A Laser Range Scanner Designed for Minimum Calibration Complexity

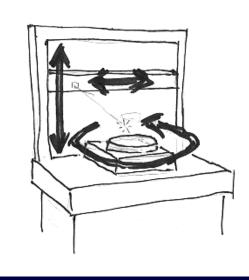
James Davis, Xing Chen

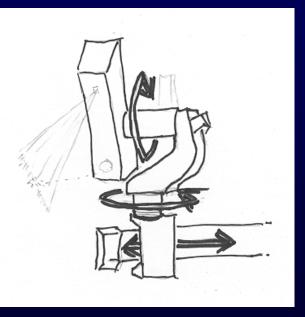
Stanford Computer Graphics Laboratory

3D Digital Imaging and Modeling 3DIM 2001

Scanner Designs



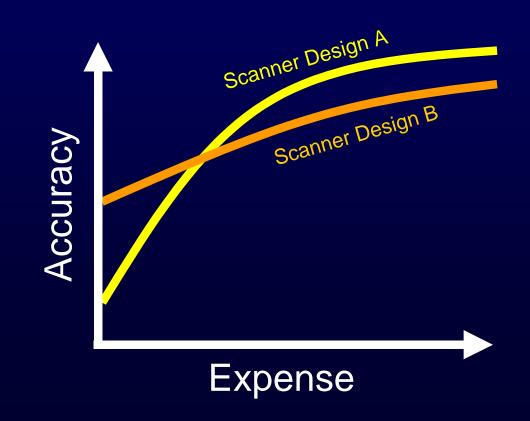




Quality Tradeoff



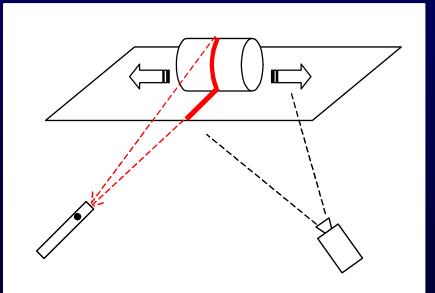
- Expense vs. accuracy
- Different curves possible
- Complex calibration is expensive



Conventional stripe scanner



Triangulation between camera and laser



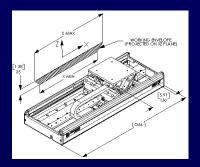


Complexities of traditional design



Actuated components

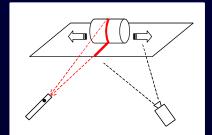






Cylindrical lens precision

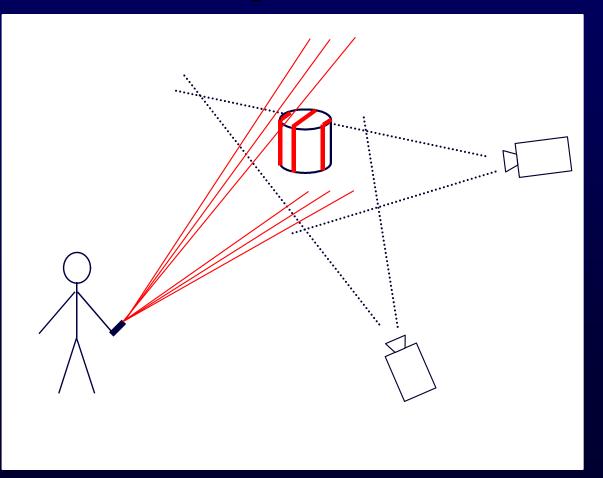
Custom calibration procedure



Our design

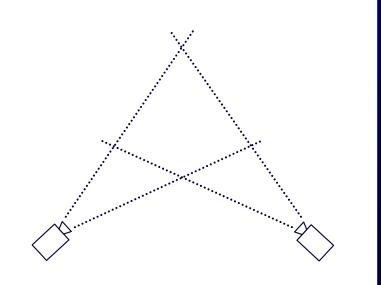


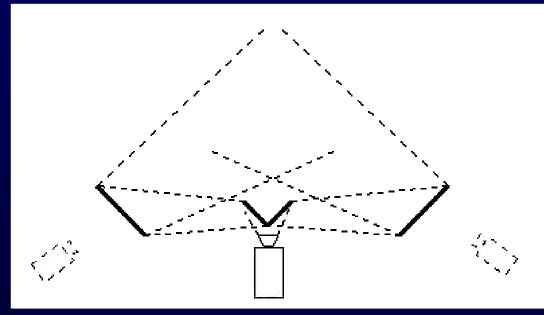
- Triangulation between two cameras
- No actuated components



Catadioptric layout





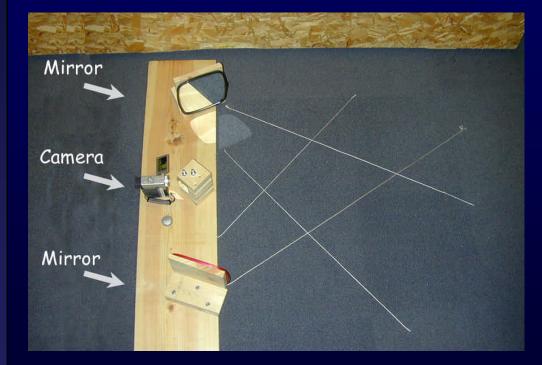


Our scanner



Simple components

• Camcorder, four mirrors, rigid mounting



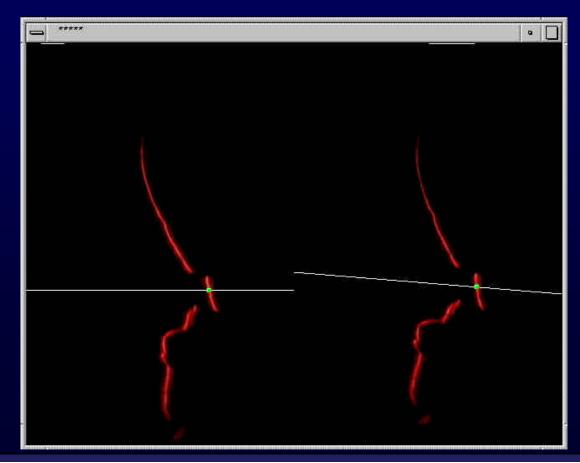


Stripe processing



Locate corresponding points

- Use epipolar constraint
- Discard ambiguous data

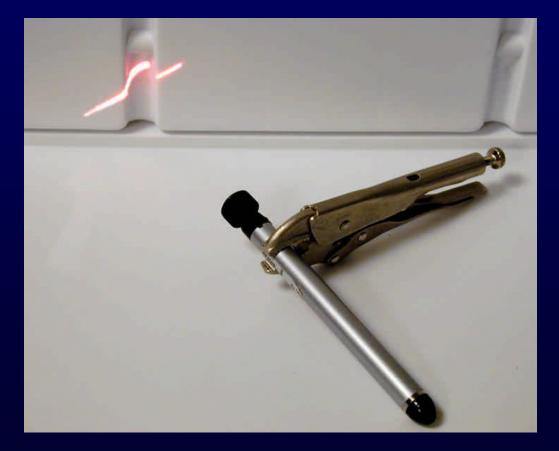


Cylindrical lens precision



No precision mounting

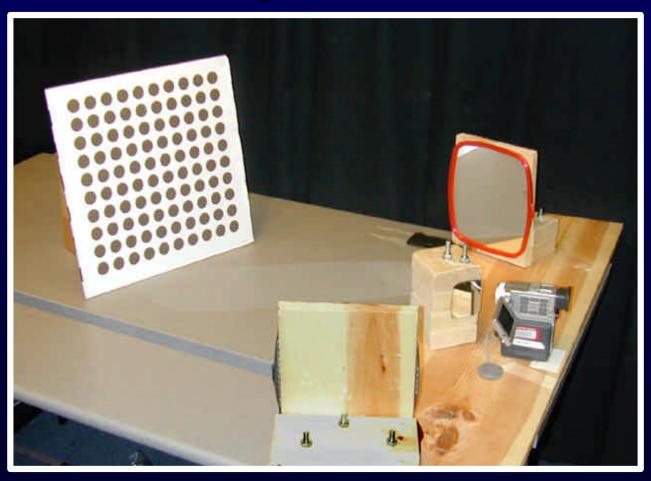




Scanner calibration



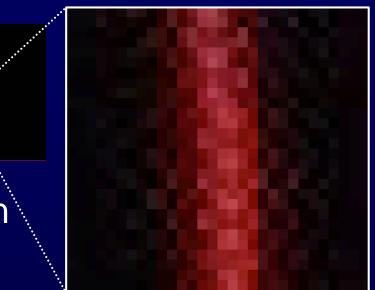
- Camera model and pose [Heikkila, Silven 97]
- Well-studied easy calibration



Peak detection



- Filter image
 - Video signal noise
- Sub-pixel detection
 - Local Gaussian approximation

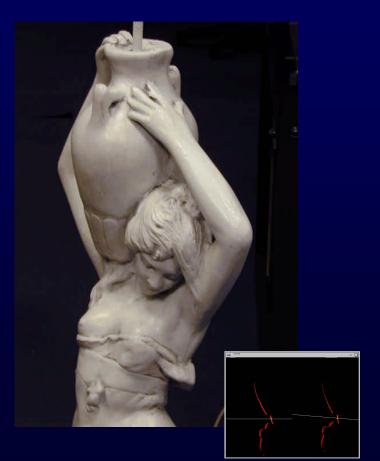




Mesh coverage



- Video sequence defines mesh
- Stripe spacing related to laser velocity

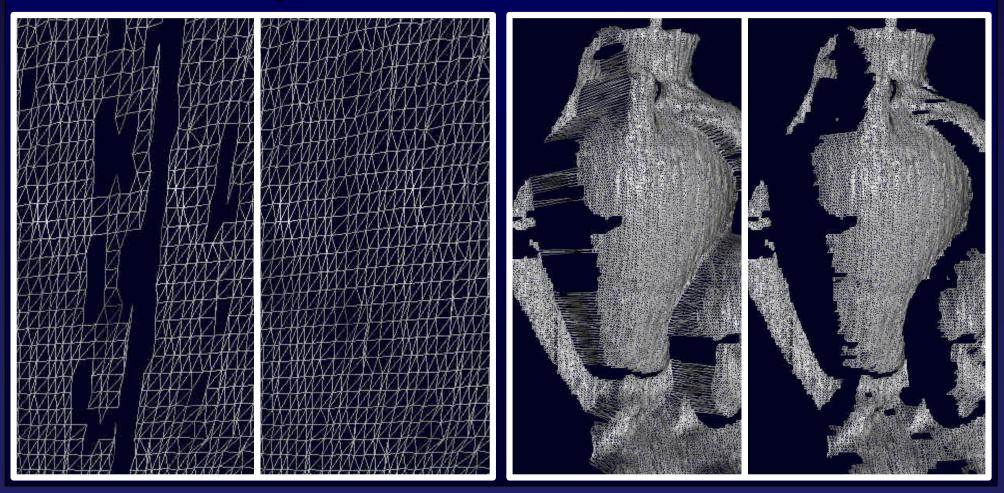




Constructing a mesh



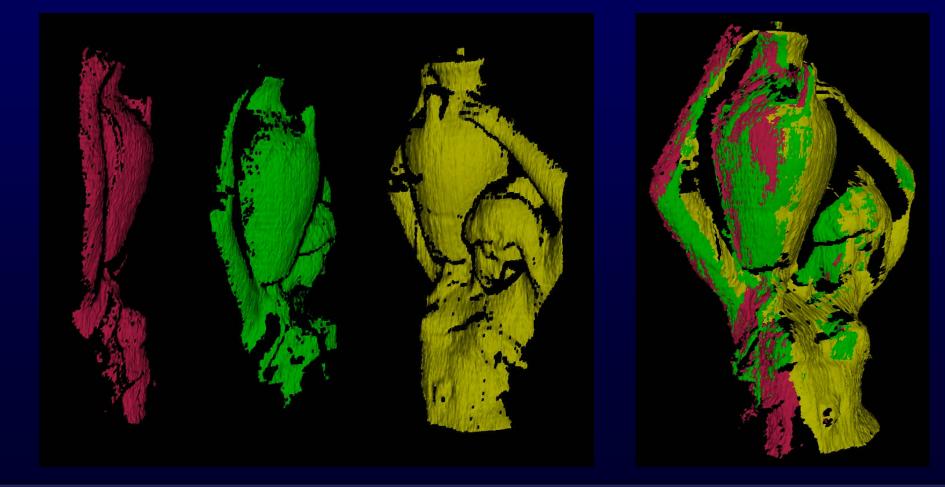
- Fill stripe sampling gaps
- Detect depth discontinuities



Aligning scans



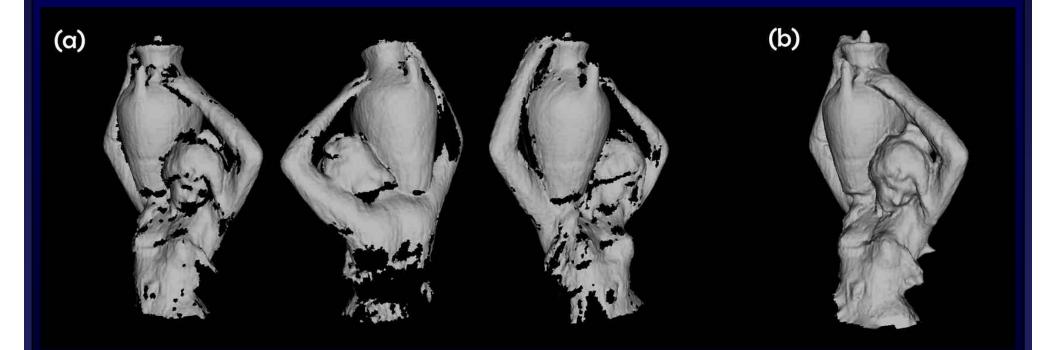
- Iterative closest point (ICP) [Besl, McKay Chen, Medioni 92]
- Global alignment [Pulli 99]



Merging scans

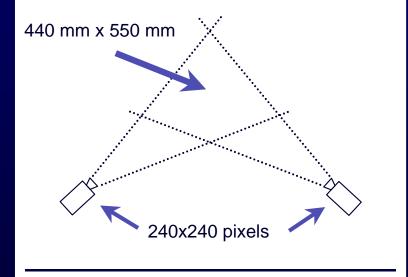


Volumetric merging (VRIP) [Curless, Levoy 96]
Hole filling

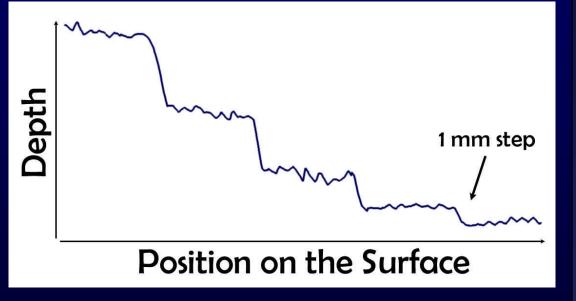


Depth resolution





Expected depth resolution: 1.8 mm



Conclusion



• Minimal calibration complexity

- No actuated components
- No precision lens placement
- Well-studied easy calibration model

