
Vergence



$$V < 0$$



$$V = 0$$



$$V > 0$$

Vergence

$$V \equiv \frac{n}{r} \approx \frac{n}{z} \quad \left[\frac{1}{m} = \text{diopters} \right]$$

Thin lens equation

$$V' = V + P$$

Surface Power equation

$$P \equiv (n' - n) \frac{1}{R}$$

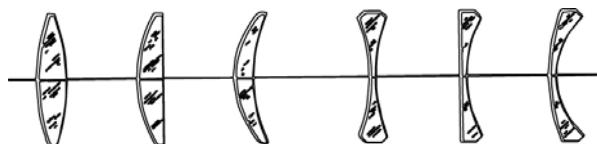
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Lens-makers Formula

Refractive Power

$$P = (n' - n) \left(\frac{1}{R_1} - \frac{1}{R_2} \right) = \frac{1}{f}$$



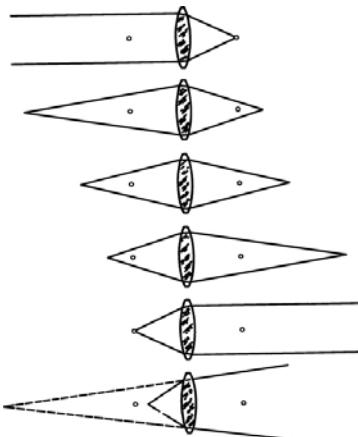
Converging

Diverging

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Conjugate Points



$$\frac{1}{z'} = \frac{1}{z} + \frac{1}{f}$$

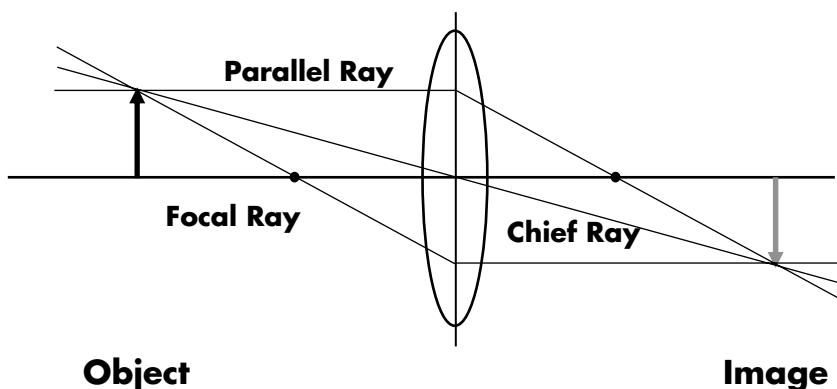
To focus: move lens relative to backplane

Horizontal rays converge on focal point in the focal plane

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Gauss' Ray Tracing Construction

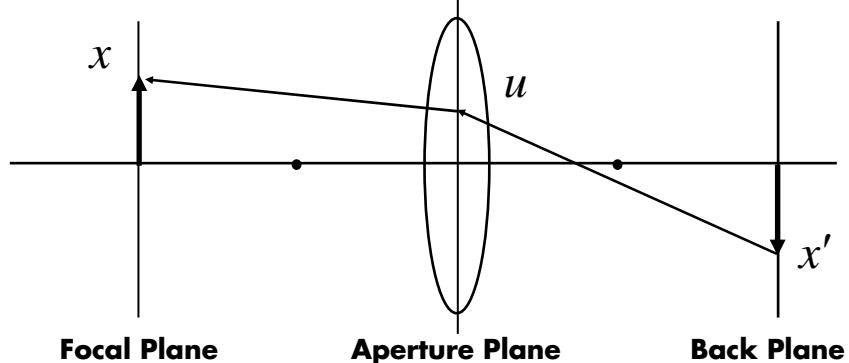


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Ray Tracing: Finite Aperture

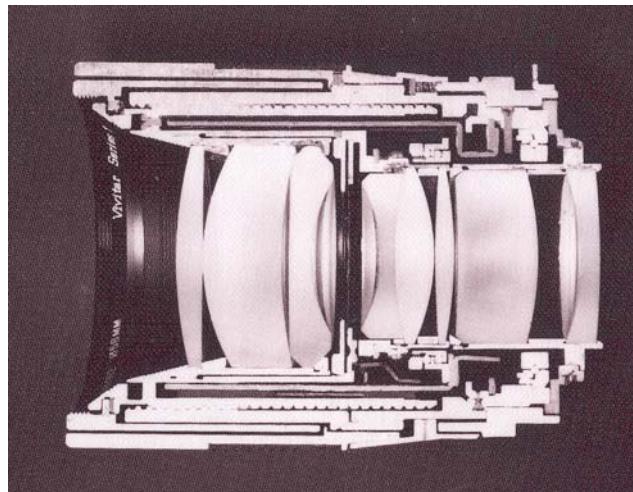
1. Pick a point on image plane x'
2. Pick a point on the lens u
3. Transform x' to x ; form ray $(u, x-u)$



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Real Lens



Cutaway section of a Vivitar Series 1 90mm f/2.5 lens
Cover photo, Kingslake, *Optics in Photography*

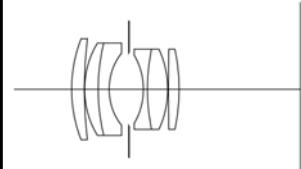
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Double Gauss

Data from W. Smith,
Modern Lens Design, p 312

Radius (mm)	Thick (mm)	n_d	V-no	aperture
58.950	7.520	1.670	47.1	50.4
169.660	0.240			50.4
38.550	8.050	1.670	47.1	46.0
81.540	6.550	1.699	30.1	46.0
25.500	11.410			36.0
	9.000			34.2
-28.990	2.360	1.603	38.0	34.0
81.540	12.130	1.658	57.3	40.0
-40.770	0.380			40.0
874.130	6.440	1.717	48.0	40.0
-79.460	72.228			40.0



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Ray Tracing Through Lenses



200 mm telephoto



35 mm wide-angle



50 mm double-gauss



16 mm fisheye

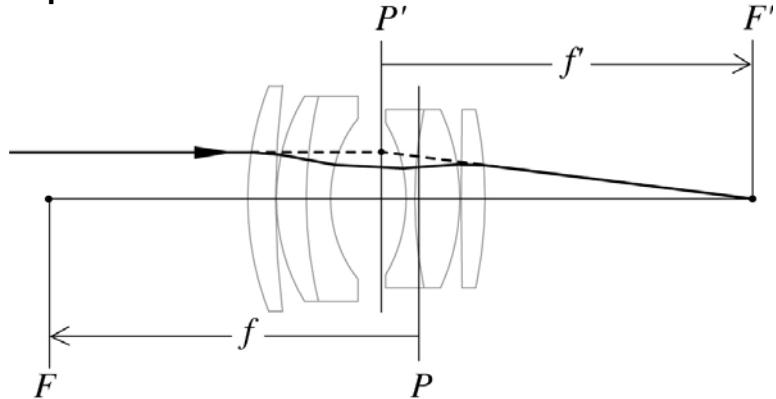
From Kolb, Mitchell and Hanrahan (1995)

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Thick Lenses

Equivalent Lens



Refraction occurs at the *principal planes*

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Perspective Transformation

Thin lens equation

$$\frac{1}{z'} = \frac{1}{z} + \frac{1}{f} \Rightarrow z' = \frac{fz}{z+f}$$

$$\Rightarrow x' = \frac{fx}{z+f}$$

$$\Rightarrow y' = \frac{fy}{z+f}$$

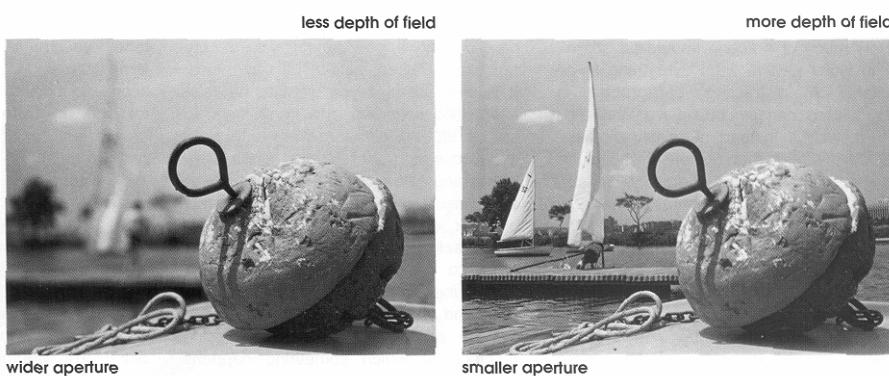
Represent transformation as a 4x4 matrix

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Depth of Field

Depth of Field

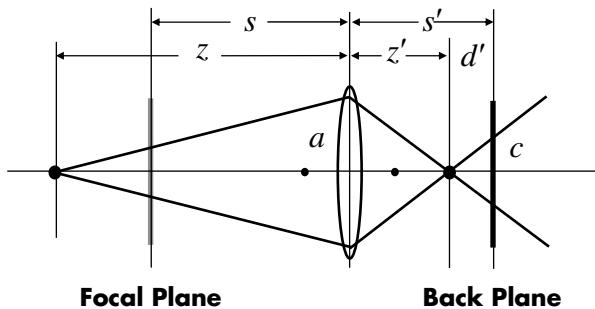


From London and Upton

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Circle of Confusion



**Circle of confusion proportional
to the size of the aperture**

$$\frac{c}{a} = \frac{d'}{z'} = \frac{s' - z'}{z'}$$

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Depth of Focus [Image Space]

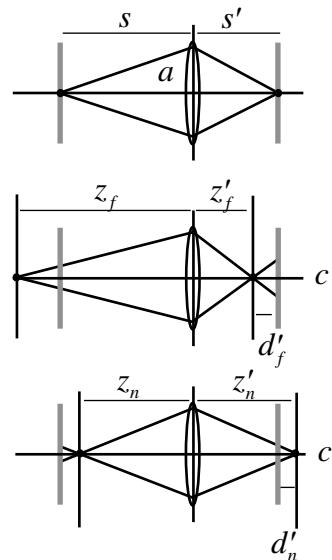
Depth of focus =

Equal circles of confusion

Extreme planes: near and far

$$\frac{c}{a} = \frac{d'_f}{z'_f} = \frac{s' - z'_f}{z'_f}$$

$$\frac{c}{a} = \frac{d'_n}{z'_n} = \frac{z'_n - s'}{z'_n}$$



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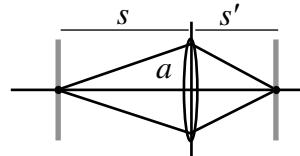
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Depth of Focus [Image Space]

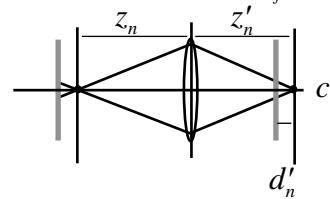
Depth of focus ≡

Equal circles of confusion

$$\frac{c}{a} = \frac{d'_f}{z'_f} = \frac{s' - z'_f}{z'_f} \Rightarrow \frac{1}{z'_f} = \frac{1}{s'} \left(1 + \frac{c}{a} \right)$$



$$\frac{c}{a} = \frac{d'_n}{z'_n} = \frac{z'_n - s'}{z'_n} \Rightarrow \frac{1}{z'_n} = \frac{1}{s'} \left(1 - \frac{c}{a} \right)$$



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Depth of Focus [Image Space]

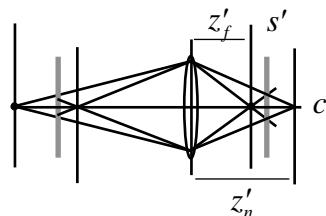
Depth of focus ≡

Equal circles of confusion

$$\frac{1}{z'_f} = \frac{1}{s'} \left(1 + \frac{c}{a} \right) \quad \frac{1}{z'_n} = \frac{1}{s'} \left(1 - \frac{c}{a} \right)$$

$$\frac{1}{z'_f} + \frac{1}{z'_n} = 2 \frac{1}{s'}$$

$$\frac{1}{z'_f} - \frac{1}{z'_n} = \frac{2c}{a} \frac{1}{s'}$$



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Depth of Field [Object Space]

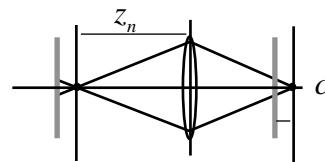
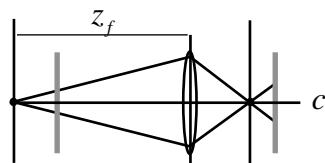
Depth of field ≡

Equal circles of confusion

$$\frac{1}{s'} = \frac{1}{s} + \frac{1}{f} \quad \frac{1}{z'_n} = \frac{1}{z_n} + \frac{1}{f} \quad \frac{1}{z'_f} = \frac{1}{z_f} + \frac{1}{f}$$

$$\frac{1}{z_n} + \frac{1}{z_f} = 2\frac{1}{s}$$

$$\frac{1}{z_n} - \frac{1}{z_f} = \frac{2c}{a} \left(\frac{1}{f} - \frac{1}{s} \right) \approx \frac{2c}{a} \frac{1}{f}$$



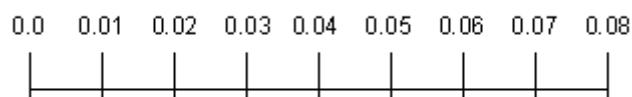
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Depth of Field Scale



Reciprocal of Distance



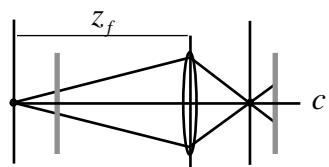
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Hyperfocal Distance

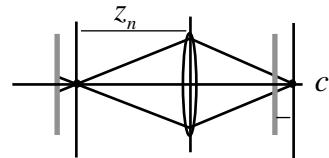
$$\frac{1}{z_n} + \frac{1}{z_f} = 2 \frac{1}{s}$$

$$\frac{1}{z_n} - \frac{1}{z_f} = \frac{2c}{a} \frac{1}{f} = 2 \frac{cN}{f^2} \equiv 2 \frac{1}{H}$$



When

$$s \rightarrow H \Rightarrow z_n = \frac{H}{2}, z_f = \infty$$



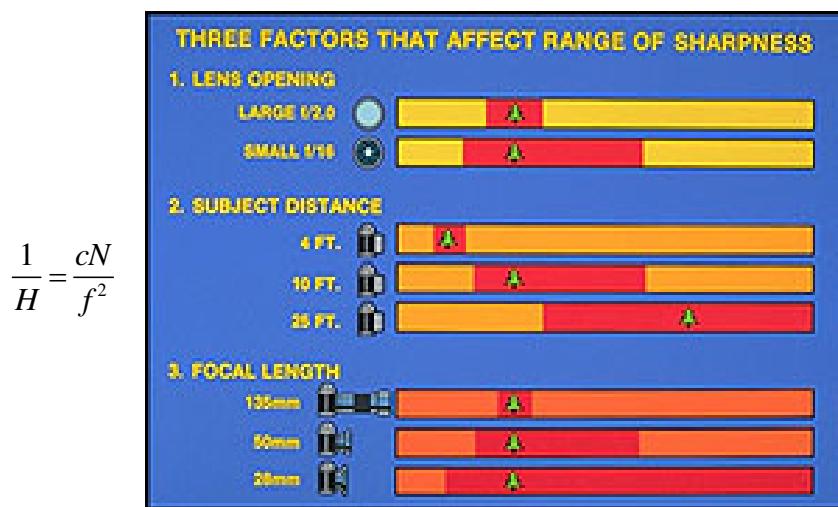
H is the hyperfocal distance

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Factors Affecting DOF

From <http://www.kodak.com/global/en/consumer/pictureTaking/cameraCare/cameCar6.shtml>



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Resolving Power

- **Diffraction limit**

$$c = 1.22 \frac{f}{a} \lambda \quad [= 1.22 \times 64 \times .500 \mu\text{m} = 0.040 \text{ mm}]$$

- **35mm film (Leica standard)**

$$c = 0.025 \text{ mm}$$

- **CCD/CMOS pixel aperture**

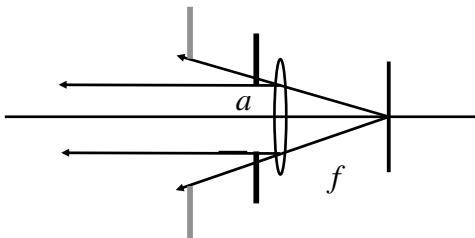
$$c = 0.0116 \text{ mm (Nikon D1)}$$

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Exposure

Image Irradiance

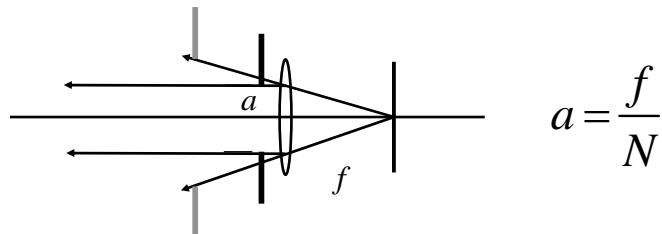


$$E = \int_{\Omega} L \cos \theta d\omega = L \pi \sin^2 \theta = L \frac{\pi}{4} \left(\frac{a}{f} \right)^2$$

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Relative Aperture or F-Stop



$$a = \frac{f}{N}$$

$$\text{F-Number and exposure: } E = L \frac{\pi}{4} \frac{1}{N^2}$$

Fstops: 1.4 2 2.8 4.0 5.6 8 11 16 22 32 45 64

1 stop doubles exposure

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Camera Exposure

Exposure $H = E \times T$

Exposure overdetermined

Aperture: f-stop - 1 stop doubles H

Decreases depth of field

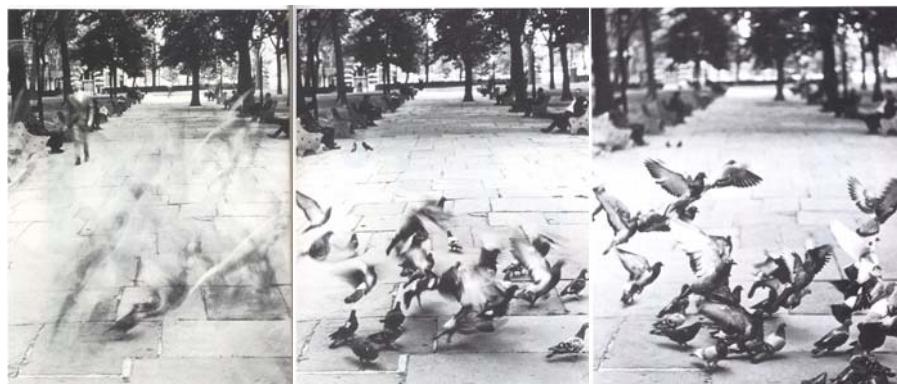
Shutter: Doubling the open time doubles H

Increases motion blur

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Aperture vs Shutter



f/16
1/8s

f/4
1/125s

f/2
1/500s

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High Dynamic Range



**Sixteen photographs of the Stanford Memorial Church
taken at 1-stop increments from 30s to 1/1000s.**

**From Debevec and Malik, High dynamic range
photographs.**

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Simulated Photograph



Adaptive histogram

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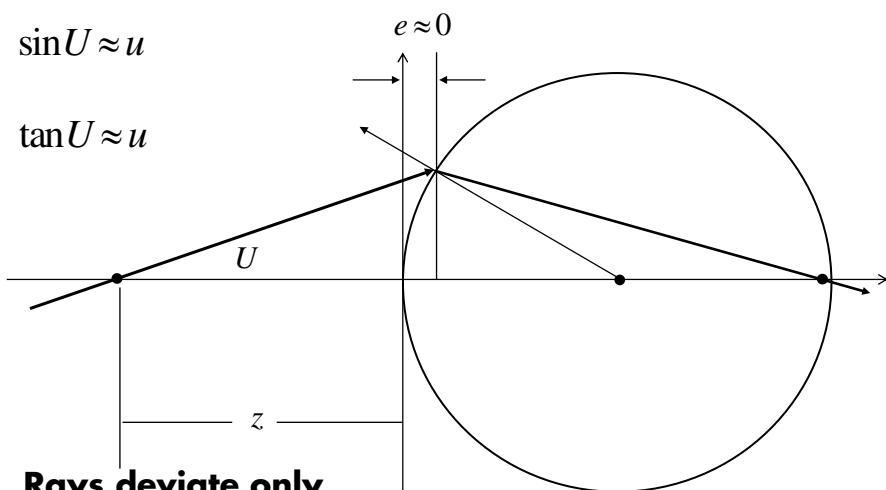
With glare, contrast, blur

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Paraxial Approximation

$$\sin U \approx u$$

$$\tan U \approx u$$



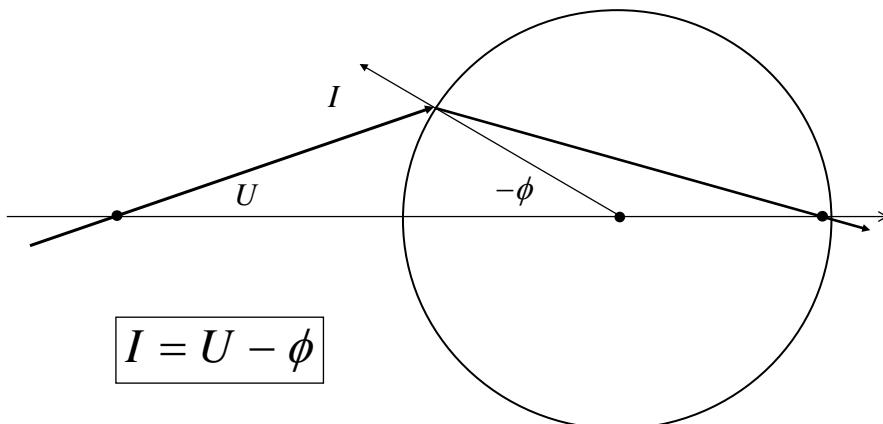
Rays deviate only
slightly from the axis

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Incident Ray

Angles: ccw is positive; cw is negative



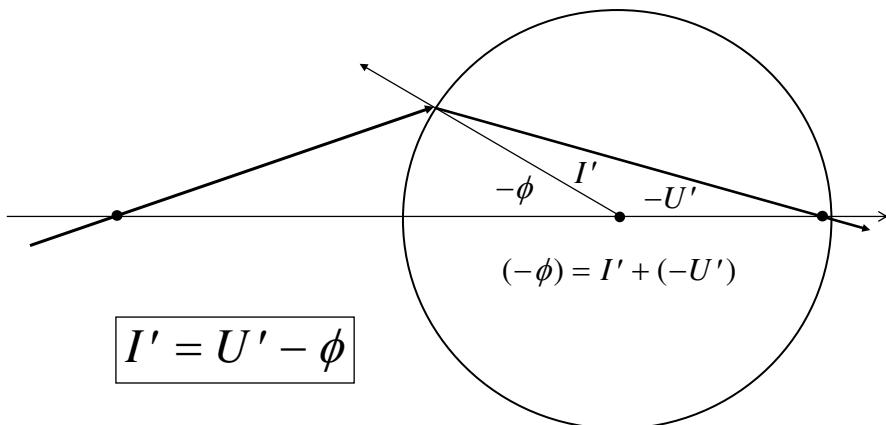
$$I = U - \phi$$

The sum of the interior angles is equal to the exterior angle.

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Refracted Ray



$$I' = U' - \phi$$

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Derivation

Paraxial approximation

$$I = U - \phi \Rightarrow i = u - \phi$$

$$I' = U' - \phi \Rightarrow i' = u' - \phi$$

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Derivation

Paraxial approximation

$$I = U - \phi \Rightarrow i = u - \phi$$
$$I' = U' - \phi \Rightarrow i' = u' - \phi$$

Snell's Law

$$n' \sin I' = n \sin I \Rightarrow n'i' = ni$$

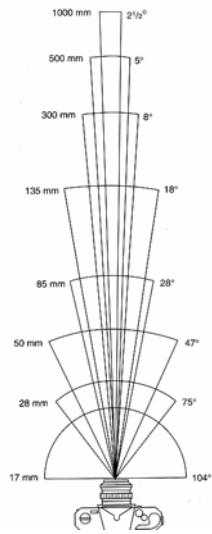
$$n'(u' - \phi) = n(u - \phi)$$

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Field of View

Field of View

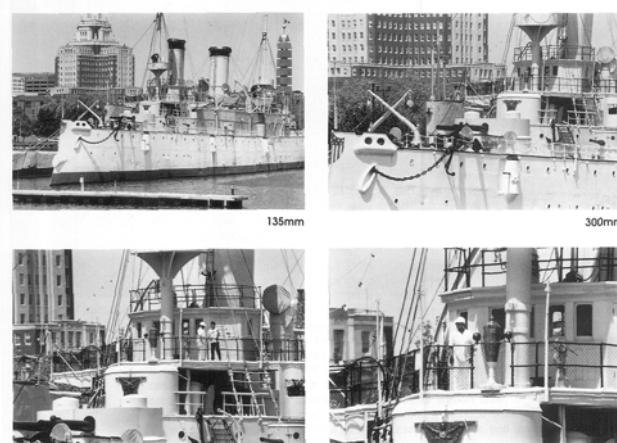
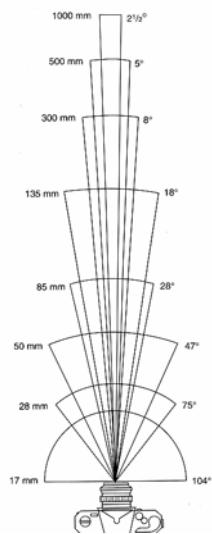


From London and Upton

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Field of View



From London and Upton

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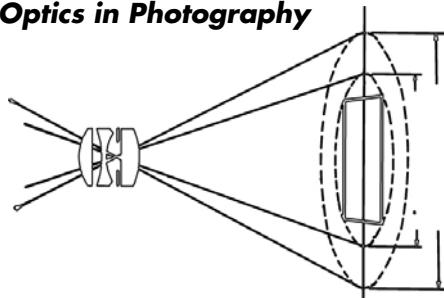
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Field of View

Field of view

$$\tan \frac{fov}{2} = \frac{\text{filmsize}}{f}$$

Redrawn from Kingslake,
Optics in Photography



Types of lenses

- Normal **26°**
Film diagonal ~ focal length
- Wide-angle **75-90°**
- Narrow-angle **10°**

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